

| TObject             |                  |                     |
|---------------------|------------------|---------------------|
| fUniqueID           | kIsReferenced    | kZombie             |
| fBits               | kHasUUID         | kBitMask            |
| fgDtorOnly          | kCannotPick      | kSingleKey          |
| fgObjectStat        | kNoContextMenu   | kOverwrite          |
| kCanDelete          | kInvalidObject   | kWriteDelete        |
| kMustCleanup        | kIsOnHeap        | fgIsA               |
| kObjInCanvas        | kNotDeleted      |                     |
| @~TObject           | GetOption        | operator new        |
| MakeZombie          | GetObjectInfo    | operator new@[@]    |
| DoError             | GetTitle         | operator delete     |
| TObject             | HandleTimer      | operator delete@[@] |
| TObject             | Hash             | operator delete     |
| operator=           | InheritsFrom     | operator delete@[@] |
| AppendPad           | InheritsFrom     | SetBit              |
| Browse              | Inspect          | SetBit              |
| ClassName           | IsFolder         | ResetBit            |
| Clear               | IsEqual          | TestBit             |
| Clone               | IsSortable       | TestBits            |
| Compare             | IsOnHeap         | InvertBit           |
| Copy                | IsZombie         | Info                |
| Delete              | Notify           | Warning             |
| DistancetoPrimitive | Is               | Error               |
| Draw                | Paint            | SysError            |
| DrawClass           | Pop              | Fatal               |
| DrawClone           | Print            | AbstractMethod      |
| Dump                | Read             | MayNotUse           |
| Execute             | RecursiveRemove  | GetDtorOnly         |
| Execute             | SavePrimitive    | SetDtorOnly         |
| ExecuteEvent        | SetDrawOption    | GetObjectStat       |
| FindObject          | SetUniqueID      | SetObjectStat       |
| FindObject          | UseCurrentStyle  | Class               |
| GetDrawOption       | Write            | Class_Name          |
| GetUniqueID         | Write            | IsA                 |
| GetName             | operator new     | ShowMembers         |
| GetIconName         | operator new@[@] |                     |

| TEllipse            |               |
|---------------------|---------------|
| fx1                 | fPhimax       |
| fy1                 | fTheta        |
| fr1                 | kNoEdges      |
| fr2                 | fgIsA         |
| fPhimin             |               |
| @~TEllipse          | Paint         |
| TEllipse            | PaintEllipse  |
| TEllipse            | Print         |
| TEllipse            | SavePrimitive |
| Copy                | SetNoEdges    |
| DistancetoPrimitive | SetPhimin     |
| Draw                | SetPhimax     |
| DrawEllipse         | SetR1         |
| ExecuteEvent        | SetR2         |
| GetX1               | SetTheta      |
| GetY1               | SetX1         |
| GetR1               | SetY1         |
| GetR2               | Class         |
| GetPhimin           | Class_Name    |
| GetPhimax           | IsA           |
| GetTheta            | ShowMembers   |
| GetNoEdges          | Streamer      |
| Is                  |               |

| TAttLine           |                   |
|--------------------|-------------------|
| fLineColor         | fgIsA             |
| fLineStyle         |                   |
| fLineWidth         |                   |
| @~TAttLine         | SetLineAttributes |
| TAttLine           | SetLineColor      |
| TAttLine           | SetLineStyle      |
| Copy               | SetLineWidth      |
| DistancetoLine     | Class             |
| GetLineColor       | Class_Name        |
| GetLineStyle       | IsA               |
| GetLineWidth       | ShowMembers       |
| Modify             | Streamer          |
| ResetAttLine       | StreamerNVirtual  |
| SaveLineAttributes |                   |

| TAttFill           |                   |
|--------------------|-------------------|
| fFillColor         | fgIsA             |
| fFillStyle         |                   |
| @~TAttFill         | SetFillAttributes |
| TAttFill           | SetFillColor      |
| TAttFill           | SetFillStyle      |
| Copy               | Class             |
| GetFillColor       | Class_Name        |
| GetFillStyle       | IsA               |
| IsTransparent      | ShowMembers       |
| Modify             | Streamer          |
| ResetAttFill       | StreamerNVirtual  |
| SaveFillAttributes |                   |