

TGLDrawable
fID fDLCache fBoundingBox fgIsA
@~TGLDrawable operator= DirectDraw ID BoundingBox Draw DrawWireFrame DrawOutline SetDLCache UseDLCache Purge Class Class_Name IsA ShowMembers

TGLLogicalShape
fRef fRefStrong fgIsA
@~TGLLogicalShape InvokeContextMenu AddRef SubRef Ref StrongRef Class Class_Name IsA ShowMembers

TGLSceneObject
fVertices fRealObject fgIsA
@~TGLSceneObject InvokeContextMenu operator= Class Class_Name IsA ShowMembers