

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TGeoShape		
fgTransform	kGeoBox	kGeoTrd1
kBitMask32	kGeoPara	kGeoTrd2
kGeoNoShape	kGeoSph	kGeoComb
kGeoBad	kGeoTube	kGeoClosedShape
kGeoRSeg	kGeoTubeSeg	kGeoXtru
kGeoPhiSeg	kGeoCone	kGeoParaboloid
kGeoThetaSeg	kGeoConeSeg	kGeoHalfSpace
kGeoVisX	kGeoPcon	kGeoHype
kGeoVisY	kGeoPgon	kGeoSavePrimitive
kGeoVisZ	kGeoArb8	fShapeId
kGeoRunTimeShape	kGeoEltu	fShapeBits
kGeoInvalidShape	kGeoTrap	fgIsA
kGeoTorus	kGeoCtub	
@~TGeoShape	GetAxisRange	Safety
FillBuffer3D	GetBoundingCylinder	SafetyPhi
GetBasicColor	GetBuffer3D	SetDimensions
SetOnBoundary	GetByteCount	SetId
TransformPoints	GetFittingBox	SetPoints
Big	GetId	SetPoints
GetTransform	GetMakeRuntimeShape	SetSegsAndPols
SetTransform	GetName	SetRuntime
Tolerance	GetNmeshVertices	ShapeDistanceToPrimitive
Capacity	GetPointerName	Sizeof3D
ComputeBBox	IsComposite	SetShapeBit
ComputeNormal	IsCylType	SetShapeBit
Contains	IsCloseToPhi	ResetShapeBit
CouldBeCrossed	IsCrossingSemiPlane	TestShapeBit
DistanceToPrimitive	IsInPhiRange	TestShapeBits
DistFromInside	IsRunTimeShape	InvertShapeBit
DistFromOutside	IsValid	Class
DistToPhiMin	IsValidBox	Class_Name
Divide	InspectShape	IsA
Draw	MakeBuffer3D	ShowMembers
ExecuteEvent	NormalPhi	Streamer
GetAxisName	Paint	

TGeoBBox	
fDX	fOrigin[3]
fDY	fgIsA
fDZ	
@~TGeoBBox	GetDY
FillBuffer3D	GetDZ
TGeoBBox	GetOrigin
TGeoBBox	InspectShape
TGeoBBox	IsCylType
TGeoBBox	IsValidBox
AreOverlapping	IsNullBox
Capacity	MakeBuffer3D
ComputeBBox	Safety
ComputeNormal	SavePrimitive
Contains	SetBoxDimensions
CouldBeCrossed	SetDimensions
DistanceToPrimitive	SetBoxPoints
DistFromInside	SetPoints
DistFromOutside	SetPoints
Divide	SetSegsAndPols
GetAxisName	Sizeof3D
GetAxisRange	Class
GetBoundingCylinder	Class_Name
GetBuffer3D	IsA
GetByteCount	ShowMembers
GetFittingBox	Streamer
GetMakeRuntimeShape	StreamerNVirtual
GetNmeshVertices	
GetDX	

TGeoTrd2	
fDx1	fDz
fDx2	fgIsA
fDy1	
fDy2	
@~TGeoTrd2	GetMakeRuntimeShape
TGeoTrd2	GetNmeshVertices
TGeoTrd2	GetVisibleCorner
TGeoTrd2	GetOppositeCorner
TGeoTrd2	InspectShape
Capacity	IsCylType
Contains	Safety
ComputeBBox	SavePrimitive
ComputeNormal	SetDimensions
DistFromInside	SetPoints
DistFromOutside	SetPoints
Divide	SetVertex
GetAxisRange	Sizeof3D
GetBoundingCylinder	Class
GetByteCount	Class_Name
GetDx1	IsA
GetDx2	ShowMembers
GetDy1	Streamer
GetDy2	StreamerNVirtual
GetDz	
GetFittingBox	