

| TObject              |                   |                      |
|----------------------|-------------------|----------------------|
| fUniqueID            | kIsReferenced     | kZombie              |
| fBits                | kHasUUID          | kBitMask             |
| fgDtorOnly           | kCannotPick       | kSingleKey           |
| fgObjectStat         | kNoContextMenu    | kOverwrite           |
| kCanDelete           | kInvalidObject    | kWriteDelete         |
| kMustCleanup         | kIsOnHeap         | fgIsA                |
| kObjInCanvas         | kNotDeleted       |                      |
| @~TObject            | GetOption         | operator new         |
| MakeZombie           | GetObjectInfo     | operator new@[[@]    |
| DoError              | GetTitle          | operator delete      |
| TObject              | HandleTimer       | operator delete@[[@] |
| TObject              | Hash              | operator delete      |
| operator=            | InheritsFrom      | operator delete@[[@] |
| AppendPad            | InheritsFrom      | SetBit               |
| Browse               | Inspect           | SetBit               |
| ClassName            | IsFolder          | ResetBit             |
| Clear                | IsEqual           | TestBit              |
| Clone                | IsSortable        | TestBits             |
| Compare              | IsOnHeap          | InvertBit            |
| Copy                 | IsZombie          | Info                 |
| Delete               | Notify            | Warning              |
| DistancetoPrimitives |                   | Error                |
| Draw                 | Paint             | SysError             |
| DrawClass            | Pop               | Fatal                |
| DrawClone            | Print             | AbstractMethod       |
| Dump                 | Read              | MayNotUse            |
| Execute              | RecursiveRemove   | GetDtorOnly          |
| Execute              | SavePrimitive     | SetDtorOnly          |
| ExecuteEvent         | SetDrawOption     | GetObjectStat        |
| FindObject           | SetUniqueID       | SetObjectStat        |
| FindObject           | UseCurrentStyle   | Class                |
| GetDrawOption        | Write             | Class_Name           |
| GetUniqueID          | Write             | IsA                  |
| GetName              | operator new      | ShowMembers          |
| GetIconName          | operator new@[[@] |                      |

| TNamed       |
|--------------|
| fName        |
| fTitle       |
| fgIsA        |
| @~TNamed     |
| TNamed       |
| TNamed       |
| TNamed       |
| TNamed       |
| operator=    |
| Clear        |
| Clone        |
| Compare      |
| Copy         |
| FillBuffer   |
| GetName      |
| GetTitle     |
| Hash         |
| IsSortable   |
| SetName      |
| SetNameTitle |
| SetTitle     |
| Is           |
| Print        |
| Sizeof       |
| Class        |
| Class_Name   |
| IsA          |
| ShowMembers  |

| TLeaf           |                    |
|-----------------|--------------------|
| fNdata          | fLeafCount         |
| fLen            | fBranch            |
| fLenType        | kIndirectAddress   |
| fOffset         | kNewValue          |
| fIsRange        | fgIsA              |
| fIsUnsigned     |                    |
| @~TLeaf         | Import             |
| TLeaf           | IsOnTerminalBranch |
| operator=       | IsRange            |
| TLeaf           | IsUnsigned         |
| TLeaf           | PrintValue         |
| Browse          | ReadBasket         |
| Export          | ReadBasketExport   |
| FillBasket      | ReadValue          |
| GetBranch       | ResetAddress       |
| GetLeafCount    | SetAddress         |
| GetLeafCounter  | SetBranch          |
| GetLen          | SetLeafCount       |
| GetLenStatic    | SetLen             |
| GetLenType      | SetOffset          |
| GetMaximum      | SetRange           |
| GetMinimum      | SetUnsigned        |
| GetNdata        | Class              |
| GetOffset       | Class_Name         |
| GetValuePointer | IsA                |
| GetTypeName     | ShowMembers        |
| GetValue        |                    |

| TLeafO           |
|------------------|
| fMinimum         |
| fMaximum         |
| fValue           |
| fPointer         |
| fgIsA            |
| @~TLeafO         |
| TLeafO           |
| TLeafO           |
| Export           |
| FillBasket       |
| GetTypeName      |
| GetValue         |
| GetValuePointer  |
| Import           |
| PrintValue       |
| ReadBasket       |
| ReadBasketExport |
| ReadValue        |
| SetAddress       |
| Class            |
| Class_Name       |
| IsA              |
| ShowMembers      |
| Streamer         |