

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitives		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TVirtualHistPainter
fgPainter
fgIsA
@~TVirtualHistPainter
DistancetoPrimitive
DrawPanel
ExecuteEvent
FitPanel
GetContourList
GetObjectInfo
GetStack
IsInside
IsInside
Paint
PaintStat
ProcessMessage
SetHistogram
SetStack
MakeCuts
HistPainter
SetPainter
Class
Class_Name
IsA
ShowMembers
Streamer

TGLHistPainter		
kTexLength	fMinY	fLastBinY
fDefaultPainter	fMaxY	fLogX
fHist	fScaleY	fLogY
kLego	fMinYScaled	fLogZ
kLego2	fMaxYScaled	fX
kSurface	fMinZ	fY
kSurface1	fMaxZ	fMesh
kSurface2	fScaleZ	fFaceNormals
kSurface4	fMinZScaled	fAverageNormals
kUnsupported	fMaxZScaled	fZLevels
fLastOption	fFactor	fGLDevice
fAxisX	fRotation	f2DAxes[8]
fAxisY	fFrustum[4]	f2DPass
fAxisZ	fCenter[3]	fTextureName
fMinX	fShift	fTexture[64]
fMaxX	fViewport[4]	fgIsA
fScaleX	fFirstBinX	
fMinXScaled	fLastBinX	
fMaxXScaled	fFirstBinY	
@~TGLHistPainter	InitTexture	DrawZeroPlane
TGLHistPainter	SetSizes	DrawAxes
DistancetoPrimitive	SetAxisRange	FrontPoint
DrawPanel	SetZLevels	GetMaxRowContent
ExecuteEvent	AdjustScales	GetMaxColumnContent
FitPanel	FillVertices	SetCamera
GetContourList	SetNormals	SetTransformation
GetObjectInfo	SetAverageNormals	ClearBuffer
GetStack	InitGL	Select
IsInside	SetGLParameters	SelectAxes
IsInside	PaintLego	DrawBoxFront
Paint	PaintLego2	DrawBoxFrontTexture
Paint	PaintSurface	DrawFlatFace
PaintStat	PaintSurface4	DrawFace
ProcessMessage	PaintSurface1	DrawFaceTextured
SetHistogram	DrawFrame	DrawQuadOutline
SetStack	DrawBackPlane	Class
MakeCuts	DrawProfile	Class_Name
TGLHistPainter	DrawLegoProfileX	IsA
operator=	DrawSurfaceProfileX	ShowMembers
InitDefaultPainter	DrawSurfaceProfileY	
GetPaintOption	DrawLegoProfileY	
InitPainter	DrawGrid	

TVirtualGLPainter		
fgIsA		
@~TVirtualGLPainter		
Paint	Class_Name	Streamer
Class	IsA	
	ShowMembers	