TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TVirtualGeoPainter

fgGeoPainter	kGeoNoBomb
kGeoVisLevel	kGeoBombXYZ
kGeoVisDefault	kGeoBombCyl
kGeoVisLeaves	kGeoBombSph
kGeoVisOnly	fgIsA
kGeoVisBranch	
kGeoVisChanged	

@~TVirtualGeoPainter	IsPaintingShape
AddSize3D	IsRaytracing
AddTrack	IsExplodedView
AddTrackPoint	LegoPlot
BombTranslation	ModifiedPad
CheckPoint	Paint
CheckGeometry	PaintNode
CheckOverlaps	PaintShape
CountVisibleNodes	PaintOverlap
DefaultAngles	PrintOverlaps
DefaultColors	PaintVolume
DistanceToPrimitiveVol	RandomPoints
Draw	RandomRays
DrawBatemanSol	Raytrace
DrawShape	SamplePoints
DrawOnly	SetBombFactors
DrawOverlap	SetClippingShape
DrawCurrentPoint	SetExplodedView
DrawPanel	SetGeoManager
DrawPath	SetNsegments
DrawVolume	SetRaytracing
EditGeometry	GeoPainter
EstimateCameraMove	SetPainter
ExecuteShapeEvent	SetTopVisible
ExecuteManagerEvent	SetTopVolume
ExecuteVolumeEvent	SetVisLevel
GetColor	SetVisOption
GetNsegments	ShapeDistancetoPrimitive
GetBombFactors	Test
GetBombMode	TestOverlaps
GetDrawPath	TestVoxels
GetDrawnVolume	UnbombTranslation
GetTopVolume	Weight
GetViewAngles	Class
GetVisLevel	Class_Name
GetVisOption	IsA
GetVolumeInfo	ShowMembers
GrabFocus	Streamer
GetViewBox	