

TGeoBBox

fDX fOrigin[3]
 fDY fglsA
 fDZ

@~TGeoBBox GetDY
 FillBuffer3D GetDZ
 TGeoBBox GetOrigin
 TGeoBBox InspectShape
 TGeoBBox IsCylType
 TGeoBBox IsValidBox
 AreOverlapping IsNullBox
 Capacity MakeBuffer3D
 ComputeBBox Safety
 ComputeNormal SavePrimitive
 Contains SetBoxDimensions
 CouldBeCrossed SetDimensions
 DistancetoPrimitive SetBoxPoints
 DistFromInside SetPoints
 DistFromOutside SetPoints
 Divide SetSegsAndPols
 GetAxisName Sizeof3D
 GetAxisRange Class
 GetBoundingCylinderClass_Name
 GetBuffer3D IsA
 GetByteCount ShowMembers
 GetFittingBox Streamer
 GetMakeRuntimeShapeStreamerNVirtual
 GetNmeshVertices
 GetDX

TGeoArb8

kArb8Trap fXY[8][2]
 kArb8Tra fglsA
 fDz
 fTwist

@~TGeoArb8 GetVertices
 TGeoArb8 GetTwist
 operator= IsCylType
 TGeoArb8 IsSamePoint
 TGeoArb8 InsidePolygon
 TGeoArb8 InspectShape
 Capacity IsTwisted
 ComputeBBox SafetyToFace
 ComputeNormal Safety
 ComputeTwist SavePrimitive
 Contains SetPlaneVertices
 DistToPlane SetVertex
 DistFromInside SetDimensions
 DistFromOutside SetDz
 Divide SetPoints
 GetAxisRange SetPoints
 GetBoundingCylinderSizeof3D
 GetByteCount Class
 GetDz Class_Name
 GetFittingBox IsA
 GetMakeRuntimeShapeShowMembers
 GetPlaneNormal
 GetNmeshVertices

TGeoTrap

fTheta
 fPhi
 fH1
 fBI1
 fTI1
 fAlpha1
 fH2
 fBI2
 fTI2
 fAlpha2
 fglsA

@~TGeoTrap
 TGeoTrap
 TGeoTrap
 TGeoTrap
 TGeoTrap
 DistFromInside
 DistFromOutside
 Divide
 GetTheta
 GetPhi
 GetH1
 GetBI1
 GetTI1
 GetAlpha1
 GetH2
 GetBI2
 GetTI2
 GetAlpha2
 GetMakeRuntimeShape
 GetNmeshVertices
 SetDimensions
 Safety
 SavePrimitive
 Class
 Class_Name
 IsA
 ShowMembers
 Streamer

TGeoGtra

fTwistAngle
 fglsA

@~TGeoGtra
 TGeoGtra
 TGeoGtra
 TGeoGtra
 DistFromInside
 DistFromOutside
 GetMakeRuntimeShape
 GetNmeshVertices
 GetTwistAngle
 SetDimensions
 SavePrimitive
 Class
 Class_Name
 IsA
 ShowMembers
 Streamer