TGObject

fId
fClient
fgIsA

@~TGObject
operator=
TGObject
TGObject
GetId
GetClient
Hash
IsEqual
Class
Class_Name
IsA
ShowMembers

TGWindow

fParent	**kEditDisableLayout**
fNeedRedraw	**kEditDisableResize**
fName	**kEditDisableHeight**
fgCounter	**kEditDisableWidth**
fEditDisabled	**kEditDisableBtnEnable**
kEditEnable	**kEditDisableKeyEna**
kEditDisable	**fgIsA**
kEditDisableEvents	
kEditDisableGrab	

@~TGWindow	**HandleTimer**
TGWindow	**HandleIdleEvent**
TGWindow	Move
operator=	Resize
DoRedraw	MoveResize
TGWindow	**IsMapped**
TGWindow	IsEditable
GetParent	**GetEditDisabled**
GetMainFrame	**SetEditDisabled**
MapWindow	SetEditable
MapSubwindows	**MustCleanup**
MapRaised	Print
UnmapWindow	**SetWindowName**
DestroyWindow	GetName
DestroySubwindows	**SetName**
RaiseWindow	**SetMapSubwindows**
LowerWindow	**IsMapSubwindows**
IconifyWindow	**GetCounter**
ReparentWindow	Class
RequestFocus	Class_Name
SetBackgroundColor	IsA
SetBackgroundPixmap	ShowMembers
HandleExpose	
HandleEvent	

TGFrame

fX	**fBorderWidth**	**fgWhitePixel**	**fgLastButton**
fY	**fOptions**	**fgBlackPixel**	**fgDbx**
fWidth	**fBackground**	**fgBlackGC**	**fgDby**
fHeight	**fEventMask**	**fgWhiteGC**	**fgDbw**
fMinWidth	**fFE**	**fgHilightGC**	**fgUserColor**
fMinHeight	**fgInit**	**fgShadowGC**	**fgIsA**
fMaxWidth	**fgDefaultFrameBackground**	**fgBckgndGC**	
fMaxHeight	**fgDefaultSelectedBackground**	**fgLastClick**	

@~TGFrame	**HandleCrossing**	**Layout**	**GetFrameElement**
GetLastClick	**HandleMotion**	**MapSubwindows**	**SetFrameElement**
GetSender	**HandleKey**	**ReparentWindow**	**Contains**
Draw3dRectangle	**HandleFocusChange**	**MapWindow**	**GetFrameFromPoint**
DoRedraw	**HandleClientMessage**	**MapRaised**	**SetX**
GetResourcePool	**HandleSelection**	**UnmapWindow**	**SetY**
GetOptionString	**HandleSelectionRequest**	**DrawBorder**	**SetWidth**
StartGuiBuilding	**HandleSelectionClear**	**DrawCopy**	**SetHeight**
TGFrame	**HandleColormapChange**	**Activate**	**SetMinWidth**
operator=	**HandleDragEnter**	**IsActive**	**SetMinHeight**
GetDefaultFrameBackground	**HandleDragLeave**	**IsComposite**	**SetMaxWidth**
GetDefaultSelectedBackground	**HandleDragMotion**	**IsEditable**	**SetMaxHeight**
GetWhitePixel	**HandleDragDrop**	**SetEditable**	**SetSize**
GetBlackPixel	**ProcessedEvent**	**SetLayoutBroken**	**Print**
GetBlackGC	**SendMessage**	**IsLayoutBroken**	**SaveUserColor**
GetWhiteGC	**ProcessMessage**	**SetCleanup**	SavePrimitive
GetHilightGC	**GetDefaultSize**	**SetDragType**	**Delete**
GetShadowGC	**Move**	**SetDropType**	**DrawClone**
GetBckgndGC	**Resize**	**GetDragType**	**DrawClass**
TGFrame	**Resize**	**GetDropType**	**Dump**
TGFrame	**MoveResize**	**GetWidth**	**Inspect**
DeleteWindow	**GetDefaultWidth**	**GetHeight**	**SetDrawOption**
ReallyDelete	**GetDefaultHeight**	**GetMinWidth**	Class
GetEventMask	**GetBackground**	**GetMinHeight**	Class_Name
AddInput	**ChangeBackground**	**GetMaxWidth**	IsA
RemoveInput	**SetBackgroundColor**	**GetMaxHeight**	ShowMembers
HandleEvent	**GetForeground**	**GetSize**	
HandleConfigureNotify	**SetForegroundColor**	**GetX**	
HandleButton	**GetOptions**	**GetY**	
HandleDoubleClick	**ChangeOptions**	**GetBorderWidth**	

TGMenuTitle

fMenu
fLabel
fTitleId
fTitleData
fState
fHkeycode
fFontStruct
fNormGC
fSelGC
fgDefaultFont
fgDefaultSelectedGC
fgDefaultGC
fgIsA

@~TGMenuTitle
DoRedraw
TGMenuTitle
operator=
GetDefaultFontStruct
GetDefaultSelectedGC
GetDefaultGC
TGMenuTitle
SetState
GetState
GetHotKeyCode
GetMenu
GetName
DoSendMessage
SavePrimitive
Class
Class_Name
IsA
ShowMembers

TQObject

fListOfSignals	**fListOfConnections**	**fgIsA**	

@~TQObject	**EmitVA**	**Emit**	**Destroyed**
GetSender	**Emit**	**Emit**	**ChangedBy**
GetSenderClassName	**Emit**	**Emit**	**Message**
ConnectToClass	**Emit**	**Emit**	**Connect**
ConnectToClass	**Emit**	**Connect**	**Connect**
CheckConnectArgs	**Emit**	**Disconnect**	**Disconnect**
TQObject	**Emit**	**HighPriority**	**Disconnect**
operator=	**Emit**	**LowPriority**	**LoadRQ_OBJECT**
TQObject	**Emit**	**HasConnection**	**Class**
GetListOfClassSignals	**Emit**	**NumberOfSignals**	**Class_Name**
GetListOfSignals	**Emit**	**NumberOfConnections**	**IsA**
GetListOfConnections	**Emit**	**Connected**	**ShowMembers**
EmitVA	**Emit**	**Disconnected**	