

**TGLDrawable**

**fID**  
**fCached**  
**fBoundingBox**  
**fgQuad**  
**kLODAxesNone**  
**kLODAxesX**  
**kLODAxesY**  
**kLODAxesZ**  
**kLODAxesAll**  
**fgIsA**

**@~TGLDrawable**

**operator=**  
**DirectDraw**  
**ID**  
**BoundingBox**  
**SupportedLODAxes**  
**Draw**  
**SetCached**  
**ShouldCache**  
**Purge**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**

**TGLLogicalShape**

**fRef**  
**fRefStrong**  
**fExternalObj**  
**fgIsA**

**@~TGLLogicalShape**

**operator=**  
**InvokeContextMenu**  
**AddRef**  
**SubRef**  
**Ref**  
**StrongRef**  
**GetExternal**  
**IgnoreSizeForOfInterest**  
**KeepDuringSmartRefresh**  
**SupportsSecondarySelection**  
**ProcessSelection**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**

**TGLCylinder**

**fR1**  
**fR2**  
**fR3**  
**fR4**  
**fDz**  
**fPhi1**  
**fPhi2**  
**fLowPlaneNorm**  
**fHighPlaneNorm**  
**fSegMesh**  
**fgIsA**

**@~TGLCylinder**

**DirectDraw**  
**TGLCylinder**  
**SupportedLODAxes**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**  
**Streamer**