

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPickSingleKey	
fgObjectStack	kNoContextMenuWrite	
kCanDelete	kInvalidObjectWriteDelete	
kMustCleanUp	kOnHeap	fgIsA
kObjInCanvas	Not Deleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectName	operator new@
DoError	GetTitle	operator delete
TObject	HandleTime	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceTo	Primitive	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRead	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOpt	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOpt	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@	[@]

TVirtualPad			
fResizing	fgIsA		
@~TVirtualPad	GetUxmax	PaintBox	SetPad
GetSender	GetUymax	PaintFillArea	SetPad
AbsCoordinate	GetGridx	PaintFillArea	SetAttFillPS
AbsPixeltoX	GetGridy	PaintPadFrame	SetAttLinePS
AbsPixeltoY	GetTickx	PaintLine	SetAttMarkerPS
AddExec	GetTicky	PaintLineNDC	SetAttTextPS
cd	GetX1	PaintLine3D	SetName
Clear	GetX2	PaintLine3D	SetSelected
Close	GetY1	PaintPolyLine	SetTicks
CopyPixmap	GetY2	PaintPolyLine	SetTickx
CopyPixmap	GetListOfPr	PaintPolyLine	SetTicky
DeleteExec	GetListOfEx	PaintPolyLine	NDC
Divide	GetPrimitive	PaintPolyMap	SetTheta
Draw	GetSelected	PaintPolyMap	SetPhi
DrawClassObj	GetPad	PaintModified	SetToolTipText
DrawFrame	GetPadPoint	PaintText	SetVertical
GetBorderMode	GetPadSave	PaintTextNDC	SetView
GetBorderSize	GetSelected	PixeltoX	SetViewer3D
GetCanvasID	GetView	PixeltoY	WaitPrimitive
GetCanvas	GetLogx	Pop	Update
GetVirtCanvas	GetLogy	Print	UtoAbsPixel
GetEvent	GetLogz	Print	VtoAbsPixel
GetEventX	GetMother	Range	UtoPixel
GetEventY	GetName	RangeAxis	VtoPixel
GetFrame	GetTitle	RecursiveRead	XtoAbsPixel
GetHighLight	GetPadPaint	RedrawAxis	YtoAbsPixel
GetNumber	GetPixmapID	ResetView3D	XtoPad
GetRange	GetView3D	ResizePad	YtoPad
GetRangeAxis	HasCrosshair	SaveAs	XtoPixel
GetPadPar	HighLight	SetBatch	YtoPixel
GetXlowNDC	HasFixedAspect	SetBorderMode	CreateToolTip
GetYlowNDC	IsBatch	SetBorderSize	DeleteToolTip
GetWNDC	IsBeingResized	Canvas	ResetToolTip
GetHNDC	IsEditable	SetCanvasSize	ResetToolTip
GetWw	IsModified	SetCrosshair	GetViewer3D
GetWh	IsRetained	SetCursor	ReleaseViewer
GetAbsXlowNDC	IsOrtho	SetDoubleBuffer	GetGLDevice
GetAbsYlowNDC	IsNDC	SetEditable	SetCopyGLDev
GetAbsWNDC	Modified	SetFixedAspect	PadRatio
GetAbsHNDC	OpaqueMoving	GetGrid	Class
GetAspectRatio	OpaqueResizing	GetGridx	Class_Name
GetPhi	PadtoX	SetGridy	IsA
GetTheta	PadtoY	SetLogx	ShowMembers
GetUxmin	Paint	SetLogy	
GetUymin	PaintBorder	SetLogz	

TAttLine			
fLineColor	fLineWidth		
fLineStyle	fgIsA		
@~TAttLine	GetLineStyle	SetLineColor	ShowMembers
TAttLine	GetLineWidth	SetLineStyle	Streamer
TAttLine	Modify	SetLineWidth	StreamerVirtual
Copy	ResetAttLine	Class	
DistanceTo	SaveLineAttr	Class_Name	
GetLineColor	SetLineAttr	IsA	

