

TNamed
fName
fTitle
fGlsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TGeoShape
kBitMask32
kGeoNoShape
kGeoBad
kGeoRSeg
kGeoPhiSeg
kGeoThetaSeg
kGeoVisX
kGeoVisY
kGeoVisZ
kGeoRunTimeShape
kGeoInvalidShape
kGeoTorus
kGeoBox
@~TGeoShape
FillBuffer3D
GetBasicColor
SetOnBoundary
TransformPoints
Big
Tolerance
Capacity
ComputeBBox
ComputeNormal
Contains
CouldBeCrossed
DistancetoPrimitive
DistFromInside
DistFromOutside
DistToPhiMin
Divide
GetAxisName
GetAxisRange
GetBoundingCylinder
GetBuffer3D
kGeoPara
kGeoSph
kGeoTube
kGeoTubeSeg
kGeoCone
kGeoConeSeg
kGeoPcon
kGeoPgon
kGeoArb8
kGeoEltu
kGeoTrap
kGeoCtub
kGeoTrd1
GetByteCount
GetFittingBox
GetId
GetMakeRuntimeShape
GetName
GetNmeshVertices
GetPointerName
IsComposite
IsCylType
IsCloseToPhi
IsCrossingSemiPlane
IsInPhiRange
IsRunTimeShape
IsValid
IsValidBox
InspectShape
MakeBuffer3D
NormalPhi
Safety
SafetyPhi
SetDimensions
SetId
SetPoints
SetPoints
SetSegsAndPols
SetRuntime
ShapeDistancetoPrimitive
Sizeof3D
SetShapeBit
ResetShapeBit
TestShapeBit
TestShapeBits
InvertShapeBit
Class
Class_Name
IsA
ShowMembers
Streamer

TGeoBBox
fDX
fDY
fDZ
@~TGeoBBox
FillBuffer3D
TGeoBBox
TGeoBBox
TGeoBBox
TGeoBBox
Capacity
ComputeBBox
ComputeNormal
Contains
CouldBeCrossed
DistancetoPrimitive
DistFromInside
DistFromOutside
Divide
GetAxisName
GetAxisRange
GetBoundingCylinder
GetBuffer3D
GetByteCount
GetFittingBox
GetMakeRuntimeShape
GetNmeshVertices
GetDX
fOrigin[3]
fGlsA
GetDY
GetDZ
GetOrigin
InspectShape
IsCylType
IsValidBox
IsNullBox
MakeBuffer3D
Safety
SavePrimitive
SetBoxDimensions
SetDimensions
SetBoxPoints
SetPoints
SetPoints
SetPoints
SetSegsAndPols
Sizeof3D
Sizeof3D
Class
IsA
ShowMembers
Streamer
StreamerNVirtual

TGeoXtru
fNvert
fNz
fZcurrent
fPoly
fX
fY
fXc
fYc
@~TGeoXtru
DistToPlane
GetPlaneVertices
GetPlaneNormal
IsPointInsidePlane
SafetyToSector
SetIz
SetSeg
TGeoXtru
TGeoXtru
TGeoXtru
Capacity
ComputeBBox
ComputeNormal
Contains
DefinePolygon
DefineSection
DistFromInside
DistFromOutside
DistancetoPrimitive
GetBuffer3D
GetNz
GetNvert
GetX
GetY
GetXOffset
fZ
fScale
fX0
fY0
fSeg
fIz
fGlsA
GetYOffset
GetScale
GetZ
GetZ
GetMakeRuntimeShape
GetNmeshVertices
InspectShape
MakeBuffer3D
Z
Safety
SavePrimitive
SetCurrentZ
SetCurrentVertices
SetDimensions
SetPoints
SetPoints
SetPoints
Sizeof3D
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual