

ROOT::Math::CylindricalEta3D<Double32\_t>,ROOT::Math::LocalCoordinateSystemTag>

fCoordinates

- @~PositionVector3D@<ROOT::Math::CylindricalEta3D@<Double32\_t@>,ROOT::Math::LocalCoordinateSystemTag@>
- PositionVector3D@<ROOT::Math::CylindricalEta3D@<Double32\_t@>,ROOT::Math::LocalCoordinateSystemTag@>
- PositionVector3D@<ROOT::Math::CylindricalEta3D@<Double32\_t@>,ROOT::Math::LocalCoordinateSystemTag@>
- Coordinates
- SetCoordinates
- SetCoordinates
- GetCoordinates
- GetCoordinates
- SetXYZ
- operator==
- operator@!=
- X
- Y
- Z
- R
- Theta
- Phi
- Eta
- Rho
- Mag2
- Perp2
- SetX
- SetY
- SetZ
- SetR
- SetTheta
- SetPhi
- SetRho
- SetEta
- operator+=
- operator/=
- operator\*
- operator/
- x
- y
- z
- r
- theta
- phi
- eta
- rho
- mag2
- perp2