TObject

fUniqueID
fBits
fgDtorOnly
fgObjectStat
kCanDelete
kMustCleanup
kObjInCanvas
kIsReferenced
kHasUUID
kCannotPick
kNoContextMenu
kInvalidObject
kIsOnHeap
kNotDeleted
kZombie
kBitMask
kSingleKey
kOverwrite
kWriteDelete
fgIsA

@~TObject
MakeZombie
DoError
TObject
TObject
operator=
AppendPad
Browse
ClassName
Clear
Clone
Compare
Copy
Delete
DistancetoPrimitiveIs
Draw
DrawClass
DrawClone
Dump
Execute
Execute
ExecuteEvent
FindObject
FindObject
GetDrawOption
GetUniqueID
GetName
GetIconName
GetOption
GetObjectInfo
GetTitle
HandleTimer
Hash
InheritsFrom
InheritsFrom
Inspect
IsFolder
IsEqual
IsSortable
IsOnHeap
IsZombie
Notify
Paint
Pop
Print
Read
RecursiveRemove
SavePrimitive
SetDrawOption
SetUniqueID
UseCurrentStyle
Write
Write
operator new
operator new@[@]
operator new@[@]
operator delete
operator delete@[@]
operator delete
operator delete@[@]
SetBit
SetBit
ResetBit
TestBit
TestBits
InvertBit
Info
Warning
Error
SysError
Fatal
AbstractMethod
MayNotUse
GetDtorOnly
SetDtorOnly
GetObjectStat
SetObjectStat
Class
Class_Name
IsA
ShowMembers

RooAbsCollection

_list
_ownCont
_name
fgIsA

@~RooAbsCollection
clone
create
Clone
operator=
snapshot
setHashTableSize
getHashTableSize
add
addOwned
addClone
replace
remove
removeAll
add
addOwned
addClone
replace
remove
setAttribAll
find
contains
selectByAttrib
selectCommon
selectByName
equals
overlaps
createIterator
getSize
first
printToStream
Print
printLatex
printLatex
setName
GetName
isOwning
allInRange
dump
safeDeleteList
addServerClonesToLi
Class
Class_Name
IsA
ShowMembers

RooPrintable

InLine
OneLine
Standard
Shape
Verbose
fgIsA

@~RooPrintable
RooPrintable
printToStream
parseOptions
lessVerbose
inLinePrint
oneLinePrint
defaultStream
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

RooArgList

fgIsA

@~RooArgList
RooArgList
RooArgList
RooArgList
RooArgList
RooArgList
RooArgList
RooArgList
RooArgList
RooArgList
RooArgList
RooArgList
RooArgList
RooArgList
clone
create
operator=
sort
index
at
readFromStream
writeToStream
operator@[@]
Class
Class_Name
IsA
ShowMembers

RooListProxy

_owner
_defValueServer
_defShapeServer
_iter
fgIsA

@~RooListProxy
RooListProxy
RooListProxy
RooListProxy
name
add
add
add
addOwned
addOwned
replace
remove
removeAll
operator=
changePointer
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

RooAbsProxy

_nset
fgIsA

@~RooAbsProxy
name
nset
changePointer
changeNormSet
Class
Class_Name
IsA
ShowMembers
Streamer