

| TObject             |                  |                     |
|---------------------|------------------|---------------------|
| fUniqueID           | kIsReferenced    | kZombie             |
| fBits               | kHasUUID         | kBitMask            |
| fgDtorOnly          | kCannotPick      | kSingleKey          |
| fgObjectStat        | kNoContextMenu   | kOverwrite          |
| kCanDelete          | kInvalidObject   | kWriteDelete        |
| kMustCleanup        | kIsOnHeap        | fgIsA               |
| kObjInCanvas        | kNotDeleted      |                     |
| @~TObject           | GetOption        | operator new        |
| MakeZombie          | GetObjectInfo    | operator new@[@]    |
| DoError             | GetTitle         | operator delete     |
| TObject             | HandleTimer      | operator delete@[@] |
| TObject             | Hash             | operator delete     |
| operator=           | InheritsFrom     | operator delete@[@] |
| AppendPad           | InheritsFrom     | SetBit              |
| Browse              | Inspect          | SetBit              |
| ClassName           | IsFolder         | ResetBit            |
| Clear               | IsEqual          | TestBit             |
| Clone               | IsSortable       | TestBits            |
| Compare             | IsOnHeap         | InvertBit           |
| Copy                | IsZombie         | Info                |
| Delete              | Notify           | Warning             |
| DistanceToPrimitive |                  | Error               |
| Draw                | Paint            | SysError            |
| DrawClass           | Pop              | Fatal               |
| DrawClone           | Print            | AbstractMethod      |
| Dump                | Read             | MayNotUse           |
| Execute             | RecursiveRemove  | GetDtorOnly         |
| Execute             | SavePrimitive    | SetDtorOnly         |
| ExecuteEvent        | SetDrawOption    | GetObjectStat       |
| FindObject          | SetUniqueID      | SetObjectStat       |
| FindObject          | UseCurrentStyle  | Class               |
| GetDrawOption       | Write            | Class_Name          |
| GetUniqueID         | Write            | IsA                 |
| GetName             | operator new     | ShowMembers         |
| GetIconName         | operator new@[@] |                     |

| TNamed       |
|--------------|
| fName        |
| fTitle       |
| fgIsA        |
| @~TNamed     |
| TNamed       |
| TNamed       |
| TNamed       |
| operator=    |
| @~Clear      |
| Clone        |
| @~Compare    |
| Copy         |
| FillBuffer   |
| GetName      |
| GetTitle     |
| Hash         |
| IsSortable   |
| SetName      |
| SetNameTitle |
| SetTitle     |
| Is           |
| Print        |
| Sizeof       |
| Class        |
| Class_Name   |
| IsA          |
| ShowMembers  |