TPad						
fTip	fUtoPixelk	fYlowNDC	fPhi	fPadPaint	fCanvas	kHori
fx1	fUtoPixel	fWNDC	fAspectRatio	fCrosshair	fPrimitives	kClearAfterCP
fy1	fVtoAbsPixel	fHNDC	fPixmapID	fCrosshairPS	kExecs	kPrintingPS
fx2	fVtoPixelk	fAbsXlowNDC	GLDevice	fBorderSize	fName	kCannotMove
fy2	fVtoPixel	fAbsYlowNDC	CopyGLDev	fBorderMod	fTitle	fgIsA
fXtoAbsPixel	fAbsPixeltoX	fAbsWNDC	fEmbeddedC	Modified	fFrame	
fXtoPixelk	fPixeltoXk	fAbsHNDC	fNumber	fGridx	fView	
fXtoPixel	fPixeltoX	fUxmin	fTickx	fGridy	fPadPointer	
fYtoAbsPixel	fAbsPixeltoY	fUymin	fTicky	fAbsCoord	fPadView3D	
fYtoPixelk	fPixeltoYk	fUxmax	fLogx	fEditable	fgMaxPickDistance	
fYtoPixel	fPixeltoY	fUymax	fLogy	fFixedAspect	fPainter3D	
fUtoAbsPixel	fYlowNDC	fTheta	fLogz	fMother	kFraming	
@~TPad	CopyPixmap	GetAbsWNDC	GetLogz	PaintLineNDC	SetCrosshair	SetViewer3D
DestroyExt	CopyPixmap	GetAbsHNDC	GetMother	PaintLine3D	SetCursor	SetCopyGLDe
DistanceTo	PrimitiveExec	GetAspectRatio	fName	PaintLine3D	SetDoubleBuff	Update
ExecuteEvent	Divide	GetPhi	GetTitle	PaintPolyLine	SetDrawOpt	UtoAbsPixel
HideToolTip	Draw	GetTheta	GetCanvas	PaintPolyLine	SetEditable	VtoAbsPixel
PaintBorder	DrawClassObj	GetUxmin	GetVirtCanv	PaintPolyLine	SetFixedAspect	UtoPixel
PaintBorder	DrawColor	GetUymin	GetPadPaint	PaintPolyLine	NDC	VtoPixel
PaintDate	DrawCrosshair	GetUxmax	GetPixmapID	PaintPolyMap	SetGridx	WaitPrimitive
SavePrimitive	DrawFrame	GetUymax	Hash	PaintPolyMap	SetGridy	XtoAbsPixel
SetBatch	FindObject	GetGridx	HasCrosshair	PaintModified	SetFillStyle	YtoAbsPixel
TPad	FindObject	GetGridy	HighLight	PaintText	SetLogx	XtoPad
operator=	UseCurrentStyle	fNumber	HasFixedAspect	PaintRatioNDC	GetLogy	YtoPad
CopyBackground	GetBorderMode	SetTickx	IsBatch	Pick	SetLogz	XtoPixel
CopyBackground	GetBorderSize	SetTicky	IsEditable	PixeltoX	SetNumber	YtoPixel
TPad	GetCrosshair	GetX1	IsFolder	PixeltoY	SetPad	XYtoAbsPixel
TPad	GetCanvasID	GetX2	IsModified	PixeltoXY	SetPad	XYtoPixel
AbsCoordinate	GetFrame	GetY1	IsRetained	Pop	SetAttFillPS	CreateToolTip
AbsPixeltoX	GetEvent	GetY2	IsVertical	Print	SetAttLinePS	DeleteToolTip
AbsPixeltoY	GetEventX	GetMaxPickDistance	Print	SetAttMarkerPS	ResetToolTip	
AbsPixeltoX	GetEventY	GetListOfPrimitives	Range	SetAttTextPS	CloseToolTip	
AddExec	GetHighLight	GetListOfEx	OpaqueMoving	RangeChange	SetMaxPickDist	
AutoExec	GetRange	GetPrimitive	OpaqueResizing	RangeAxis	SetName	GetViewer3D
Browse	GetRangeAxis	GetSelected	PadtoX	RangeAxis	SetSelected	ReleaseView
BuildLegend	GetPadPar	GetPad	PadtoY	RecursiveRead	Remove	Class
cd	GetXlowNDC	GetPadPointer	Print	RedrawAxis	SetTickx	Class_Name
Clear	GetXlowNDC	GetPadSave	PaintBox	ResetView3D	SetTicky	IsA
Clip	GetWNDC	GetSelected	PaintFillArea	ResizePad	SetTitle	ShowMember
Clip	GetHNDC	GetGLDevic	PaintFillArea	SaveAs	SetTheta	
ClippingCode	GetWw	GetView	PaintFillArea	HatchesRMS	SetPhi	
ClipPolygon	GetWh	GetView3D	PaintHatches	SetBorderSize	SetToolTipText	
Close	GetAbsXlowNDC	GetCoxg	PaintPadFrame	SetCanvas	SetVertical	
Closed	GetAbsYlowNDC	GetCoyg	PaintLine	SetCanvasSize	SetView	