

TGFrame			
fX	fBorderWidth	fgWhitePixel	fgLastButton
fY	fOptions	fgBlackPixel	fgDbx
fWidth	fBackground	fgBlackGC	fgDby
fHeight	fEventMask	fgWhiteGC	fgDbw
fMinWidth	fFE	fgHilightGC	fgUserColor
fMinHeight	fgInit	fgShadowGC	fgIsA
fMaxWidth	fgDefaultFrameBackgroundGC	fgPrintGC	
fMaxHeight	fgDefaultSelectedBackgroundGC	fgPrintGC	
@-TGFrame			
HandleCrossing	Layout	GetFrameElement	
HandleMotion	MapSubwindows	SetFrameElement	
HandleKey	ReparentWindow	Contains	
HandleFocusChange	MapWindow	GetFrameFromPoint	
HandleClientMessage	MapRaised	SetX	
HandleSelection	UnmapWindow	SetY	
HandleSelectionRequest	DrawBorder	SetWidth	
HandleSelectionDraw	DrawCopy	SetHeight	
HandleColorMapChange	Arrange	SetMinWidth	
HandleDragEnter	IsActive	SetMinHeight	
HandleBackgroundLeavesComposite		SetMaxWidth	
HandleBackgroundConditions	Editable	SetMaxHeight	
HandleDragDrop	SetEditable	SetSize	
ProcessedEvent	SetLayoutBroken	Print	
SendMessage	IsLayoutBroken	SaveUserColor	
ProcessMessage	SetCleanup	SavePrimitive	
GetDefaultSize	SetDragType	Delete	
Move	SetDropType	DrawClone	
Resize	GetDragType	DrawClass	
Resize	GetDropType	Dump	
MoveResize	GetWidth	Inspect	
GetDefaultWidth	GetHeight	SetDrawOption	
GetDefaultHeight	GetMinWidth	Class	
GetBackground	GetMinHeight	Class_Name	
ChangeBackground	GetMaxWidth	IsA	
SetBackground	GetMaxHeight	ShowMembers	
GetForeground	GetSize		
SetForeground	GetX		
GetOptions	GetY		
ChangeOptions	GetBorderWidth		

TGCompositeFrame	
fLayoutManager	fMapSubwindows
fList	fgDefaultHints
fLayoutBroken	fgIsA
fMustCleanup	
@-TGCompositeFrame	
RemoveFrame	
ShowFrame	
HideFrame	
GetState	
IsVisible	
GetList	IsVisible
GetWidth	IsArranged
GetHeight	IsArranged
GetSize	IsComposite
IsEditable	IsEditable
TranslateCoordinates	SetEditable
MapSubwindows	SetLayoutBroken
Layout	IsLayoutBroken
HandleButton	SetEditDisabled
HandleDoubleClick	SetCleanup
HandleCrossing	MustCleanup
HandleMotion	Cleanup
HandleKey	SetMapSubwindows
HandleFocusChange	MapSubwindows
HandleSelection	Print
HandleDragEnter	ChangeSubframes
HandleDragLeave	SavePrimitive
HandleDragMotion	SavePrimitiveSubframe
HandleDragDrop	Class
ChangeOptions	Class_Name
ProcessMessage	IsA
GetLayoutManager	ShowMembers
SetLayoutManager	
AddFrame	

TGedFrame
fModel
fPad
fInit
fAvoidSignal
fTab
fgIsA
@-TGedFrame
MakeTitle
operator=
GetModel
GetPad
GetDrawOption
RecursiveRemove
Refresh
SetActive
SetDrawOption
SetModel
Update
Class
Class_Name
IsA
ShowMembers

TGWidget
fWidgetId
fWidgetFlags
fMsgWindow
fCommand
fgIsA
@-TGWidget
TGWidget
operator=
SetFlags
ClearFlags
TGWidget
TGWidget
WidgetId
IsEnabled
HasFocus
WantFocus
Associate
SetCommand
GetCommand
Class
Class_Name
IsA
ShowMembers

TGeoTrd2Editor
fDxi1
fDxi2
fDyi1
fDyi2
fDzi
fNamei
fShape
flsModified
flsShapeEditable
fTabMgr
fShapeName
fEDx1
fEDx2
fEDy1
fEDy2
fEDz
fApply
fUndo
fDelayed
fgIsA
@-TGeoTrd2Editor
ConnectSignals2Slots
IsDelayed
TGeoTrd2Editor
SetModel
DoDx1
DoDx2
DoDy1
DoDy2
DoDz
DoModified
DoName
DoApply
DoUndo
Class
Class_Name
IsA
ShowMembers

TQObject			
flListOfSignals	flListOfConnections	fgIsA	
@-TQObject			
EmitVA	Emit	Destroyed	
Emit	Emit	ChangedBy	
Emit	Emit	Message	
Emit	Emit	Connect	
Connect	Connect	Connect	
ConnectToClass	Connect	Disconnect	
ConnectToClass	Connect	Disconnect	
CheckConnectArguments	Disconnect	Disconnect	
HighPriority	Disconnect	Disconnect	
LowPriority	LoadRQ_OBJECT		
HasConnection	Class		
NumberOfSignals	Class_Name		
NumberOfConnections	Class		
Connected	ShowMembers		
Disconnected			