

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TSQLStatement
fErrorCode
fErrorMsg
fErrorOut
fgIsA
@~TSQLStatement
ClearError
SetError
GetBufferLength
GetNumParameters
NextIteration
SetNull
SetInt
SetUInt
SetLong
SetLong64
SetULong64
SetDouble
SetString
Process
GetNumAffectedRows
StoreResult
GetNumFields
GetFieldName
NextResultRow
IsNull
GetInt
GetUInt
GetLong
GetLong64
GetULong64
GetDouble
GetString
IsError
GetErrorCode
GetErrorMsg
EnableErrorOutput
Class
Class_Name
IsA
ShowMembers
Streamer

TMySQLStatement	
fStmt	fIterationCount
fNumBuffers	fNeedParBind
fBind	fgIsA
fBuffer	
fWorkingMode	
@~TMySQLStatement	Process
IsSetParsMode	GetNumAffectedRows
IsResultSetMode	StoreResult
SetSQLParamType	GetNumFields
ConvertToNumeric	GetFieldName
ConvertToString	NextResultRow
FreeBuffers	IsNull
SetBuffersNumber	GetInt
BeforeSet	GetUInt
TMySQLStatement	GetLong
Close	GetLong64
GetBufferLength	GetULong64
GetNumParameters	GetDouble
SetNull	GetString
SetInt	Class
SetUInt	Class_Name
SetLong	IsA
SetLong64	ShowMembers
SetULong64	Streamer
SetDouble	StreamerNVirtual
SetString	
NextIteration	