

TObject		
fUniqueId	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPickSingleKey	
fgObjectStack	kNoContextMenu	kWriteDelete
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanUp	kOnHeap	fgIsA
kObjInCanvas	NotDeleted	
@-TObject	GetOption	operator new
MakeZombie	GetObjectInPic	operator new @
DoError	GetTitle	operator delete
TObject	HandleTime	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceToPt	IsPrimitive	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRead	DtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOptions	SetObjectStat
FindObject	SetUniqueId	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOptions	Write	Class_Name
GetUniqueId	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new @	[@]

TNamed
fName
fTitle
fgIsA
@-TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TImage		
kXpm	kTga	kChar
kZCompressed	kXpm	kUnicode
kGZCompressed	kXpm	kStretch
kPng	kPlain	kTile
kJpeg	kEmbossed	kStretchY
kXcf	kSunken	kStretchX
kPpm	kShadeAbove	CoordModeOr
kPnm	kShadeBelow	CoordModePr
kBmp	kEmbossed	kRedChan
klco	kSunken	kGreenChan
kCur	kOutlineAbove	kBlueChan
kGif	kOutlineBelow	kAlphaChan
kTiff	kOutlineFull	kAllChan
kXbm	k3DTypes	fgIsA
kFits	kITEX	
@-TImage	Append	SetEditable
TImage	Bevel	IsEditable
TImage	DrawText	GetWidth
TImage	BeginPaint	GetHeight
operator=	EndPoint	IsValid
TImage	DrawLine	GetScaledImage
Clone	DrawDashLine	GetPixels
ReadImage	DrawBox	GetArray
WriteImage	DrawRectangle	GetPixmap
SetImage	FillRectangle	GetMask
SetImage	DrawPolyLine	GetArgbArray
SetImage	PutPixel	GetRgbaArray
SetImage	PolyPoint	GetScanline
FromPad	DrawSegment	GetImageBuffer
UnZoom	FillPolygon	SetImageBuffer
Zoom	FillPolygon	PaintImage
Flip	CropPolygon	FromWindow
Gray	DrawFillArea	Create
IsGray	DrawFillArea	Open
Mirror	FillSpans	Open
Scale	FillSpans	Open
Slice	CropSpans	Open
Tile	CopyArea	Open
Crop	DrawCellArray	operator+=
Pad	FloodFill	operator/=
Blur	DrawCubeBezel	Class
Vectorize	DrawStraightLine	Class_Name
HSV	DrawCircle	IsA
Gradient	DrawEllips	ShowMembers
Merge	DrawEllips2	

TASImage			
kNoZoom	fMaxValue	fEditable	fgVisual
kZoom	fMinValue	fPaintMode	fgInit
kZoomOps	fZoomOffX	fPic	fgIsA
kReadWrite	fZoomOffY	fMask	
kReadWrite	fZoomWidth	fGrayImage	
fImage	fZoomHeight	fIsGray	
fScaledImage	fZoomUpdate	fPlugList	
@-TASImage	GetTitle	DrawDashLine	GetHeight
DrawVLine	GetTitle	DrawBox	GetScaledWidth
DrawHLine	GetIconName	DrawRectangle	GetScaledHeight
DrawLineInt	FromPad	FillRectangle	IsValid
DrawWideLine	Draw	DrawPolyLine	Gray
DrawDashHLine	Emit	PutPixel	GetImage
DrawDashVLine	DistanceToPt	PolyPoint	SetImage
DrawDashZLine	ExecuteEvent	DrawSegment	GetScaledImage
GetPolygon	SetObjectInPic	FillPolygon	GetPixmap
GetFillArea	Spans	FillPolygon	GetMask
FillRectangle	Zoom	CropPolygon	GetPixels
DrawTextTTB	Zoom	DrawFillArea	GetArray
DrawGlyph	Flip	DrawFillArea	GetArgbArray
SetDefaults	Mirror	FillSpans	GetRgbaArray
CreateThumb	Scale	FillSpans	GetScanline
DestroyImage	Slice	CropSpans	GetImageBuffer
GetFileType	Tile	CopyArea	SetImageBuffer
MapFileType	Crop	DrawCellArray	PaintImage
MapQuality	Pad	FloodFill	SetPaletteEnabled
InitVisual	Blur	DrawCubeBezel	CreatePrimitive
TASImage	Vectorize	DrawStraightLine	GetVisual
TASImage	Gray	DrawCircle	AlphaBlend
TASImage	StartPalette	DrawEllips	Image2Drawable
TASImage	HSV	DrawEllips2	SetJpegDp
TASImage	Merge	ReadImage	Class
TASImage	Append	WriteImage	Class_Name
TASImage	Gradient	SetImage	IsA
operator=	Bevel	SetImage	ShowMembers
Clone	DrawText	SetImage	
SetEditable	BeginPaint	SetImage	
IsEditable	EndPoint	FromWindow	
Browse	DrawLine	GetWidth	

TAttImage		
klmgDefault	fImageQuality	fPaletteEnabled
klmgPoor	fImageCompression	
klmgFast	fConstRatio	
klmgGood	fPalette	
klmgBest	fPaletteEditor	
@-TAttImage	SaveImageAs	Class
TAttImage	SetConstRatio	Class_Name
TAttImage	SetPaletteEnabled	
Copy	SetImageColor	ShowMembers
GetConstRatio	SetImageQuality	Streamer
GetImageColor	SetPosition	StreamerNVirtual