

TObject		
fUniqueID	kIsReference	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	Overwrite
kCanDelete	kInvalidObject	kWriteDeletes
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	Not Deleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new @[
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete @
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete @
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceTo	Primitive	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRe	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEven	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new @[

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TDirectory		
fModified	fBufferSize	fList
fWritable	fSeekDir	fKeys
fDatetimeC	fSeekParent	fUUID
fDatetimeM	fSeekKeys	kCloseDirectory
fNbytesKeys	fFile	fgIsA
fNbytesName	fMother	
@~TDirectory	GetObjectCh	DeleteAll
cd1	GetObjectCh	DeleteKeys
Cd1	GetObjectUn	RecursiveRemov
TDirectory	GetBufferSize	Save
operator=	GetCreationDate	SaveSelf
TDirectory	GetFile	SetBufferSize
TDirectory	GetKey	SetWritable
Append	GetList	SetModified
Add	GetListOfKeys	SetMother
AppendKey	GetModificationDate	
Browse	GetMother	Write
Build	GetNbytesKeys	Write
Clear	GetNkeys	WriteTObject
Close	GetSeekDir	WriteObjectAny
Copy	GetSeekParent	WriteObjectAny
cd	GetSeekKeys	WriteDirHeader
DeleteAll	GetPath	WriteKeys
Delete	GetUUID	Cd
Draw	IsFolder	DecodeNameCy
FillBuffer	IsModified	EncodeNameCy
FindKey	IsWritable	Class
FindKeyAny	Is	Class_Name
FindObject	mkdir	IsA
FindObject	Paint	ShowMembers
FindObjectAny	Print	Streamer
Get	Purge	StreamerNVirtua
GetDirectory	pwd	

TFile		
fSumBuffer	fNProcessIDs	fgBytesWrite
fSum2Buffer	fRealName	fgBytesRead
fBytesWrite	fOption	kRecovered
fBytesRead	fUnits	kHasReferences
fBEGIN	fFree	kDevNull
fEND	fClassIndex	kWriteError
fSeekFree	fCache	kBeg
fSeekInfo	fProcessIDs	kCur
fD	fOffset	kEnd
fVersion	fArchive	kStartBigFile
fCompress	fArchiveOffset	fgIsA
fNbytesFree	flsArchive	
fNbytesInfo	flsRootFile	
fWritten	fInfoCache	
@~TFile	GetErrno	ReadBuffer
Init	ResetErrno	ReadFree
GetRelOffset	GetFd	ReadStreamInfo
ReadBufferV	GetEndPoint	Uncover
WriteBufferV	GetEndPoint	ReOpen
SysOpen	GetListOfFree	Seek
SysClose	GetNfree	SetCompressionLevel
SysRead	GetNProcessIDs	END
SysWrite	GetOption	SetOption
SysSeek	GetBytesRead	ShowStreamerInfo
SysStat	GetBytesWritten	Sizeof
SysSync	GetVersion	SumBuffer
TFile	GetRecordHeader	UseCache
operator=	GetNbytesInfo	WriteBuffer
TFile	GetNbytesFrom	Write
TFile	GetSeekFreeWrite	
Close	GetSeekInfo	WriteFree
Copy	GetSize	WriteHeader
Delete	GetStreamerInfo	ShowStreamerInfo
Draw	GetStreamerInfo	UseCache
DrawMap	IncrementProcessIDs	fgBytesRead
FillBuffer	IsArchive	GetFileBytesWritten
Flush	IsOpen	SetFileBytesRead
GetArchive	Is	SetFileBytesWritten
GetBestBuffer	MakeFree	Class
GetClassIndex	MakeProject	Class_Name
GetCompressionLevel	MapLevel	IsA
GetCompressionFactor	Print	ShowMembers
GetEND	Print	