

TGFrame

```

fX          fBorderWidth  fgWhitePixel  fgLastButton
fY          fOptions         fgBlackPixel  fgDbx
fWidth     fBackground   fgBlackGC     fgDbY
fHeight    fEventMask    fgWhiteGC     fgDbw
fMinWidth  fFE           fgHighlightGC fgUserColor
fMinHeight fgInit          fgShadowGC    fgIsA
fMaxWidth  fgDefaultFrameBgColorGC
fMaxHeight fgDefaultSelectedBgColorGC
    
```

```

@-TGFrame  HandleCrossing Layout          GetFrameElement
GetLastClick HandleMotion MapSubwindows SetFrameElement
GetSender   HandleKey     ReparentWindow Contains
Draw3dRectangle HandleFocusChange MapWindow GetFrameFromPoint
DoRedraw    HandleClientMessage MapRaised SetX
GetResourcePool HandleSelection UnmapWindow SetY
GetOptionString HandleSelection RequestBorder SetWidth
StartGuiBuilding HandleSelection ClearCopy SetHeight
TGFrame     HandleColorMapChange SetMinWidth
operator=   HandleDragEnter IsActive SetMinHeight
GetDefaultFrameBackground LeavesComposite SetMaxWidth
GetDefaultSelectedBackground LeavesEditable SetMaxHeight
GetWhitePixel HandleDragDrop SetEditable SetSize
GetBlackPixel ProcessedEvent SetLayoutBroker Print
GetBlackGC   SendMessage IsLayoutBroken SaveUserColor
GetWhiteGC   ProcessMessage SetCleanup SavePrimitive
GetHighlightGC GetDefaultSize SetDragType Delete
GetShadowGC  Move           SetDropType DrawClone
GetBckgndGC  Resize        GetDragType DrawClass
TGFrame      Resize        GetDropType Dump
TGFrame      MoveResize   GetWidth Inspect
DeleteWindow GetDefaultWidth GetHeight SetDrawOption
ReallyDelete GetDefaultHeight GetMinWidth Class
GetEventMask GetBackground GetMinHeight Class_Name
AddInput     ChangeBackground GetMaxWidth IsA
RemoveInput  SetBackgroundColor GetMaxHeight ShowMembers
HandleEvent  GetForeground GetSize
HandleConfigure SetForegroundColor SetX
HandleButton GetOptions GetY
HandleDoubleClick ChangeOptions GetBorderWidth
    
```

TGCompositeFrame

```

fLayoutManager fMapSubwindows
fList           fgDefaultHints
fLayoutBroken  fgIsA
fMustCleanup
    
```

```

@-TGCompositeFrame RemoveFrame
TGCompositeFrame ShowFrame
operator= HideFrame
TGCompositeFrame OutState
TGCompositeFrame Visible
GetList IsVisible
GetDefaultWidth IsArranged
GetDefaultHeight IsArranged
GetDefaultSize IsComposite
GetFrameFromPoint Editable
TranslateCoordinates Editable
MapSubwindows SetLayoutBroken
Layout IsLayoutBroken
HandleButton SetEditDisabled
HandleDoubleClick Cleanup
HandleCrossing MustCleanup
HandleMotion Cleanup
HandleKey SetMapSubwindows
HandleFocusChange MapSubwindows
HandleSelection Print
HandleDragEnter ChangeSubframesB
HandleDragLeave SavePrimitive
HandleDragMotion SavePrimitiveSubfra
HandleDragDrop Class
ChangeOptions Class_Name
ProcessMessage IsA
GetLayoutManager ShowMembers
SetLayoutManager
AddFrame
    
```

TGedFrame

```

fModel
fPad
fInIt
fAvoidSignal
fTab
fgIsA
    
```

```

@-TGedFrame
MakeTitle
operator=
GetModel
GetPad
GetDrawOption
RecursiveRemove
Refresh
SetActive
SetDrawOption
SetModel
Update
Class
Class_Name
IsA
ShowMembers
    
```

TGWidget

```

fWidgetId
fWidgetFlags
fMsgWindow
fCommand
fgIsA
    
```

```

@-TGWidget
TGWidget
operator=
SetFlags
ClearFlags
TGWidget
TGWidget
WidgetId
IsEnabled
HasFocus
WantFocus
Associate
SetCommand
GetCommand
Class
Class_Name
IsA
ShowMembers
    
```

TGLViewerEditor

```

fGuidesTabEI fReferencePosX
fClipTabEI fReferencePosY
fGuidesFrame fReferencePosZ
fClipFrame fCurrentClip
fLightFrame fTypeButtons
fTopLight fPlanePropFrame
fRightLight fPlaneProp[4]
fBottomLight fBoxPropFrame
fLeftLight fBoxProp[6]
fFrontLight fEdit
fAxesContainer fApplyButton
fAxesNone fViewer
fAxesEdge fIsInPad
fAxesOrigin fgIsA
fRefContainer
fReferenceOn
    
```

```

@-TGLViewerEditor UpdateViewerGuides
ConnectSignals ToUpdateReferencePos
TGLViewerEditorClipValueChanged
operator= ClipTypeChanged
CreateLightsTab UpdateViewerClip
CreateGuidesTab DetachFromPad
CreateClippingTab HideClippingGUI
TGLViewerEditorClass
TGLViewerEditorClass_Name
SetModel IsA
SetGuides ShowMembers
SetCurrentClip
DoButton
    
```

TQObject

```

fListOfSignals fListOfConnections IsA
@-TQObject EmitVA Emit Destroyed
GetSender Emit Emit ChangedBy
GetSenderClassName Emit Message
ConnectToClass Emit Emit Connect
ConnectToClass Emit Connect Connect
CheckConnectArgument Emit Disconnect Disconnect
TQObject Emit HighPriority Disconnect
operator= Emit LowPriority LoadRQ_OBJECT
TQObject Emit HasConnection Class
GetListOfClassSignals NumberOfSignals Class_Name
GetListOfSignals Emit NumberOfConnections
GetListOfConnections Emit Connected ShowMembers
EmitVA Emit Disconnected
    
```