TObject

fUniqueID
fBits
fgDtorOnly
fgObjectStat
kIsOnHeap
~~kNotDeleted~~
kZombie
kBitMask
kSingleKey
kOverwrite
fgIsA

MakeZombie
DoError
TObject
TObject
operator=
AppendPad
Browse
ClassName
Clear
Clone
Compare
Copy
Delete
DistancetoPrimitive
Draw
DrawClass
DrawClone
Dump
Execute
Execute
ExecuteEvent
FindObject
FindObject
GetDrawOption
GetUniqueID
GetName
GetIconName
GetOption
GetObjectInfo
GetTitle
HandleTimer
Hash
InheritsFrom
InheritsFrom
Inspect
IsFolder
IsEqual
IsSortable
IsOnHeap
IsZombie
Notify
Is
Paint
Pop
Print
Read
RecursiveRemove
SavePrimitive
SetDrawOption
SetUniqueID
UseCurrentStyle
Write
operator new
operator new
operator delete
SetBit
SetBit
ResetBit
TestBit
TestBits
InvertBit
Info
Warning
Error
SysError
Fatal
AbstractMethod
MayNotUse
GetDtorOnly
SetDtorOnly
GetObjectStat
SetObjectStat
Class
Class_Name
IsA
ShowMembers
Streamer

TNamed

fName
fTitle
fgIsA

TNamed
TNamed
TNamed
TNamed
operator=
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers
Streamer

THbookFile

fLun
fLrecl
fList
fKeys
fCurDir
fgPawInit
fgLuns
fgIsA

THbookFile
THbookFile
Browse
cd
Close
Convert2root
ConvertCWN
ConvertRWN
ConvertProfile
Convert1D
Convert2D
DeleteID
FindObject
FindObject
Get
GetCurDir
GetEntry
GetEntryBranch
GetSize
GetList
GetListOfKeys
InitLeaves
IsFolder
Is
SetBranchAddress
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual