

TGFrame			
fX	fBorderWidth	fgWhitePixel	fgLastButton
fY	fOptions	fgBlackPixel	fgDbx
fWidth	fBackground	fgBlackGC	fgDby
fHeight	fEventMask	fgWhiteGC	fgDbw
fMinWidth	fFE	fgHilighGC	fgUserColor
fMinHeight	fgInit	fgShadowGC	fgIsA
fMaxWidth	fgDefaultFrameBackgroundGC	fgPrintGC	
fMaxHeight	fgDefaultSelectedBackgroundGC	fgPrintGC	
@-TGFrame			
HandleCrossing	Layout		GetFrameElement
HandleMotion	MapSubwindows		SetFrameElement
HandleKey	ReparentWindow		Contains
HandleFocusChange	MapWindow		GetFrameFromPoint
HandleClientMessage	MapRaised		SetX
HandleSelection	UnmapWindow		SetY
HandleSelectionRequest	DrawBorder		SetWidth
HandleSelectionDraw	DrawCopy		SetHeight
HandleColorMapChange	Arrange		SetMinWidth
HandleDragEnter	IsActive		SetMinHeight
HandleDragLeave	IsActive		SetMaxWidth
HandleDragDrop	IsActive		SetMaxHeight
HandleButtonPress	LeaveComposite		SetSize
HandleButtonRelease	LeaveComposite		SetSize
HandleDoubleClick	LeaveComposite		SetSize
HandleCrossing	LeaveComposite		SetSize
HandleMotion	LeaveComposite		SetSize
HandleKey	LeaveComposite		SetSize
HandleFocusChange	LeaveComposite		SetSize
HandleSelection	LeaveComposite		SetSize
HandleDragEnter	LeaveComposite		SetSize
HandleDragLeave	LeaveComposite		SetSize
HandleDragDrop	LeaveComposite		SetSize
HandleDragMotion	LeaveComposite		SetSize
HandleDragDrop	LeaveComposite		SetSize
ChangeOptions	LeaveComposite		SetSize
ProcessMessage	LeaveComposite		SetSize
GetLayoutManager	LeaveComposite		SetSize
SetLayoutManager	LeaveComposite		SetSize
AddFrame	LeaveComposite		SetSize

TGCompositeFrame	
fLayoutManager	fMapSubwindows
fList	fgDefaultHints
fLayoutBroken	fgIsA
fMustCleanup	
@-TGCompositeFrame	
RemoveFrame	
ShowFrame	
HideFrame	
GetState	
IsVisible	
GetList	IsVisible
GetWidth	IsArranged
GetHeight	IsArranged
GetSize	IsComposite
IsEditable	IsEditable
TranslateCoordinates	IsEditable
MapSubwindows	SetLayoutBroken
Layout	IsLayoutBroken
HandleButton	SetEditDisabled
HandleDoubleClick	SetCleanup
HandleCrossing	MustCleanup
HandleMotion	Cleanup
HandleKey	SetMapSubwindows
HandleFocusChange	MapSubwindows
HandleSelection	Print
HandleDragEnter	ChangeSubframesB
HandleDragLeave	SavePrimitive
HandleDragMotion	SavePrimitiveSubfra
HandleDragDrop	Class
ChangeOptions	Class_Name
ProcessMessage	IsA
GetLayoutManager	ShowMembers
SetLayoutManager	
AddFrame	

TGedFrame
fModel
fPad
fInit
fAvoidSignal
fTab
fgIsA
@-TGedFrame
MakeTitle
operator=
GetModel
GetPad
GetDrawOption
RecursiveRemove
Refresh
SetActive
SetDrawOption
SetModel
Update
Class
Class_Name
IsA
ShowMembers

TGWidget
fWidgetId
fWidgetFlags
fMsgWindow
fCommand
fgIsA
@-TGWidget
TGWidget
operator=
SetFlags
ClearFlags
TGWidget
TGWidget
WidgetId
IsEnabled
HasFocus
WantFocus
Associate
SetCommand
GetCommand
Class
Class_Name
IsA
ShowMembers

TPaveStatsEditor
fPaveStats
fHistoName
fEntries
fMean
fRMS
fUnderflow
fOverflow
fIntegral
fSkewness
fKurtosis
fStatsErrors
fNameValues
fErrors
fChiSquare
fProbability
fgIsA
@-TPaveStatsEditor
ConnectSignals2Slots
TPaveStatsEditor
SetModel
DoStatOptions
DoFitOptions
SetValuesON
Class
Class_Name
IsA
ShowMembers

TQObject			
fListOfSignals	fListOfConnections	fgIsA	
@-TQObject			
EmitVA	Emit	Emit	Destroyed
GetSender	Emit	Emit	ChangedBy
GetSenderClassName	Emit	Emit	Message
ConnectToClass	Emit	Emit	Connect
ConnectToClass	Emit	Connect	Connect
CheckConnectArgs	Emit	Disconnect	Disconnect
TQObject	Emit	HighPriority	Disconnect
operator=	Emit	LowPriority	LoadRQ_OBJECT
TQObject	Emit	HasConnection	Class
GetListOfClassSignals	Emit	NumberOfSignals	Class_Name
GetListOfSignals	Emit	NumberOfConnections	Class
GetListOfConnections	Emit	Connected	ShowMembers
EmitVA	Emit	Disconnected	