

ROOT::Math::SVector<float,4>
kSize fArray[4]
@~SVector@<float,4@> SVector@<float,4@> SVector@<float,4@> SVector@<float,4@> SVector@<float,4@> SVector@<float,4@> SVector@<float,4@> SVector@<float,4@> SVector@<float,4@> SVector@<float,4@> SVector@<float,4@> SVector@<float,4@> SVector@<float,4@> SVector@<float,4@> operator= Dim apply Array Array begin end begin end operator== operator@!= operator== operator@!= operator@> operator@< operator@> operator@< operator@[@] operator() At operator@[@] operator() At operator+= operator-= operator*= operator/= operator+= operator-= Unit