

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPickSingleKey	
fgObjectStack	kNoContextMenu	fgWrite
kCanDelete	kInvalidObject	fgWriteDelete
kMustCleanUp	kIsOnHeap	fgIsA
kObjInCanvas	Not Deleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new @
DoError	GetTitle	operator delete
TObject	HandleTime	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceTo	Primitive	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRead	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOpt	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOpt	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new @	[@]

TVirtualPad			
fResizing	fgIsA		
@~TVirtualPad	Uxmax	PaintBox	SetPad
GetSender	GetUymax	PaintFillArea	SetPad
AbsCoordinate	GetGridx	PaintFillArea	SetAttFillPS
AbsPixeltoX	GetGridy	PaintPadFrame	SetAttLinePS
AbsPixeltoY	GetTickx	PaintLine	SetAttMarkerPS
AddExec	GetTicky	PaintLineNDC	SetAttTextPS
cd	GetX1	PaintLine3D	SetName
Clear	GetX2	PaintLine3D	SetSelected
Close	GetY1	PaintPolyLine	SetTicks
CopyPixmap	GetY2	PaintPolyLine	SetTickx
CopyPixmap	GetListOfPrim	PaintPolyLine	SetTicky
DeleteExec	GetListOfEx	PaintPolyLine	SetMode
Divide	GetPrimitive	PaintPolyMap	SetTheta
Draw	GetSelected	PaintPolyMap	SetPhi
DrawClassObject	GetPad	PaintModified	SetToolTipText
DrawFrame	GetPadPoint	PaintText	SetVertical
GetBorderMode	GetPadSave	PaintTextNDC	SetView
GetBorderSize	GetSelected	PixeltoX	WaitPrimitive
GetCanvasID	GetView	PixeltoY	Update
GetCanvas	GetLogx	Pop	UtoAbsPixel
GetVirtCanvas	GetLogy	Print	VtoAbsPixel
GetEvent	GetLogz	Print	UtoPixel
GetEventX	GetMother	Range	VtoPixel
GetEventY	GetName	RangeAxis	XtoAbsPixel
GetFrame	GetTitle	RecursiveRead	XtoAbsPixel
GetHighLight	GetPadPaint	RedrawAxis	XtoPad
GetNumber	GetPixmapID	ResetView3D	YtoPad
GetRange	GetView3D	ResizePad	XtoPixel
GetRangeAxis	HasCrosshair	SaveAs	YtoPixel
GetPadPar	HighLight	SetBatch	CreateToolTip
GetXlowNDC	HasFixedAspect	SetBorderMode	CreateToolTip
GetYlowNDC	IsBatch	SetBorderSize	ResetToolTip
GetWNDC	IsBeingResized	Canvas	CloseToolTip
GetHNDC	IsEditable	SetCanvasSize	Viewer3D
GetWw	IsModified	SetCrosshair	ReleaseViewer
GetWh	IsRetained	SetCursor	GetGLDevice
GetAbsXlowNDC	IsOptical	SetDoubleBuffer	GetCopyGLDev
GetAbsYlowNDC	IsNDC	SetEditable	Pad
GetAbsWNDC	Modified	SetFixedAspect	GetRatio
GetAbsHNDC	OpaqueMoving	GetGrid	Class_Name
GetAspectRatio	OpaqueResizing	GetGridx	IsA
GetPhi	PadtoX	SetGridy	ShowMembers
GetTheta	PadtoY	SetLogx	Streamer
GetUxmin	Paint	SetLogy	
GetUymin	PaintBorder	SetLogz	

