

TGWindow	
fParent	kEditDisableLayout
fNeedRedraw	kEditDisableResize
fName	kEditDisableHeight
fgCounter	kEditDisableWidth
fEditDisabled	kEditDisableBtnEna
kEditEnable	kEditDisableKeyEna
kEditDisable	fglsA
kEditDisableEvents	
kEditDisableGrab	
@-TGWindow	HandleTimer
TGWindow	HandleIdleEvent
TGWindow	Move
operator=	Resize
DoRedraw	MoveResize
TGWindow	IsMapped
TGWindow	IsEditable
GetParent	GetEditDisabled
GetMainFrame	SetEditDisabled
MapWindow	SetEditable
MapSubwindows	MustCleanup
MapRaised	Print
UnmapWindow	SetWindowName
DestroyWindow	GetName
DestroySubwindow	GetName
RaiseWindow	SetMapSubwindows
LowerWindow	IsMapSubwindows
IconifyWindow	GetCounter
ReparentWindow	Class
RequestFocus	Class_Name
SetBackgroundClass	
SetBackgroundPixmap	ShowMembers
HandleExpose	
HandleEvent	

TGFrame			
fX	fBorderWidth	fgWhitePixel	fgLastButton
fY	fOptions	fgBlackPixel	fgDbx
fWidth	fBackground	fgBlackGC	fgDbY
fHeight	fEventMask	fgWhiteGC	fgDbw
fMinWidth	fFE	fgHiliteGC	fgUserColor
fMinHeight	fgInIt	fgShadowGC	fglsA
fMaxWidth	fgDefaultFrameBackgroundGC		
fMaxHeight	fgDefaultSelectedBackgroundGC		
@-TGFrame	HandleCrossing	Layout	GetFrameElement
GetLastClick	HandleMotion	MapSubwindows	SetFrameElement
GetSender	HandleKey	ReparentWindow	Contains
Draw3dRectangle	HandleFocusChange	MapWindow	GetFrameFromPoint
DoRedraw	HandleClientMessage	MapRaised	SetX
GetResourcePool	HandleSelection	UnmapWindow	SetY
GetOptionString	HandleSelectionRequest	RequestBorder	SetWidth
StartGuiBuilding	HandleSelectionClear	Copy	SetHeight
TGFrame	HandleColorMapChange		SetMinWidth
operator=	HandleDragEnter	IsActive	SetMinHeight
GetDefaultFrameBackground	HandleDragLeave	Composite	SetMaxWidth
GetDefaultSelectedBackground	HandleDragMotion	Editable	SetMaxHeight
GetWhitePixel	HandleDragDrop	SetEditable	SetSize
GetBlackPixel	ProcessedEvent	SetLayoutBroker	Print
GetBlackGC	SendMessage	IsLayoutBroken	SaveUserColor
GetWhiteGC	ProcessMessage	SetCleanup	SavePrimitive
GetHiliteGC	GetDefaultSize	SetDragType	Delete
GetShadowGC	Move	SetDropType	DrawClone
GetBckgndGC	Resize	GetDragType	DrawClass
TGFrame	Resize	GetDropType	Dump
TGFrame	MoveResize	GetWidth	Inspect
DeleteWindow	GetDefaultWidth	GetHeight	SetDrawOptions
ReallyDelete	GetDefaultHeight	GetMinWidth	Class
GetEventMask	GetBackground	GetMinHeight	Class_Name
AddInput	ChangeBackground	GetMaxWidth	IsA
RemoveInput	SetBackgroundClass	GetMaxHeight	ShowMembers
HandleEvent	GetForeground	GetSize	
HandleConfigure	SetForeground	GetX	
HandleButton	GetOptions	GetY	
HandleDoubleClick	ChangeOptions	GetBorderWidth	

TGCompositeFrame	
fLayoutManager	fMapSubwindows
fList	fgDefaultHints
fLayoutBroken	fglsA
fMustCleanup	
@-TGCompositeFrame	RemoveFrame
TGCompositeFrame	ShowFrame
operator=	HideFrame
TGCompositeFrame	GetState
TGCompositeFrame	IsVisible
GetList	IsVisible
GetDefaultWidth	IsArranged
GetDefaultHeight	IsArranged
GetDefaultSize	IsComposite
GetFrameFromPoint	IsEditable
TranslateCoordinates	IsEditable
MapSubwindows	SetLayoutBroken
Layout	IsLayoutBroken
HandleButton	SetEditDisabled
HandleDoubleClick	SetCleanup
HandleCrossing	MustCleanup
HandleMotion	Cleanup
HandleKey	SetMapSubwindows
HandleFocusChange	SetMapSubwindows
HandleSelection	Print
HandleDragEnter	ChangeSubframesBackground
HandleDragLeave	SavePrimitive
HandleDragMotion	SavePrimitiveSubframes
HandleDragDrop	Class
ChangeOptions	Class_Name
ProcessMessage	IsA
GetLayoutManager	ShowMembers
SetLayoutManager	
AddFrame	

TGMdiButtons
fButton[5]
fDefaultHint
fCloseHint
fMsgWindow
fglsA
@-TGMdiButtons
TGMdiButtons
GetButton
Class
Class_Name
IsA
ShowMembers

TQObject			
fListOfSignals	fListOfConnections	fglsA	
@-TQObject	EmitVA	Emit	Destroyed
GetSender	Emit	Emit	ChangedBy
GetSenderClassName	Name	Emit	Message
ConnectToClass	Emit	Emit	Connect
ConnectToClass	Emit	Connect	Connect
CheckConnectArgs	Emit	Disconnect	Disconnect
TQObject	Emit	HighPriority	Disconnect
operator=	Emit	LowPriority	LoadRQ_OBJECT
TQObject	Emit	HasConnection	Class
GetListOfClassSignals	Signals	NumberOfSignals	Class_Name
GetListOfSignals	Emit	NumberOfConnections	
GetListOfConnections	Class	Connected	ShowMembers
EmitVA	Emit	Disconnected	