TObject

fUniqueID
fBits
fgDtorOnly
fgObjectStat
kCanDelete
kMustCleanup
kObjInCanvas

kIsReferenced
kHasUUID
kCannotPick
kNoContextMenu
kInvalidObject
kIsOnHeap
kNotDeleted

kZombie
kBitMask
kSingleKey
kOverwrite
kWriteDelete
fgIsA

@~TObject
MakeZombie
DoError
TObject
TObject
operator=
AppendPad
Browse
ClassName
Clear
Clone
Compare
Copy
Delete
DistancetoPrimitives
Draw
DrawClass
DrawClone
Dump
Execute
Execute
ExecuteEvent
FindObject
FindObject
GetDrawOption
GetUniqueID
GetName
GetIconName

GetOption
GetObjectInfo
GetTitle
HandleTimer
Hash
InheritsFrom
InheritsFrom
Inspect
IsFolder
IsEqual
IsSortable
IsOnHeap
IsZombie
Notify
Paint
Pop
Print
Read
RecursiveRemove
SavePrimitive
SetDrawOption
SetUniqueID
UseCurrentStyle
Write
Write
operator new
operator new@[@]

operator new
operator new@[@]
operator delete
operator delete@[@]
operator delete
operator delete@[@]
SetBit
SetBit
ResetBit
TestBit
TestBits
InvertBit
Info
Warning
Error
SysError
Fatal
AbstractMethod
MayNotUse
GetDtorOnly
SetDtorOnly
GetObjectStat
SetObjectStat
Class
Class_Name
IsA
ShowMembers

TNamed

fName
fTitle
fgIsA

@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
ls
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TGeoElement

kElemUsed
kElemDefined
kElementChecked
fZ
fA
fgIsA

@~TGeoElement
TGeoElement
TGeoElement
ENDFCode
Z
A
IsDefined
IsRadioNuclide
IsUsed
SetDefined
SetUsed
GetElementTable
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TGeoElementRN

fENDFcode
fIso
fLevel
fDeltaM
fHalfLife
fNatAbun
fTH_F
fTG_F

fTH_S
fTG_S
fStatus
fRatio
fDecays
fgIsA

@~TGeoElementRN
MakeName
TGeoElementRN
operator=
TGeoElementRN
TGeoElementRN
AddDecay
AddDecay
AddRatio
ResetRatio
ENDF
ENDFCode
IsRadioNuclide
MassNo
AtomicNo
IsoNo
Level
MassEx
HalfLife
NatAbun
PJ

TH_F
TG_F
TH_S
TG_S
Status
Stable
Decays
GetNdecays
Ratio
CheckDecays
DecayResult
FillPopulation
Print
ReadElementRN
SavePrimitive
Class
Class_Name
IsA
ShowMembers