| TGeoVolume             |                       |                    |                  | TGeoVolumeAssembly     |
|------------------------|-----------------------|--------------------|------------------|------------------------|
| fNodes                 | fField                | kVolumeDiv         | kVolumeClone     | fCurrent               |
| fShape                 | fOption               | kVolumeOverlap     | kVolumeAdded     | fNext                  |
| fMedium                | fNumber               | kVolumeImportNodes |                  | fgIsA                  |
| fFinder                | fNtotal               | kVolumeMulti       |                  | @~TGeoVolumeAssembly   |
| fVoxels                | kVolumeReplicated     | kVoxelsXYZ         |                  | TGeoVolumeAssembly     |
| TGeoManager            | kVolumeSelected       | kVoxelsCyl         |                  | TGeoVolumeAssembly     |
| @~TGeoVolume           | ExecuteEvent          | GetIndex           | SetNodes         | AddNode                |
| TGeoVolume             | IsActive              | GetNode            | SetShape         | AddNodeOverlap         |
| operator=              | IsActiveDaughter      | SetNode            | SetTransparency  | CloneVolume            |
| TGeoVolume             | IsAdded               | GetNodeIndex       | SetField         | Divide                 |
| TGeoVolume             | IsReplicated          | GetNumber          | SetOption        | DrawOnly               |
| cd                     | IsSelected            | GetObjectInfo      | SetVisibility    | GetCurrentNodeIndex    |
| Browse                 | IsCylVoxels           | GetOptimalVoxel    | SetVisContainers | GetNextNodeIndex       |
| Capacity               | IsXYZVoxels           | GetOption          | SetVisLeaves     | IsAssembly             |
| CheckShapes            | IsTopVolume           | GetPointerName     | SetVisOnly       | IsVisible              |
| ClearNodes             | IsValid               | GetTransparency    | SetLineColor     | MakeAssemblyFromVolume |
| ClearShape             | IsVisible             | GetShape           | SetLineStyle     | SetCurrentNodeIndex    |
| CleanAll               | IsVisibleDaughter     | GrabFocus          | SetLineWidth     | SetNextNodeIndex       |
| CloneVolume            | IsVisContainers       | Gsord              | SetInvisible     | Class                  |
| CloneNodesAndVisLeaves | IsStyleDefault        | SetMedium          |                  | Class_Name             |
| CheckGeometry          | IsVisOnly             | InspectMaterial    | SetVoxelFinder   | IsA                    |
| CheckOverlaps          | IsAllInvisible        | InspectShape       | SetFinder        | ShowMembers            |
| CountNodes             | IsRaytracing          | MakeCopyVolume     | SetNumber        | Streamer               |
| Contains               | FindNode              | MakeCopyNodes      | SetNtotal        |                        |
| IsAssembly             | FindOverlaps          | OptimizeVoxels     | SortNodes        |                        |
| IsFolder               | FindMatrixOfDaughters | GetVolumeBois      | UnmarkSaved      |                        |
| IsRunTime              | GetCurrentNode        | RandomRays         | Valid            |                        |
| IsVolumeMulti          | GetNextNodeIndex      | Raytrace           | VisibleDaughters |                        |
| AddNode                | GetNodes              | RemoveNode         | InvisibleAll     |                        |
| AddNodeOffset          | GetNdaughters         | SaveAs             | Voxelize         |                        |
| AddNodeOverlap         | GetNtotal             | SavePrimitive      | Weight           |                        |
| Divide                 | GetByteCount          | SelectVolume       | WeightA          |                        |
| DistanceToPrimitive    | TGeoManager           | SetActivity        | Class            |                        |
| Draw                   | GetMaterial           | SetActiveDaughter  | Class_Name       |                        |
| DrawOnly               | GetMedium             | SetAsTopVolume     | IsA              |                        |
| LegoPlot               | GetField              | SetAdded           | ShowMembers      |                        |
| Paint                  | GetFinder             | SetReplicated      |                  |                        |
| PrintNodes             | GetVoxels             | SetCurrentPoint    |                  |                        |
| PrintVoxels            | GetIconName           | SetCylVoxels       |                  |                        |

| TGeoAtt          |                   |                   |                  |
|------------------|-------------------|-------------------|------------------|
| kBitMask         | kVisTouched       | kActNone          | kSaveNodesAtt    |
| kVisOverride     | kVisOnScreen      | kActThis          | fGeoAtt          |
| kVisNone         | kVisContainers    | kActDaughters     | fgIsA            |
| kVisThis         | kVisOnly          | kUseBoundingBox   |                  |
| kVisDaughters    | kVisBranch        | kUseVoxels        |                  |
| kVisOneLevel     | kVisRaytrace      | kUseGsord         |                  |
| kVisStreamed     | kActOverride      | kSavePrimitiveAtt |                  |
| @~TGeoAtt        | SetVisLeaves      | IsActiveDaughter  | Class            |
| TGeoAtt          | SetVisOnly        | IsVisRaytrace     | Class_Name       |
| TGeoAtt          | SetVisibility     | IsVisible         | IsA              |
| SetAttBit        | SetVisDaughters   | IsVisDaughters    | ShowMembers      |
| SetAttBit        | SetVisStreamed    | IsVisBranch       | Streamer         |
| ResetAttBit      | SetVisTouched     | IsVisContainers   | StreamerNVirtual |
| TestAttBit       | SetActivity       | IsVisLeaves       |                  |
| SetVisRaytrace   | SetActiveDaughter | IsVisOnly         |                  |
| SetVisBranch     | SetOptimization   | IsVisStreamed     |                  |
| SetVisContainers | IsActive          | IsVisTouched      |                  |