

TGFrame			
fX	fBorderWidth	fgWhitePixel	fgLastButton
fY	fOptions	fgBlackPixel	fgDbx
fWidth	fBackground	fgBlackGC	fgDby
fHeight	fEventMask	fgWhiteGC	fgDbw
fMinWidth	fFE	fgHilightGC	fgUserColor
fMinHeight	fgInit	fgShadowGC	fgIsA
fMaxWidth	fgDefaultFrameBackgroundGC	fgBkgndGC	
fMaxHeight	fgDefaultSelectedBackgroundGC	fgBkgrndGC	
@-TGFrame			
HandleCrossing	Layout	GetFrameElement	
HandleMotion	MapSubwindows	SetFrameElement	
HandleKey	ReparentWindow	Contains	
HandleFocusChange	MapWindow	GetFrameFromPoint	
HandleClientMessage	MapRaised	SetX	
HandleSelection	UnmapWindow	SetY	
HandleSelectionRequest	DrawBorder	SetWidth	
HandleSelectionDraw	DrawCopy	SetHeight	
HandleColorMapChange	DrawArrange	SetMinWidth	
HandleBackgroundEnter	IsActive	SetMinHeight	
HandleDragLeavesComposite		SetMaxWidth	
HandleDragMotion	IsEditable	SetMaxHeight	
HandleDragDrop	SetEditable	SetSize	
ProcessedEvent	SetLayoutBroken	Print	
SendMessage	IsLayoutBroken	SaveUserColor	
ProcessMessage	SetCleanup	SavePrimitive	
GetDefaultSize	SetDragType	Delete	
Move	SetDropType	DrawClone	
Resize	GetDragType	DrawClass	
Resize	GetDropType	Dump	
MoveResize	GetWidth	Inspect	
GetDefaultWidth	GetHeight	SetDrawOption	
GetDefaultHeight	GetMinWidth	Class	
GetBackground	GetMinHeight	Class_Name	
ChangeBackground	GetMaxWidth	IsA	
SetBackgroundColor	GetMaxHeight	ShowMembers	
GetForegroundColor	GetSize		
SetForegroundColor	GetX		
GetOptions	GetY		
ChangeOptions	GetBorderWidth		

TGCompositeFrame	
fLayoutManager	fMapSubwindows
fList	fgDefaultHints
fLayoutBroken	fgIsA
fMustCleanup	
@-TGCompositeFrame	
RemoveFrame	
ShowFrame	
HideFrame	
GetState	
operator=	IsVisible
GetList	IsVisible
GetDefaultWidth	IsArranged
GetDefaultHeight	IsArranged
GetDefaultSize	IsComposite
GetFrameFromPoint	IsEditable
TranslateCoordinates	IsEditable
MapSubwindows	SetLayoutBroken
Layout	IsLayoutBroken
HandleButton	SetEditDisabled
HandleDoubleClick	SetCleanup
HandleCrossing	MustCleanup
HandleMotion	SetMapSubwindows
HandleKey	SetMapSubwindows
HandleFocusChange	MapSubwindows
HandleSelection	Print
HandleDragEnter	ChangeSubframesB
HandleDragLeave	SavePrimitive
HandleDragMotion	SavePrimitiveSubfra
HandleDragDrop	Class
ChangeOptions	Class_Name
ProcessMessage	IsA
GetLayoutManager	ShowMembers
SetLayoutManager	
AddFrame	

TGedFrame
fModel
fPad
fInit
fAvoidSignal
fTab
fgIsA
@-TGedFrame
operator=
MakeTitle
GetModel
GetPad
GetDrawOption
RecursiveRemove
Refresh
SetActive
SetDrawOption
SetModel
Update
Class
Class_Name
IsA
ShowMembers

TGWidget
fWidgetId
fWidgetFlags
fMsgWindow
fCommand
fgIsA
@-TGWidget
TGWidget
operator=
SetFlags
ClearFlags
TGWidget
TGWidget
WidgetId
IsEnabled
HasFocus
WantFocus
Associate
SetCommand
GetCommand
Class
Class_Name
IsA
ShowMembers

TGeoNodeEditor
fNode
fTabMgr
fIsEditable
fNodeName
fNodeNumber
fSelectedVolume
fLselVolume
fBselVolume
fSelectedMother
fLselMother
fBselMother
fSelectedMatrix
fLselMatrix
fBselMatrix
fEditMother
fEditVolume
fEditMatrix
fApply
fCancel
fUndo
fgIsA
@-TGeoNodeEditor
ConnectSignals2Slots
TGeoNodeEditor
SetModel
DoEditMother
DoEditVolume
DoEditMatrix
DoSelectMother
DoSelectVolume
DoSelectMatrix
DoNodeName
DoNodeNumber
DoApply
DoUndo
Class
Class_Name
IsA
ShowMembers
Streamer

TQObject			
fListOfSignals	fListOfConnections	fgIsA	
@-TQObject			
EmitVA	Emit	Destroyed	
Emit	Emit	ChangedBy	
Emit	Emit	Message	
Emit	Emit	Connect	
ConnectToClass	Connect	Connect	
ConnectToClass	Disconnect	Disconnect	
CheckConnectArgs	HighPriority	Disconnect	
HighPriority	LowPriority	LoadRQ_OBJECT	
LowPriority	HasConnection	Class	
NumberOfSignals	Class_Name		
NumberOfConnections			
Connected	ShowMembers		
Disconnected			