

TObject		
fUniqueId	kIsReference	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMod	overwrite
kCanDelete	kInvalidObject	kWriteDeletes
kMustCleanup	IsOnHeap	fgIsA
kObjInCanvas	NotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new @[
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrim	Primitive	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRebuild	DtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEven	SetDrawOption	GetObjectStat
FindObject	SetUniqueId	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOption	Write	Class_Name
GetUniqueId	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new @[	@]

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TSystem				
kDefault	fMaxrfd	fLastErrorStr	fFlagsDebug	fMakeExe
kDebug	fMaxwfd	fTimers	fFlagsOpt	fLinkdefSuffix
kOpt	fSigcnt	fSignalHandler	fListPaths	fCompiled
fReadmask	fWdpath	fFileHandler	fIncludePath	fHelpers
fWritemask	fHostname	fOnExitList	fLinkedLibs	fgIsA
fReadready	fInsideNotify	fListLibs	fSoExt	
fWriteready	fInControl	fBuildArch	fObjExt	
fSignals	fDone	fBuildNode	fAclicMode	
fNfd	fLevel	fBuildDir	fMakeSharedLib	
@~TSystem	GetListOfFilesAndLinks	fNameLog	GetBuildDir	
FindHelper	GetFPEMask	IsFileIncluded	fDetectOutput	GetFlagsDebug
ConsistentWith	SetFPEMask	ExpandPathName	DynamicPath	GetFlagsOpt
ExpandFileName	Now	ExpandPathName	SetDynamicPath	fIncludePath
SigAlarmInterp	AdpToSyscall	AccessPathName	DynamicPath	GetlinkedLibs
GetLinkedLibraries	ReverseTime	CopyFile	DynFindSymbol	GetLinkdefSuffix
TSystem	ResetTimer	Rename	Load	GetAclicMode
Init	NextTimeoutLink		Unload	GetMakeExe
SetProgname	Sleep	Symlink	ListSymbols	GetMakeShared
SetDisplay	Exec	Unlink	ListLibraries	GetSoExt
SetErrorStr	OpenPipe	GetPathInfo	GetLibraries	GetObjExt
GetErrorStr	ClosePipe	GetPathInfo	GetHostByName	GetBuildDir
GetError	Exit	GetPathInfo	GetPeerName	SetFlagsDebug
RemoveOnExit	Abort	GetFsInfo	GetSockName	SetFlagsOpt
HostName	GetPid	Chmod	GetServiceByName	fIncludePath
GetErrno	StackTrace	Umask	GetServiceBySocket	fMakeExe
ResetErrno	MakeDirectory	Utime	OpenConnect	SetAclicMode
Run	OpenDirectory	UnixPathName	AnnounceTcpSocket	fMakeShared
ProcessEvent	IsSeeDirectory	Which	AnnounceUnixSocket	fLinkedLibs
DispatchOneEvent	EventEntry	GetUid	AcceptConnect	GetLinkdefSuffix
ExitLoop	GetDirPtr	GetGid	CloseConnect	SetSoExt
InControl	ChangeDirectory	GetEffectiveU	RecvRaw	SetObjExt
InnerLoop	WorkingDirectory	GetEffectiveG	SendRaw	SplitAclicMode
Select	HomeDirectory	GetUserInfo	RecvBuf	CleanCompiledMacros
Select	mkdir	GetUserInfo	SendBuf	Class
AddSignalHandler		GetGroupInfo	GetSockOpt	Class_Name
RemoveSignalHandler		GetGroupInfo	GetSockOpt	IsA
ResetSignal	TempDirectory	Setenv	AddIncludePath	ShowMembers
IgnoreSignal	TempFileName	Unsetenv	AddLinkedLibs	Streamer
IgnoreInterrupt	BaseName	Getenv	CompileMacro	StreamerVirtual
AddFileHandler	DirName	Openlog	GetBuildArch	
RemoveFileHandler	AndLastFileName	syslog	GetBuildNode	

TNetSystem
fDir
fDirp
fFTP
fHost
FTPOwner
fUser
fPort
fgIsA
@~TNetSystem
GetDirPtr
Create
InitRemoteEntity
TNetSystem
TNetSystem
ConsistentWith
MakeDirectory
OpenDirectory
FreeDirectory
GetDirEntry
GetPathInfo
AccessPathName
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual