

TGLDrawable
fID fDLCache fBoundingBox fglsA
@~TGLDrawable operator= DirectDraw ID BoundingBox Draw DrawWireFrame DrawOutline SetDLCache UseDLCache Purge Class Class_Name IsA ShowMembers

TGLLogicalShape
fRef fRefStrong fglsA
@~TGLLogicalShape InvokeContextMenu AddRef SubRef Ref StrongRef Class Class_Name IsA ShowMembers

TGLSceneObject
fVertices fRealObject fglsA
@~TGLSceneObject InvokeContextMenu operator= Class Class_Name IsA ShowMembers

TGLCylinder
fParts fglsA
@~TGLCylinder DirectDraw TGLCylinder CreateParts Class Class_Name IsA ShowMembers