

TObject		
fUniqueID	kIsReference	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	Overwrite
kCanDelete	kInvalidObject	kWriteDeletes
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRe	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEven	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[]	

TNamed	
fName	
fTitle	
fgIsA	
@~TNamed	
TNamed	
TNamed	
TNamed	
TNamed	
operator=	
Clear	
Clone	
Compare	
Copy	
FillBuffer	
GetName	
GetTitle	
Hash	
IsSortable	
SetName	
SetNameTitle	
SetTitle	
Is	
Print	
Sizeof	
Class	
Class_Name	
IsA	
ShowMembers	

TH1				
fNcells	fTsumw2	fOption	fgBufferSize	kIsZoomed
fXaxis	fTsumwx	fFunctions	fgAddDirectory	kNoTitle
fYaxis	fTsumwx2	fBufferSize	fgStatOverflows	fgIsA
fZaxis	fMaximum	fBuffer	fgDefaultSumw2	
fBarOffset	fMinimum	fDirectory	kNoStats	
fBarWidth	fNormFactor	fDimension	kUserContour	
fEntries	fContour	fIntegral	kCanRebin	
fTsumw	fSumw2	fPainter	kLogX	
@~TH1	FillN	GetCellContent	Integral	SetContourLevel
AxisChoice	FillN	GetCellError	Integral	SetDefaultBuffer
Build	FillRandom	GetCenter	Integral	SetDefaultSumw
FitOptionsMake	FillRandom	GetDefaultSumw2	Kolmogorov	SetDirectory
operator=	FindBin	GetDirectory	LabelsDeflate	SetEntries
TH1	FindObject	GetEntries	LabelsInflate	SetError
TH1	FindObject	GetEffectiveEntries	LabelsOption	SetLabelColor
TH1	Fit	GetFunction	Merge	SetLabelFont
TH1	Fit	GetDimension	Multiply	SetLabelOffset
Copy	FitPanel	GetKurtosis	Multiply	SetLabelSize
BufferFill	GetAsymmetric	GetLowEdge	Multiply	SetMaximum
FindNewAxis	GetBufferLength	GetMaximum	Paint	SetMinimum
SavePrimitive	GetBuffer	GetMaximum	Print	SetName
RecomputeAxis	GetBuffer	GetMaximum	PrintStats	SetNameTitle
SameLimitsAddData	GetBuffer	GetMaximum	Print	SetNdivisions
TH1	GetIntegral	GetMinimum	RebinAxis	SetNormFactor
Add	GetListOfFunctions	GetMinimum	Rebuild	SetStats
Add	GetNdivisions	GetMinimum	RecursiveRe	SetOption
Add	GetAxisColor	GetMinimum	Stored	SetTickLength
AddBinContent	GetLabelColor	GetMean	SavePrimitive	SetTitleOffset
AddBinContent	GetLabelFont	GetMeanError	Scale	SetTitleSize
AddDirectory	GetLabelOffset	GetNbinsX	SetAxisColor	SetTitle
AddDirectory	GetLabelSize	GetNbinsY	SetAxisRange	SetTitle
Browse	GetTitleOffset	GetNbinsZ	SetBarOffset	SetYTitle
Chi2Test	GetTitleSize	GetNormFactor	SetBarWidth	SetZTitle
Chi2TestX	GetTickLength	GetObjectInfo	GetBinContent	ShowBackground
ComputeIntegral	GetBarOffset	GetOption	SetBinContent	ShowPeaks
DistancetoPrimitive	GetBarWidth	GetPainter	SetBinContent	Smooth
Divide	GetContour	GetQuantiles	SetBinError	SmoothArray
Divide	GetContourLevel	GetRandom	SetBinError	StatOverflows
Divide	GetContourLevel	GetPars	SetBinError	Sumw2
Draw	GetBin	GetSumOfWeights	SetBins	UseCurrentStyle
DrawCopy	GetBinContent	GetSumw2	SetBins	Transform histo
DrawNormalized	GetBinContent	GetSumw2	SetBins	Class
DrawPanel	GetBinContent	GetSumw2N	SetBins	Class_Name
BufferEmpty	GetBinContent	GetRMS	SetBins	IsA
Eval	GetBinError	GetRMSError	SetBinsLength	ShowMembers
ExecuteEven	GetBinError	GetSkewness	SetBuffer	
FFT	GetBinError	GetXaxis	SetCellContent	
Fill	GetBinLowEdge	GetYaxis	SetCellError	
Fill	GetBinWidth	GetZaxis	SetContent	
Fill	GetBinWithContour	Integral	SetContour	

TH1S	
fgIsA	
@~TH1S	
TH1S	
TH1S	
TH1S	
TH1S	
TH1S	
AddBinContent	
AddBinContent	
Copy	
DrawCopy	
GetBinContent	
GetBinContent	
Reset	
SetBinContent	
SetBinContent	
SetBinContent	
SetBinsLength	
operator=	
Class	
Class_Name	
IsA	
ShowMembers	

TArrayS	
fArray	
fgIsA	
@~TArrayS	
TArrayS	
TArrayS	
TArrayS	
TArrayS	
operator=	
Adopt	
AddAt	
At	
Copy	
GetArray	
GetArray	
GetSum	
Reset	
Reset	
Set	
Set	
operator@[@]	
operator@[@]	
Class	
Class_Name	
IsA	
ShowMembers	

TAttLine				
fLineColor	fLineStyle	fLineWidth	fgIsA	
@~TAttLine	GetLineColor	SaveLineAttr	Colors	StreamerNVirtual