

TObject		
fUniqueID	kIsReference	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPickSingleKey	
fgObjectStack	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanUp	kOnHeap	fgIsA
kObjInCanvas	Not Deleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectIn	operator new @
DoError	GetTitle	operator delete
TObject	HandleTime	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoP	Primitive	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMetho
Dump	Read	MayNotUse
Execute	RecursiveRead	DtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEven	SetDrawOptio	SetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOptio	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new @	[@]

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TImage		
kXpm	kTga	kChar
kZCompress	kXpm	kUnicode
kGZCompress	kXpm	kStretch
kPng	kPlain	kTile
kJpeg	kEmbossed	kStretchY
kXcf	kSunken	kStretchX
kPpm	kShadeAbove	CoordModeOr
kPnm	kShadeBelow	CoordModePr
kBmp	kEmbossed	kRedChan
klco	kSunken	kGreenChan
kCur	kOutlineAbove	kBlueChan
kGif	kOutlineBelow	AlphaChan
kTiff	kOutlineFull	kAllChan
kXbm	k3DTypes	fgIsA
kFits	kUTF8	

@~TImage	Append	SetEditable
TImage	Bevel	IsEditable
TImage	DrawText	GetWidth
TImage	BeginPaint	GetHeight
operator=	EndPaint	IsValid
TImage	DrawLine	GetScaledImage
Clone	DrawDashLine	GetPixels
ReadImage	DrawBox	GetArray
WriteImage	DrawRectangle	GetPixmap
SetImage	FillRectangle	GetMask
SetImage	DrawPolyLine	GetArgbArray
SetImage	PutPixel	GetScanline
SetImage	PolyPoint	GetImageBuffer
FromPad	DrawSegment	GetImageBuffer
UnZoom	FillPolygon	PaintImage
Zoom	FillPolygon	FromWindow
Flip	CropPolygon	Create
Gray	DrawFillArea	Open
IsGray	DrawFillArea	Open
Mirror	FillSpans	Open
Scale	FillSpans	Open
Slice	CropSpans	Open
Tile	CopyArea	operator+=
Crop	DrawCellArr	operator/=
Pad	FloodFill	Class
Blur	DrawCubeBe	Class_Name
Vectorize	DrawStraight	Ellips
HSV	DrawCircle	ShowMembers
Gradient	DrawEllips	
Merge	DrawEllips2	

TASImage			
kNoZoom	fMaxValue	fEditable	fgVisual
kZoom	fMinValue	fPaintMode	fgInit
kZoomOps	fZoomOffX	fPic	fgIsA
kReadWrite	fZoomOffY	fMask	
kReadWrite	ZoomWidth	hGrayImage	
flmage	fZoomHeight	IsGray	
fScaledImage	ZoomUpdate	PlugList	
@~TASImage	Browse	EndPoint	SetImage
DrawVLine	SetTitle	DrawLine	FromWindow
DrawHLine	SetTitle	DrawDashLine	GetWidth
DrawLineInter	SetTitleName	DrawBox	GetHeight
DrawWideLine	FromPad	DrawRectangle	GetScaledWidth
DrawDashHLine	Draw	FillRectangle	GetScaledHeight
DrawDashVLine	Paint	DrawPolyLine	Valid
DrawDashZLine	DistanceToP	PutPixel	IsGray
GetPolygonSpace	CreateEven	PolyPoint	GetImage
GetFillAreaSpace	SetObjectIn	DrawSegment	SetImage
FillRectangleSet	Paint	FillPolygon	GetScaledImage
DrawTextTTZoom		FillPolygon	GetPixmap
DrawGlyph	UnZoom	CropPolygon	GetMask
SetDefaults	Flip	DrawFillArea	GetPixels
CreateThumbnail	Mirror	DrawFillArea	GetArray
DestroyImage	Scale	FillSpans	GetArgbArray
GetFileTypeSlice		FillSpans	GetScanline
MapFileTypeFile		CropSpans	GetImageBuffer
MapQuality	Crop	CopyArea	SetImageBuffer
InitVisual	Pad	DrawCellArr	PaintImage
TASImage	Blur	FloodFill	SetPaletteEnabled
TASImage	Vectorize	DrawCubeBe	SavePrimitive
TASImage	Gray	DrawStraight	CellVisual
TASImage	StartPalette	DrawCircle	AlphaBlend
TASImage	HSV	DrawEllips	Image2Drawable
TASImage	Merge	DrawEllips2	Class
TASImage	Append	ReadImage	Class_Name
operator=	Gradient	WriteImage	IsA
Clone	Bevel	SetImage	ShowMembers
SetEditable	DrawText	SetImage	
IsEditable	BeginPaint	SetImage	

TAttImage	
klmgDefault	fImageQuality
klmgPoor	fImageCompression
klmgFast	fConstRatio
klmgGood	fPalette
klmqBest	fPaletteEditor
@~TAttImage	SaveImageAs
TAttImage	SetConstRatio
TAttImage	SetPaletteEnabled
Copy	SetImageCompression
GetConstRatio	SetImageQuality
GetImageCompression	StreamerNVirtual