TGWindow

fParent	fgCounter
fNeedRedraw	fgIsA
fName	

~TGWindow	HandleExpose
TGWindow	HandleEvent
DoRedraw	HandleTimer
TGWindow	HandleIdleEvent
TGWindow	Move
GetParent	Resize
GetMainFrame	MoveResize
MapWindow	IsMapped
MapSubwindows	Print
MapRaised	SetWindowName
UnmapWindow	GetName
DestroyWindow	SetName
DestroySubwindows	GetCounter
RaiseWindow	Class
LowerWindow	Class_Name
IconifyWindow	IsA
ReparentWindow	ShowMembers
RequestFocus	Streamer
SetBackgroundColor	
SetBackgroundPixmap	

TGFrame

fX	fgDefaultFrameBackground	fgLastClick
fY	fgDefaultSelectedBackground	fgLastButton
fWidth	fgWhitePixel	fgDbx
fHeight	fgBlackPixel	fgDby
fBorderWidth	fgBlackGC	fgDbw
fOptions	fgWhiteGC	fgUserColor
fBackground	fgHilightGC	fgIsA
fEventMask	fgShadowGC	
fgInit	fgBckgndGC	

~TGFrame	HandleButton	DrawBorder
GetLastClick	HandleDoubleClick	DrawCopy
GetSender	HandleCrossing	Activate
Draw3dRectangle	HandleMotion	IsActive
DoRedraw	HandleKey	IsComposite
GetResourcePool	HandleFocusChange	IsEditable
GetOptionString	HandleClientMessage	SetEditable
HandleEditEvent	HandleSelection	GetWidth
OnContextMenu	HandleSelectionRequest	GetHeight
IsEditEvent	HandleSelectionClear	GetSize
GetDefaultFrameBackground	HandleColormapChange	GetX
GetDefaultSelectedBackground	ProcessedEvent	GetY
GetWhitePixel	SendMessage	GetBorderWidth
GetBlackPixel	ProcessMessage	Contains
GetBlackGC	GetDefaultSize	GetFrameFromPoint
GetWhiteGC	Move	SetWidth
GetHilightGC	Resize	SetHeight
GetShadowGC	Resize	SetSize
GetBckgndGC	MoveResize	Print
TGFrame	GetDefaultWidth	SaveUserColor
TGFrame	GetDefaultHeight	SavePrimitive
DeleteWindow	GetBackground	Class
ReallyDelete	ChangeBackground	Class_Name
GetEventMask	SetBackgroundColor	IsA
AddInput	GetOptions	ShowMembers
RemoveInput	ChangeOptions	Streamer
HandleEvent	Layout	
HandleConfigureNotify	MapSubwindows	

TQObject

fListOfSignals	fgIsA
fListOfConnections	

~TQObject	Emit	Disconnected
GetSender	Emit	Destroyed
GetSenderClassName	Emit	ChangedBy
ConnectToClass	Emit	Message
ConnectToClass	Emit	Connect
CheckConnectArgs	Emit	Connect
TQObject	Emit	Disconnect
GetListOfClassSignals	Emit	Disconnect
GetListOfSignals	Emit	LoadRQ_OBJECT
GetListOfConnections	Connect	Class
Emit	Disconnect	Class_Name
Emit	HighPriority	IsA
Emit	LowPriority	ShowMembers
Emit	HasConnection	Streamer
Emit	NumberOfSignals	StreamerNVirtual
Emit	NumberOfConnections	
Emit	Connected	

TGSplitter

fSplitCursor
fDragging
fgIsA

~TGSplitter
HandleButton
HandleMotion
HandleCrossing
Class
Class_Name
IsA
ShowMembers

TGHSplitter

fStartY
fFrameWidth
fFrameHeight
fMin
fMax
fFrame
fAbove
fgIsA

~TGHSplitter
TGHSplitter
DrawBorder
SetFrame
GetFrame
GetAbove
SavePrimitive
HandleButton
HandleMotion
HandleCrossing
Class
Class_Name
IsA
ShowMembers
Streamer