

RooAbsArg		
Activate	_clientList	_inhibitDirty
DeActivate	_clientListShape	_deleteWatch
ConfigChange	_clientListValue	_nameLength
ValueChange	_proxyList	_valueDirty
Auto	_clientShapelter	_shapeDirty
AClean	_clientValuelter	_operMode
ADirty	_attribList	fglsA
_serverList	_verboseDirty	
@~RooAbsArg	getDependents	setValueDirty
clone	getDependents	setShapeDirty
Clone	dependentOverlaps	clearValueDirty
isDerived	dependentOverlaps	clearShapeDirty
isCloneOf	checkDependents	redirectServers
dependsOn	recursiveCheckDependents	redirectServers
dependsOn	attachDataSet	redirectServersHook
overlaps	readFromStream	serverNameChangeH
clientIterator	writeToStream	addServer
valueClientIterator	printToStream	addServerList
shapeClientIterator	Print	replaceServer
serverIterator	setAttribute	changeServer
findServer	getAttribute	removeServer
findServer	attribIterator	findNewServer
findServer	isConstant	registerProxy
isValueServer	getCloningAncestors	registerProxy
isValueServer	Compare	registerProxy
isShapeServer	IsSortable	unRegisterProxy
isShapeServer	verboseDirty	unRegisterProxy
leafNodeServerList	copyList	unRegisterProxy
branchNodeServerList	isPrintDirty	getProxy
treeNodeServerList	setDirtyInhibit	setProxyNormSet
isFundamental	operator==	numProxies
createFundamental	nameFieldLength	printAttribList
isLValue	inRange	syncCache
getVariables	hasRange	copyCache
getParameters	constOptimize	attachToTree
getParameters	printCompactTree	setTreeBranchStatus
getParameters	printCompactTree	fillTreeBranch
getParameters	printCompactTree	holdBranchName
getObservables	setDeleteWatch	crc32
getObservables	deleteWatch	setValueDirty
getObservables	setOperMode	setShapeDirty
getObservables	operModeHook	Class
observableOverlaps	operMode	Class_Name
observableOverlaps	isValid	IsA
checkObservables	getParametersHook	ShowMembers
recursiveCheckObservables	getObservablesHook	
getComponents	isShapeDirty	
getDependents	isValueDirty	

RooAbsCategory	
_value	fglsA
_types	
typeliter	
@~RooAbsCategory	createFundamental
getIndex	traceEval
getLabel	traceEvalHook
operator==	evaluate
operator@!=	defineType
operator==	defineType
operator@!=	defineTypeUnchecked
operator==	getOrdinal
operator@!=	clearTypes
isValidIndex	isValid
isValidLabel	isValid
lookupType	syncCache
lookupType	copyCache
lookupType	attachToTree
typeliterator	setTreeBranchStatus
numTypes	fillTreeBranch
isSignType	Class
createTable	Class_Name
readFromStream	IsA
writeToStream	ShowMembers
printToStream	
isIntegrationSafeLValue	

RooAbsCategoryLValue
fglsA
@~RooAbsCategoryLValue
setIndex
setLabel
operator=
operator=
operator=
setBin
getBin
numBins
getBinWidth
randomize
setConstant
isLValue
readFromStream
writeToStream
setOrdinal
copyCache
Class
Class_Name
IsA
ShowMembers

RooAbsLValue
fglsA
@~RooAbsLValue
setBin
getBin
numBins
getBinWidth
randomize
Class
Class_Name
IsA
ShowMembers
Streamer

RooSuperCategory
_catSet
_catIter
fglsA
@~RooSuperCategory
RooSuperCategory
RooSuperCategory
RooSuperCategory
clone
setIndex
setLabel
printToStream
readFromStream
writeToStream
MakeIterator
inputCatList
inRange
hasRange
setType
updateIndexList
currentLabel
evaluate
Class
Class_Name
IsA
ShowMembers

RooPrintable		
InLine	Shape	
OneLine	Verbose	
Standard	fglsA	
@~RooPrintable	inLinePrint	IsA
RooPrintable	oneLinePrint	ShowMembers
printToStream	defaultStream	Streamer
parseOptions	Class	StreamerNVirtual