TGLCamera

kNear	**fCacheDirty**
kLeft	**fProjM**
kRight	**fModVM**
kTop	**fClipM**
kBottom	**fFrustumPlanes[6]**
kFar	**fViewport**
kPlanesPerFrustum	**fInterestBox**
fPreviousInterestBox	**fLargestSeen**
fInterestFrustum	**fgIsA**
fInterestFrustumAsBox	
fgInterestBoxExpansion	

@~TGLCamera	**WorldToViewport**
Frustum	**WorldDeltaToViewport**
operator=	**ViewportToWorld**
AdjustAndClampVal	**ViewportToWorld**
UpdateCache	**ViewportToWorld**
SetViewport	ViewportDeltaToWorld
Setup	ViewportPlaneIntersecti
Reset	ViewportPlaneIntersecti
Dolly	**WindowToViewport**
Zoom	**WindowToViewport**
Truck	**WindowToViewport**
Rotate	**WindowToViewport**
Apply	**OfInterest**
EyePoint	**UpdateInterest**
EyeDirection	**ResetInterest**
FrustumCenter	**DrawDebugAids**
FrustumPlane	Class
FrustumOverlap	Class_Name
ViewportOverlap	IsA
ViewportRect	ShowMembers
ViewportRect	

TGLOrthoCamera

kXOY	**fMatrix**
kXOZ	**fgZoomDeltaSens**
kZOY	**fShift**
fType	**fOrthoBox[4]**
fZoomMin	**fCenter**
fZoomDefault	**fArcBall**
fZoomMax	**fMousePos**
fVolume	**fVpChanged**
fZoom	**fgIsA**
fTruck	

@~TGLOrthoCamera	**StartPan**
Init	**Pan**
TGLOrthoCamera	**ZoomIn**
TGLOrthoCamera	**ZoomOut**
Setup	**SetCamera**
Reset	**Apply**
Dolly	**ViewportChanged**
Zoom	**GetX**
Truck	**GetY**
Rotate	**GetWidth**
Apply	**GetHeight**
Configure	**Class**
SetViewport	**Class_Name**
SetViewVolume	**IsA**
StartRotation	**ShowMembers**
RotateCamera	