

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@@]	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

RooAbsArg		
Activate	_clientList	_inhibitDirty
DeActivate	_clientListShape	_deleteWatch
ConfigChange	_clientListValue	_nameLength
ValueChange	_proxyList	_valueDirty
Auto	_clientShapelter	_shapeDirty
AClean	_clientValueIter	_operMode
ADirty	_attribList	fgIsA
_serverList	_verboseDirty	
@~RooAbsArg	getDependents	setValueDirty
clone	getDependents	setShapeDirty
Clone	dependentOverlap	clearValueDirty
isDerived	dependentOverlap	clearShapeDirty
isCloneOf	checkDependents	redirectServers
dependsOn	recursiveCheckDependents	redirectServers
dependsOn	attachDataSet	redirectServersHook
overlaps	readFromStream	serverNameChange
clientIterator	writeToStream	addServer
valueClientIterator	printToStream	addServerList
shapeClientIterator	Print	replaceServer
serverIterator	setAttribute	changeServer
findServer	getAttribute	removeServer
findServer	attribIterator	findNewServer
findServer	isConstant	registerProxy
isValueServer	getCloningAncestors	registerProxy
isValueServer	Compare	registerProxy
isShapeServer	IsSortable	unRegisterProxy
isShapeServer	verboseDirty	unRegisterProxy
leafNodeServerList	copyList	unRegisterProxy
branchNodeServerList	printDirty	getProxy
treeNodeServerList	setDirtyInhibit	setProxyNormSet
isFundamental	operator==	numProxies
createFundamental	nameFieldLength	printAttribList
isLValue	inRange	syncCache
getVariables	hasRange	copyCache
getParameters	constOptimize	attachToTree
getParameters	printCompactTree	setTreeBranchStatus
getParameters	printCompactTree	fillTreeBranch
getParameters	printCompactTreeHook	fillTreeBranchName
getObservables	setDeleteWatch	crc32
getObservables	deleteWatch	setValueDirty
getObservables	setOperMode	setShapeDirty
getObservables	operModeHook	Class
observableOverlap	operMode	Class_Name
observableOverlap	is/valid	IsA
checkObservables	getParametersHook	ShowMembers
recursiveCheckObservables	getObservablesHook	
getComponents	isShapeDirty	
getDependents	isValueDirty	

RooAbsString
_len
_value
fgIsA
@~RooAbsString
getVal
operator==
operator==
readFromStream
writeToStream
printToStream
createFundamental
traceEval
traceEvalHook
evaluate
isValid
isValidString
syncCache
copyCache
attachToTree
fillTreeBranch
setTreeBranchStatus
Class
Class_Name
IsA
ShowMembers

RooPrintable		
InLine	Shape	
OneLine	Verbose	
Standard	fgIsA	
@~RooPrintable	inLinePrint	IsA
RooPrintable	oneLinePrint	ShowMembers
printToStream	defaultStream	Streamer
parseOptions	Class	StreamerNVirtual