

TVirtualViewer3D
fPad fglsA
@~TVirtualViewer3D TVirtualViewer3D TVirtualViewer3D CreateScene UpdateScene Viewer3D Class Class_Name IsA ShowMembers Streamer StreamerNVirtual

TViewerOpenGL	
fMainFrame	fLightMask
fV1	fRangeX
fV2	fRangeY
fColorEditor	fRangeZ
fGeomEditor	fLastPosRot
fSceneEditor	fXc
fLightEditor	fYc
fCanvasWindow	fZc
fCanvasContainer	fRad
fRender	fPressed
fShutter	fArcBall
fShutItem1	fNbShapes
fShutItem2	fLastPos
fShutItem3	kXOY
fShutItem4	kXOZ
fL1	kYOZ
fL2	kPERSP
fL3	fConf
fL4	fContextMenu
fCanvasLayout	fSelectedObj
fMenuBar	kNoAction
fFileMenu	kRotating
fViewMenu	kPicking
fHelpMenu	kZooming
fMenuBarLayout	fAction
fMenuBarItemLayout	fgInitX
fMenuBarHelpLayout	fgInitY
fCamera[4]	fgInitW
fViewVolume[4]	fgInitH
fZoom[4]	fglsA
fActiveViewport[4]	
@~TViewerOpenGL	UpdateRange
TViewerOpenGL	TestSelection
UpdateScene	CalculateViewports
CreateScene	CalculateViewvolumes
HandleContainerButton	CreateCameras
HandleContainerConfig	MoveCenter
HandleContainerKey	CloseWindow
HandleContainerMotion	ProcessMessage
HandleContainerExpose	TViewerOpenGL
ModifyScene	operator=
CreateViewer	Class
DrawObjects	Class_Name
MakeCurrent	IsA
SwapBuffers	ShowMembers
Show	

TGMainFrame	
kDontCallClose	fWMWidth
fBindList	fWMHeight
fWindowName	fWMMinWidth
fIconName	fWMMinHeight
fIconPixmap	fWMMaxWidth
fClassName	fWMMaxHeight
fResourceName	fWMWidthInc
fMWMValue	fWMHeightInc
fMWMFuncs	fWMInitState
fMWMInput	fglsA
fWMX	