

| TObject | | |
|---------------------|------------------|---------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetOption | operator new |
| MakeZombie | GetObjectInfo | operator new@[@] |
| DoError | GetTitle | operator delete |
| TObject | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| operator= | InheritsFrom | operator delete@[@] |
| AppendPad | InheritsFrom | SetBit |
| Browse | Inspect | SetBit |
| ClassName | IsFolder | ResetBit |
| Clear | IsEqual | TestBit |
| Clone | IsSortable | TestBits |
| Compare | IsOnHeap | InvertBit |
| Copy | IsZombie | Info |
| Delete | Notify | Warning |
| DistancetoPrimitive | Is | Error |
| Draw | Paint | SysError |
| DrawClass | Pop | Fatal |
| DrawClone | Print | AbstractMethod |
| Dump | Read | MayNotUse |
| Execute | RecursiveRemove | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |

| TNamed |
|--------------|
| fName |
| fTitle |
| fgIsA |
| @~TNamed |
| TNamed |
| TNamed |
| TNamed |
| TNamed |
| operator= |
| Clear |
| Clone |
| Compare |
| Copy |
| FillBuffer |
| GetName |
| GetTitle |
| Hash |
| IsSortable |
| SetName |
| SetNameTitle |
| SetTitle |
| Is |
| Print |
| Sizeof |
| Class |
| Class_Name |
| IsA |
| ShowMembers |

| G3Volume | |
|---------------|--------------|
| fPosition | fHide |
| fParameters | fShadow |
| fCopies | fFill |
| fPosp | fSeen |
| fNCopies | fClip |
| fRotMatrix | fClipXmin |
| fNParam | fClipXmax |
| fAxis | fClipYmin |
| fNdiv | fClipYmax |
| fStep | fClipZmin |
| fStartC | fClipZmax |
| fShape | fldVolume |
| fTheta | fldMedium |
| fPhi | fldMaterial |
| fPsi | fldCopy |
| fU | fltem |
| fV | fgIsA |
| fUscale | |
| fVscale | |
| @~G3Volume | NParam |
| G3Volume | Parameters |
| G3Volume | Copies |
| Draw | AddCopy |
| DrawSpec | MakeCopy |
| SetParam | NCopies |
| GetParam | Posp |
| SetIdVolume | SetPosp |
| SetIdCopy | CreateTShape |
| SetIdMedium | SetDivision |
| SetIdMaterial | Division |
| GetIdVolume | Axis |
| GetIdCopy | Ndiv |
| Medium | Step |
| Material | StartC |
| AddCopy | GetItem |
| SetItem | G3Volume |
| SetPosition | operator= |
| Position | Class |
| SetRotMatrix | Class_Name |
| RotMatrix | IsA |
| SetShape | ShowMembers |
| Shape | |
| SetParameters | |