

TObject		
fUniqueId	kIsReference	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMod	overwrite
kCanDelete	kInvalidObject	kWriteDeletes
kMustCleanup	IsOnHeap	fgIsA
kObjInCanvas	NotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new @[
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
Distanceto	Primitive	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRead	DtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEven	SetDrawOption	GetObjectStat
FindObject	SetUniqueId	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOption	Write	Class_Name
GetUniqueId	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new @[@]

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TSystem				
kDefault	fMaxrfd	fLastErrorStr	fFlagsDebug	fMakeExe
kDebug	fMaxwfd	fTimers	fFlagsOpt	fLinkdefSuffix
kOpt	fSigcnt	fSignalHandler	fListPaths	fCompiled
fReadmask	fWdpath	fFileHandler	fIncludePath	fHelpers
fWritemask	fHostname	fOnExitList	fLinkedLibs	fgIsA
fReadready	fInsideNotify	fListLibs	fSoExt	
fWriteready	fInControl	fBuildArch	fObjExt	
fSignals	fDone	fBuildNode	fAclicMode	
fNfd	fLevel	fBuildDir	fMakeSharedLib	
@~TSystem GetListOfFiles kIsAbsoluteFile fNameLog GetBuildDir FindHelper GetFPEMask kIsFileIncluded fProtectOutput GetFlagsDebug ConsistentWith SetFPEMask ExpandPathName fDynamicPath GetFlagsOpt ExpandFileName fNew ExpandPathName fDynamicPath fIncludePath SigAlarmInterp AddToSyscall AccessPathName DynamicPath GetlinkedLibs GetLinkedLibraries fRecursiveTimeCopyFile DynFindSymbol GetLinkdefSuffix TSystem ResetTimer Rename Load GetAclicMode Init NextTimeoutLink Unload GetMakeExe SetProgname Sleep Symlink ListSymbols GetMakeShared SetDisplay Exec Unlink ListLibraries GetSoExt SetErrorStr OpenPipe GetPathInfo GetLibraries GetObjExt GetErrorStr ClosePipe GetPathInfo GetHostByName GetBuildDir GetError Exit GetPathInfo GetPeerName SetFlagsDebug RemoveOnExit Abort GetFsInfo GetSockName SetFlagsOpt HostName GetPid Chmod GetServiceByName fIncludePath GetErrno StackTrace Umask GetServiceByName fMakeExe ResetErrno MakeDirectory Utime OpenConnect SetAclicMode Run OpenDirectory UnixPathName AnnounceTcpSocket SetMakeSharedLib ProcessEvents fSeeDirectoryWhich AnnounceUnixSocket GetlinkedLibs DispatchOneEvent Entry GetUid AcceptConnect GetLinkdefSuffix ExitLoop GetDirPtr GetGid CloseConnect SetSoExt InControl ChangeDirectory GetEffectiveU RecvRaw SetObjExt InnerLoop WorkingDirectory GetEffectiveU GetEndRaw SplitAclicMode Select HomeDirectory GetUserInfo RecvBuf CleanCompiledMacros Select mkdir GetUserInfo SendBuf Class AddSignalHandler GetGroupInfo GetSockOpt Class_Name RemoveSignalHandler GetGroupInfo GetSockOpt IsA ResetSignal TempDirectory Setenv AddIncludePath ShowMembers IgnoreSignal TempFileName Unsetenv AddLinkedLibs Streamer IgnoreInterrupt BaseName Getenv CompileMacro StreamerNVirtual AddFileHandler DirName Openlog GetBuildArch RemoveFileHandler AddLastFileName Syslog GetBuildNode				

TNetSystem
fDir
fDirp
fFTP
fHost
fUser
fgIsA
@~TNetSystem
GetDirPtr
Create
TNetSystem
TNetSystem
ConsistentWith
MakeDirectory
OpenDirectory
FreeDirectory
GetDirEntry
GetPathInfo
AccessPathName
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual