TPad

fTip, fX1, fY1, fX2, fY2, fXtoAbsPixel, fXtoPixelk, fXtoPixel, fYtoAbsPixel, fYtoPixelk, fYtoPixel, fUtoAbsPixel, fUtoPixelk, fUtoPixel, fVtoAbsPixelk, fVtoPixelk, fVtoPixel, fAbsPixeltoXk, fPixeltoXk, fPixeltoX, fAbsPixeltoYk, fPixeltoYk, fPixeltoY, fYlowNDC, fYlowNDC, fWNDC, fHNDC, fAbsXlowNDC, fAbsYlowNDC, fAbsWNDC, fAbsHNDC, fUxmin, fUymin, fUxmax, fUymax, fYlowNDC, fTheta, fPhi, fAspectRatio, fPixmapID, fGLDevice, fCopyGLDevice, fEmbeddedGL, fNumber, fTickx, fTicky, fUxmin, fUxmax, fLogx, fLogy, fLogz, fCanvas, fPrimitives, fExecs, fName, fTitle, fFrame, fView, fGridx, fGridy, fAbsCoord, fEditable, fFixedAspect, fMother, fCrosshair, fCrosshairPos, fBorderSize, fBorderMode, fModified, fPadPointer, fPadView3D, fgMaxPickDistance, fViewer3D, kHori, kClearAfterCR, kPrintingPS, kCannotMove, fgIsA, kFraming

@~TPad, DestroyExternalViewer3D, DistancetoPrimitive, ExecuteEvent, HideToolTip, PaintBorder, PaintBorderPS, PaintDate, SavePrimitive, SetBatch, TPad, operator=, CopyBackground, CopyBackground, TPad, TPad, AbsCoordinates, AbsPixeltoX, AbsPixeltoY, AbsPixeltoXY, AddExec, AutoExec, Browse, BuildLegend, cd, Clear, Clip, Clip, ClippingCode, ClipPolygon, Close, Closed

CopyPixmap, CopyPixmaps, DeleteExec, Divide, Draw, DrawClassObject, DrawColorTable, DrawCrosshair, DrawFrame, FindObject, FindObject, UseCurrentStyle, GetBorderMode, GetBorderSize, GetBottomMargin, GetCrosshair, GetCanvasID, GetFrame, GetEvent, GetEventX, GetEventY, GetHighLight, GetRange, GetRangeAxis, GetSelected, GetPadPar, GetXlowNDC, GetYlowNDC, GetWNDC, GetHNDC, GetWw, GetWh, GetAbsXlowNDC, GetAbsYlowNDC

GetAbsWNDC, GetAbsHNDC, GetAspectRatio, GetPhi, GetTheta, GetXmin, GetYmin, GetUxmax, GetUymax, GetGridx, GetGridy, GetNumber, GetTickx, GetTicky, GetX1, GetX2, GetY1, GetY2, GetMaxPickDistance, GetListOfPrimitives, GetListOfExecs, GetPrimitive, GetPad, GetPadPar, GetPadPointer, GetPadSave, GetSelected, GetView, GetView3D, GetCogx, GetCogy

GetLogz, GetMother, GetName, GetTitle, GetCanvas, GetVirtCanvas, GetPixmapID, Hash, HasCrosshair, HighLight, HasFixedAspect, IsBatch, IsEditable, IsFolder, IsModified, IsRetained, IsVertical, Modified, OpaqueMoving, OpaqueResizing, PadtoX, PadtoY, Paint, PaintBox, PaintFillArea, PaintFillArea, PaintFillArea, PaintHatches, PaintPadFrame, PaintLine

PaintLineNDC, PaintLine3D, PaintLine3D, PaintPolyLine, PaintPolyLine, PaintPolyLine3D, PaintPolyLineNDC, PaintPolyMarker, PaintPolyMarker, PaintModified, PaintText, PaintTextNDC, Pick, PixeltoX, PixeltoY, PixeltoXY, Pop, Print, Print, Range, RangeChanged, RangeAxis, RangeAxisChanged, RecursiveRemove, RedrawAxis, ResetView3D, ResizePad, SaveAs

SetCrosshair, SetEditable, SetFixedAspectRatio, SetGridx, SetGridy, SetFillStyle, SetLogx, SetLogy, SetLogz, SetNumber, SetPad, SetPad, SetAttFillPS, SetAttLinePS, SetAttMarkerPS, SetAttTextPS, SetMaxPickDistance, SetName, SetSelected, SetTicks, SetTickx, SetTicky, SetTitle, SetTheta, SetPhi, SetBorderSize, SetCanvas, SetVertical, SetView

SetViewer3D, SetCopyGLDevice, Update, UtoAbsPixel, VtoAbsPixel, UtoPixel, VtoPixel, WaitPrimitive, XtoAbsPixel, YtoAbsPixel, XtoPad, YtoPad, XtoPixel, YtoPixel, XYtoAbsPixel, XYtoPixel, CreateToolTip, DeleteToolTip, ResetToolTip, CloseToolTip, GetMaxPickDistance, SetName, GetViewer3D, ReleaseViewer3D, Class, Class_Name, IsA, ShowMembers

TCanvas

fCatt, fDISPLAY, fXsizeUser, fYsizeUser, fXsizeReal, fYsizeReal, fHighLightColor, fDoubleBuffer, fWindowTopX, fWindowTopY, fWindowWidth, fWindowHeight, fCw, fCh, fEvent, fEventX, fEventY, fCanvasID, fSelected, fClickSelected, fSelectedX, fSelectedY, fSelectedOpt, fSelectedPad, fPadSave, fCanvasImp, fContextMenu, fBatch, fUpdating, fRetained, kAutoExec, kMenuBar, kShowToolBar, kShowEditor, kMoveOpaque, kResizeOpaque, kIsGrayscale, fgIsA, kDrawGL, fgIsFolder, kShowEventStatus

@~TCanvas, TCanvas, operator=, Build, CopyPixmap, DrawEventStatus, RunAutoExec, ExecuteEvent, Constructor, Constructor, Constructor, Constructor, Destructor, Init, TCanvas, TCanvas, TCanvas, TCanvas, TCanvas, TCanvas, cd, Browse, Clear, Close, Delete, DisconnectWidget, Draw, DrawClone, DrawClonePad, EditorBar, EmbedInto, EnterLeave

FeedbackMode, Flush, UseCurrentStyle, ForceUpdate, GetDISPLAY, GetContextMenu, GetDoubleBuffer, GetEvent, GetEventX, GetEventY, GetHighLightColor, GetPadSave, ClearPadSave, GetSelected, GetClickSelected, GetSelectedPad, GetSelectedX, GetSelectedY, GetSelectedPad, GetShowEventStatus, GetShowToolBar, GetShowEditor, GetAutoExec, GetXsizeUser, GetYsizeUser, GetXsizeReal, GetYsizeReal, GetCanvasID, GetCanvasImp, GetWindowTopX, GetWindowTopY

GetWindowHeight, GetWindowWidth, SetWw, GetWh, GetCanvasPar, SetContextMenu, HandleInput, HasMenuBar, Iconify, IsBatch, IsFolder, IsGrayscale, IsRetained, MoveOpaque, OpaqueMoving, OpaqueResizing, Paint, Pick, Pick, FitStatus, ProcessedEvent, Selected, Cleared, Closed, RaiseWindow, Resize, ResizeOpaque, SaveSource, SavePrimitive, SetCursor, SetDoubleBuffer

SetFixedAspectRatio, SetGrayscale, SetWw, SetWh, SetWindowPosition, SetWindowSize, SetCanvasSize, SetHighLightColor, SetSelected, SetClickSelected, SetSelectedPad, Show, Size, SetBatch, SetFolder, SetRetained, SetTitle, ToggleEventStatus, ToggleAutoExec, ToggleToolBar, ToggleEditor, Update, UseGL, SetSupportGL, MakeDefCanvas, Class, Class_Name, IsA, ShowMembers

TDialogCanvas

fRefObject, fRefPad, fgIsA

@~TDialogCanvas, TDialogCanvas, operator=, TDialogCanvas, TDialogCanvas, TDialogCanvas, Apply, BuildStandardButtons, Divide, GetRefObject, GetRefPad, Range, RecursiveRemove, SetBorderMode, SetGrid, SetLogx, SetLogy, SetName, SetRefObject, SetRefPad, x3d, Class, Class_Name, IsA, ShowMembers

TAttTextCanvas

fgIsA

@~TAttTextCanvas, TAttTextCanvas, TAttTextCanvas, UpdateTextAttributes, Class, Class_Name, IsA, ShowMembers

TAttText

fTextAngle, fTextSize, fTextAlign, fTextColor, fTextFont, fgIsA

@~TAttText, TAttText, TAttText, Copy, GetTextAlign, GetTextAngle, GetTextColor, GetTextFont, GetTextSize, Modify, ResetAttText, SaveTextAttributes, SetTextAttributes, SetTextAlign, SetTextAngle, SetTextColor, SetTextFont, SetTextSize, SetTextSizePixels, Class, Class_Name, IsA, ShowMembers, Streamer, StreamerNVirtual