

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
operator=
@~Clear
Clone
@~Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TGeoShape		
fgTransform	kGeoBox	kGeoTrd1
kBitMask32	kGeoPara	kGeoTrd2
kGeoNoShape	kGeoSph	kGeoComb
kGeoBad	kGeoTube	kGeoClosedShape
kGeoRSeg	kGeoTubeSeg	kGeoXtru
kGeoPhiSeg	kGeoCone	kGeoParaboloid
kGeoThetaSeg	kGeoConeSeg	kGeoHalfSpace
kGeoVisX	kGeoPcon	kGeoHype
kGeoVisY	kGeoPgon	kGeoSavePrimitive
kGeoVisZ	kGeoArb8	fShapeld
kGeoRunTimeShape	kGeoEllu	fShapeBits
kGeoInvalidShape	kGeoTrap	fgIsA
kGeoTorus	kGeoCtub	
@~TGeoShape	GetAxisRange	Safety
FillBuffer3D	GetBoundingCyl	SafetyPhi
GetBasicColor	GetBuffer3D	SetDimensions
SetOnBoundary	GetByteCount	SetId
TransformPoints	GetFittingBox	SetPoints
Big	GetId	SetPoints
GetTransform	GetMakeRuntime	SetSegsAndPols
SetTransform	GetName	SetRuntime
Tolerance	GetNmeshVertices	ShapeDistancetoPri
Capacity	GetPointerName	Sizeof3D
ComputeBBox	IsComposite	SetShapeBit
ComputeNormal	IsCylType	SetShapeBit
Contains	IsCloseToPhi	ResetShapeBit
CouldBeCrossed	IsCrossingSemiPlat	TestShapeBit
DistancetoPrimitive	IsInPhiRange	TestShapeBits
DistFromInside	IsRunTimeShape	InvertShapeBit
DistFromOutside	IsValid	Class
DistToPhiMin	IsValidBox	Class_Name
Divide	InspectShape	IsA
Draw	MakeBuffer3D	ShowMembers
ExecuteEvent	NormalPhi	Streamer
GetAxisName	Paint	

TGeoBBox	
fDX	fOrigin[3]
fDY	fgIsA
fDZ	
@~TGeoBBox	GetDY
FillBuffer3D	GetDZ
TGeoBBox	GetOrigin
TGeoBBox	InspectShape
TGeoBBox	IsCylType
TGeoBBox	IsValidBox
AreOverlapping	IsNullBox
Capacity	MakeBuffer3D
ComputeBBox	Safety
ComputeNormal	SavePrimitive
Contains	SetBoxDimensions
CouldBeCrossed	SetDimensions
DistancetoPrimitive	SetBoxPoints
DistFromInside	SetPoints
DistFromOutside	SetPoints
Divide	SetSegsAndPols
GetAxisName	Sizeof3D
GetAxisRange	Class
GetBoundingCylinder	Class_Name
GetBuffer3D	IsA
GetByteCount	ShowMembers
GetFittingBox	Streamer
GetMakeRuntimeShape	StreamerNVirtual
GetNmeshVertices	
GetDX	