TObject

Fields:
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

Methods:
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TApplication

Fields:
fArgc	fQuit
fArgv	fFiles
fAppImp	fIdleCommand
fIsRunning	fIdleTimer
fReturnFromRun	fSigHandler
fNoLog	fgIsA
fNoLogo	

Methods:
@~TApplication	GetApplicationImp
TApplication	Iconify
operator=	IsCmdThread
TApplication	Open
Help	Raise
InitializeColors	Lower
LoadGraphicsLibs	Argc
MakeBatch	Argv
SetSignalHandler	Argv
TApplication	NoLogOpt
GetOptions	NoLogoOpt
GetSignalHandler	QuitOpt
SetEchoMode	InputFiles
HandleIdleTimer	ClearInputFiles
HandleTermInput	IsRunning
Init	ReturnFromRun
ProcessLine	SetReturnFromRun
ProcessFile	CreateApplication
Run	Terminate
SetIdleTimer	KeyPressed
RemoveIdleTimer	ReturnPressed
GetIdleCommand	Class
StartIdleing	Class_Name
StopIdleing	IsA
ApplicationName	ShowMembers
Show	
Hide	

TRint

Fields:
fNcmd
fDefaultPrompt
fPrompt[64]
fInterrupt
fInputHandler
fgIsA

Methods:
@~TRint
TRint
operator=
ExecLogon
TRint
GetPrompt
SetPrompt
SetEchoMode
HandleTermInput
PrintLogo
Run
Terminate
Interrupt
Class
Class_Name
IsA
ShowMembers

TQObject

Fields:
fListOfSignals	fgIsA
fListOfConnections	

Methods:
@~TQObject	Emit
GetSender	Emit
GetSenderClassName	Emit
ConnectToClass	Emit
ConnectToClass	Connect
CheckConnectArgs	Disconnect
TQObject	HighPriority
operator=	LowPriority
TQObject	HasConnection
GetListOfClassSignals	NumberOfSignals
GetListOfSignals	NumberOfConnections
GetListOfConnections	Connected
EmitVA	Disconnected
EmitVA	Destroyed
Emit	ChangedBy
Emit	Message
Emit	Connect
Emit	Connect
Emit	Disconnect
Emit	Disconnect
Emit	LoadRQ_OBJECT
Emit	Class
Emit	Class_Name
Emit	IsA