TObject

fUniqueID
fBits
fgDtorOnly
fgObjectStat
kCanDelete
kMustCleanup
kObjInCanvas

kIsReferenced
kHasUUID
kCannotPick
kNoContextMenu
kInvalidObject
kIsOnHeap
kNotDeleted

kZombie
kBitMask
kSingleKey
kOverwrite
kWriteDelete
fgIsA

@~TObject
MakeZombie
DoError
TObject
TObject
operator=
AppendPad
Browse
ClassName
Clear
Clone
Compare
Copy
Delete
DistancetoPrimitive
Draw
DrawClass
DrawClone
Dump
Execute
Execute
ExecuteEvent
FindObject
FindObject
GetDrawOption
GetUniqueID
GetName
GetIconName

GetOption
GetObjectInfo
GetTitle
HandleTimer
Hash
InheritsFrom
InheritsFrom
Inspect
IsFolder
IsEqual
IsSortable
IsOnHeap
IsZombie
Notify
Paint
Pop
Print
Read
RecursiveRemove
SavePrimitive
SetDrawOption
SetUniqueID
UseCurrentStyle
Write
Write
operator new
operator new@[@]

operator new
operator new@[@]
operator delete
operator delete@[@]
operator delete
operator delete@[@]
SetBit
SetBit
ResetBit
TestBit
TestBits
InvertBit
Info
Warning
Error
SysError
Fatal
AbstractMethod
MayNotUse
GetDtorOnly
SetDtorOnly
GetObjectStat
SetObjectStat
Class
Class_Name
IsA
ShowMembers

TNamed

fName
fTitle
fgIsA

@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
ls
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TDSet

fDir
fType
fObjName
fElements
fIsTree

fIterator
fEventList
fCurrent
fgIsA

@~TDSet
TDSet
operator=
TDSet
TDSet
Add
Add
Add
AddFriend
Process
Draw
Draw
Draw
ExportFileList
Print
SetObjName
SetDirectory
IsTree
IsValid
ElementsValid
GetType
GetObjName
GetDirectory

GetListOfElements
Remove
Reset
Next
Current
GetEntries
AddInput
ClearInput
GetOutput
GetOutputList
StartViewer
GetTreeHeader
SetEventList
GetEventList
Validate
Validate
Lookup
SetLookedUp
Class
Class_Name
IsA
ShowMembers

TDSetProxy

fServ
fgIsA

@~TDSetProxy
TDSetProxy
TDSetProxy
Reset
Next
SetProofServ
Class
Class_Name
IsA
ShowMembers