## TObject

fUniqueID
fBits
fgDtorOnly
fgObjectStat
kCanDelete
kMustCleanup
kObjInCanvas
kIsReferenced
kHasUUID
kCannotPick
kNoContextMenu
kInvalidObject
kIsOnHeap
kNotDeleted
kZombie
kBitMask
kSingleKey
kOverwrite
kWriteDelete
fgIsA

@~TObject
MakeZombie
DoError
TObject
TObject
operator=
AppendPad
Browse
ClassName
Clear
Clone
Compare
Copy
Delete
DistancetoPrimitive
Draw
DrawClass
DrawClone
Dump
Execute
Execute
ExecuteEvent
FindObject
FindObject
GetDrawOption
GetUniqueID
GetName
GetIconName
GetOption
GetObjectInfo
GetTitle
HandleTimer
Hash
InheritsFrom
InheritsFrom
Inspect
IsFolder
IsEqual
IsSortable
IsOnHeap
IsZombie
Notify
Is
Paint
Pop
Print
Read
RecursiveRemove
SavePrimitive
SetDrawOption
SetUniqueID
UseCurrentStyle
Write
Write
operator new
operator new@[@]
operator new
operator new@[@]
operator delete
operator delete@[@]
operator delete
operator delete@[@]
SetBit
SetBit
ResetBit
TestBit
TestBits
InvertBit
Info
Warning
Error
SysError
Fatal
AbstractMethod
MayNotUse
GetDtorOnly
SetDtorOnly
GetObjectStat
SetObjectStat
Class
Class_Name
IsA
ShowMembers

## TProofPlayer

kFinished
kStopped
kAborted
fAutoBins
fInput
fOutput
fSelector
fSelectorClass
fFeedbackTimer
fEvIter
fSelStatus
fExitStatus
fEventsProcessed
fTotalEvents
fQueryResults
fQuery
fPreviousQuery
fDrawQueries
fMaxDrawQueries
fStopTimer
fStopTimerMtx
fgIsA

@~TProofPlayer
GetSender
SetupFeedback
StopFeedback
TProofPlayer
Process
Finalize
Finalize
DrawSelect
StopProcess
AddInput
ClearInput
GetOutput
GetOutputList
GetInputList
GetListOfResults
AddQueryResult
GetCurrentQuery
GetQueryResult
RemoveQueryResult
SetCurrentQuery
SetMaxDrawQueries
RestorePreviousQuery
AddOutputObject
AddOutput
StoreOutput
StoreFeedback
Progress
Progress
Feedback
GetNextPacket
ReinitSelector
UpdateAutoBin
IsClient
GetExitStatus
GetEventsProcessed
AddEventsProcessed
HandleAbortTimer
HandleStopTimer
SetStopTimer
Class
Class_Name
IsA
ShowMembers

## TProofPlayerSlave

fSocket
fFeedback
fgIsA

@~TProofPlayerSlave
HandleTimer
SetupFeedback
StopFeedback
TProofPlayerSlave
DrawSelect
Class
Class_Name
IsA
ShowMembers

## TQObject

fListOfSignals
fListOfConnections
fgIsA

@~TQObject
GetSender
GetSenderClassName
ConnectToClass
ConnectToClass
CheckConnectArgs
TQObject
operator=
TQObject
GetListOfClassSignals
GetListOfSignals
GetListOfConnections
EmitVA
EmitVA
Emit
Emit
Emit
Emit
Emit
Emit
Emit
Emit
Emit
Emit
Emit
Emit
Connect
Disconnect
HighPriority
LowPriority
HasConnection
NumberOfSignals
NumberOfConnections
Connected
Disconnected
Destroyed
ChangedBy
Message
Connect
Connect
Disconnect
Disconnect
LoadRQ_OBJECT
Class
Class_Name