

fCoordinates

@ ~DisplacementVector3D@ <ROOT::Math::CylindricalEta3D@<Double32_t@>,ROOT::Math::GlobalCoordinateSystemTag@>
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DisplacementVector3D@ <ROOT::Math::CylindricalEta3D@<Double32_t@>,ROOT::Math::GlobalCoordinateSystemTag@>
Coordinates SetPhi
SetCoordinates SetRho
SetCoordinates SetEta
GetCoordinates operator*=
GetCoordinates operator/=
SetXYZ operator*
operator== operator-
operator@!= operator+
X operator/
Y x
Z y
R z
Theta r
Phi theta
Eta phi
Rho eta
Mag2 rho
Perp2 mag2
Unit perp2
SetX unit
SetY