TPad						
fTip	fUtoAbsPixel	fRixeltoY	fUxmax	fTicky	fGridy	fView
fx1	fUtoPixelk	fXlowNDC	fUymax	fLogx	fAbsCoord	fPadPointer
fy1	fUtoPixel	fYlowNDC	fTheta	fLogy	fEditable	fPadView3D
fx2	fVtoAbsPixel	fWNDC	fPhi	fLogz	fFixedAspect	fMaxPickDistance
fy2	fVtoPixelk	fHNDC	fAspectRatio	fPadPaint	fMother	fViewer3D
fXtoAbsPixel	fVtoPixel	fAbsXlowNDC	fPixmapID	fCrosshair	fCanvas	kFraming
fXtoPixelk	fAbsPixeltoX	fAbsYlowNDC	GLDevice	fCrosshairPS	Primitives	kHori
fXtoPixel	fPixeltoXk	fAbsWNDC	fCopyGLDev	fBorderSize	fExecs	kPrintingPS
fYtoAbsPixel	fRixeltoX	fAbsHNDC	fEmbeddedGL	fBorderMode	fName	kClearAfterCR
fYtoPixelk	fAbsPixeltoY	fUxmin	fNumber	fModified	fTitle	fgIsA
fYtoPixel	fPixeltoYk	fUymin	fTickx	fGridx	fFrame	
@~TPad	CopyPixmap	GetAbsWNDC	GetLogz	PaintLineNDC	SetCrosshair	SetCopyGLDevice
DestroyExtern	CopyPixmap	GetAbsHNDC	GetMother	PaintLine3D	SetCursor	Update
DistanceTo	PrimitiveExec	GetAspectRatio	fName	PaintLine3D	SetDoubleBuffer	UtoAbsPixel
ExecuteEvent	Divide	GetPhi	GetTitle	PaintPolyLine	SetDrawOpt	UtoAbsPixel
HideToolTip	Draw	GetTheta	GetCanvas	PaintPolyLine	SetEditable	UtoPixel
PaintBorder	DrawClassObject	GetUxmin	GetVirtCanvas	PaintPolyLine	SetFixedAspect	UtoPixel
PaintBorder	DrawColor	GetUymin	GetPadPaint	PaintPolyLine	SetNDC	WaitPrimitive
PaintDate	DrawCrosshair	GetUxmax	GetPixmapID	PaintPolyMap	SetGridx	XtoAbsPixel
SavePrimitive	DrawFrame	GetUymax	Hash	PaintPolyMap	SetGridy	YtoAbsPixel
SetBatch	FindObject	GetGridx	HasCrosshair	PaintModified	SetFillStyle	XtoPad
TPad	FindObject	GetGridy	HighLight	PaintText	SetLogx	YtoPad
operator=	UseCurrentStyle	fNumber	HasFixedAspect	PaintRatioNDC	SetLogy	XtoPixel
CopyBackground	GetBorderMode	SetTickx	IsBatch	Pick	SetLogz	YtoPixel
CopyBackground	GetBorderSize	SetTicky	IsEditable	PixeltoX	SetNumber	XYtoAbsPixel
TPad	GetCrosshair	SetX1	IsFolder	PixeltoY	SetPad	XYtoPixel
TPad	GetCanvasID	SetX2	IsModified	PixeltoXY	SetPad	CreateToolTip
AbsCoordinate	GetFrame	GetY1	IsRetained	Pop	SetAttFillPS	DeleteToolTip
AbsPixeltoX	GetEvent	GetY2	IsVertical	Print	SetAttLinePS	ResetToolTip
AbsPixeltoY	GetEventX	GetMaxPickDistance	Print	SetAttMarkerPS	ResetToolTip	
AbsPixeltoX	GetEventY	GetListOfPrim	Modified	Range	SetAttTextPS	3D
AddExec	GetHighLight	GetListOfEx	OpaqueMoving	RangeChange	SetMaxPickDistance	Viewer3D
AutoExec	GetRange	GetPrimitive	OpaqueResizing	RangeAxis	SetName	ReleaseViewer3D
Browse	GetRangeAxis	GetSelected	PadtoX	RangeAxis	SetSelected	Class
BuildLegend	GetPadPar	GetPad	PadtoY	RecursiveRead	SetTicks	Class_Name
cd	GetXlowNDC	GetPadPoint	Paint	RedrawAxis	SetTickx	IsA
Clear	GetXlowNDC	GetPadSave	PaintBox	ResetView3D	SetTicky	ShowMembers
Clip	GetWNDC	GetSelected	PaintFillArea	ResizePad	SetTitle	
Clip	GetHNDC	GetGLDevice	PaintFillArea	SaveAs	SetTheta	
ClippingCode	GetWw	GetView	PaintFillArea	SetBorderMode	SetPhi	
ClipPolygon	GetWh	GetView3D	PaintHatches	SetBorderSize	SetToolTipText	
Close	GetAbsXlowNDC	GetCogx	PaintPadFrame	SetCanvas	SetVertical	
Closed	GetAbsYlowNDC	GetCogy	PaintLine	SetCanvasSize	SetView	

TAttLine			
fLineColor	fLineWidth		
fLineStyle	fgIsA		
@~TAttLine	GetLineStyle	SetLineColor	ShowMembers
TAttLine	GetLineWidth	SetLineStyle	Streamer
TAttLine	Modify	SetLineWidth	StreamerVirtual
Copy	ResetAttLine	Class	
DistanceTo	SaveLineAttr	Class_Name	
GetLineColor	SetLineAttr	IsA	