

TObject		
fUniqueId	kIsReference	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDeletes
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@-TObject		
GetOption	operator new	
MakeZombie	GetObjectInfo	operator new @
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete @
TObject	Hash	operator delete @
operator=	InheritsFrom	operator delete @
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceToPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRe	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueId	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOptionWrite		Class_Name
GetUniqueIdWrite		IsA
GetName	operator new	ShowMembers
GetIconName	operator new @	@

TNamed
fName
fTitle
fgIsA
@-TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TH1				
fNcells	fTsumw2	fOption	fgBufferSize	kIsZoomed
fXaxis	fTsumwx	fFunctions	fgAddDirectory	kNoTitle
fYaxis	fTsumwx2	fBufferSize	fgStatOverflow	fgIsA
fZaxis	fMaximum	fBuffer	fgDefaultSumw2	
fBarOffset	fMinimum	fDirectory	kNoStats	
fBarWidth	fNormFactor	fDimension	kUserContour	
fEntries	fContour	fIntegral	kCanRebin	
fTsumw	fSumw2	fPainter	kLogX	
@-TH1	FillN	GetCellContent	Integral	SetContourLevel
AxisChoice	FillN	GetCellError	Integral	SetDefaultBuffer
Build	FillRandom	GetCenter	Integral	SetDefaultSumw
FitOptionsMain	FillRandom	GetDefaultSumw2	Logoro	SetDirectory
operator=	FindBin	GetDirectory	LabelsDefault	SetEntries
TH1	FindObject	GetEntries	LabelsInflate	SetError
TH1	FindObject	GetEffectiveEntries	LabelsOption	SetLabelColor
TH1	Fit	GetFunction	Merge	SetLabelFont
TH1	Fit	GetDimension	Multiply	SetLabelOffset
Copy	FitPanel	GetKurtosis	Multiply	SetLabelSize
BufferFill	GetAsymmetric	GetLowEdge	Multiply	SetMaximum
FindNewAxisCenter	GetBufferLength	GetMaximum	Paint	SetMinimum
SavePrimitive	GetBufferSize	GetMaximumBin	Print	SetName
RecomputeAxis	GetBuffer	GetMaximumBinStats		SetNameTitle
SameLimits	AddNbins	GetMaximumBin	SetBin	SetNdivisions
TH1	GetIntegral	GetMinimumRebin	Axis	SetNormFactor
Add	GetListOfFunctions	GetMinimumBin	Build	SetStats
Add	GetNdivision	SetMinimumBin	RecursiveRe	SetOption
Add	GetAxisColor	GetMinimumStored		SetTickLength
AddBinContent	GetLabelColor	GetMean	SavePrimitive	SetTitleOffset
AddBinContent	GetLabelFont	GetMeanError	Scale	SetTitleSize
AddDirectory	GetLabelOffset	GetNbinsX	SetAxisColor	SetTitle
AddDirectory	GetLabelSize	GetNbinsY	SetAxisRange	SetTitle
Browse	GetTitleOffset	GetNbinsZ	SetBarOffset	SetTitle
Chi2Test	GetTitleSize	GetNormFactor	SetBarWidth	SetTitleZ
Chi2TestX	GetTickLength	GetObjectInfo	GetBinContent	ShowBackground
ComputeIntegral	GetBarOffset	GetOption	SetBinContent	ShowPeaks
DistanceToPrimitive	GetBarWidth	GetPainter	SetBinContent	Smooth
Divide	GetContour	GetQuantiles	SetBinError	SmoothArray
Divide	GetContourLevel	GetRandom	SetBinError	StatOverflows
Divide	GetContourLevel	GetPads	SetBinError	Sumw2
Draw	GetBin	GetSumOfWeights	GetBins	UseCurrentStyle
DrawCopy	GetBinCenter	GetSumw2	SetBins	Transform histo
DrawNormalized	GetBinContent	GetSumw2	SetBins	Class
DrawPanel	GetBinContent	GetSumw2N	SetBins	Class_Name
BufferEmpty	GetBinContent	GetRMS	SetBins	IsA
Eval	GetBinError	GetRMSError	SetBinsLength	ShowMembers
ExecuteEvent	GetBinError	GetSkewness	SetBuffer	
FET	GetBinError	GetXaxis	SetCellContent	
Fill	GetBinLowEdge	GetYaxis	SetCellError	
Fill	GetBinWidth	GetZaxis	SetContent	
Fill	GetBinWithContour	Integral	SetContour	

TH1C
fgIsA
@-TH1C
TH1C
AddBinContent
AddBinContent
Copy
DrawCopy
GetBinContent
GetBinContent
GetBinContent
Reset
SetBinContent
SetBinContent
SetBinContent
SetBinsLength
operator=
Class
Class_Name
IsA
ShowMembers

TArrayC
fArray
fgIsA
@-TArrayC
TArrayC
TArrayC
TArrayC
TArrayC
operator=
Adopt
AddAt
At
Copy
GetArray
GetArray
GetSum
Reset
Set
Set
operator[@]
operator[@]
Class
Class_Name
IsA
ShowMembers

TAttLine			
fLineColor	fLineStyle	fLineWidth	fgIsA
@-TAttLine	GetLineColor	SaveLineAttr	Class
			StreamerNVirtual