

# Development with the Matrix package

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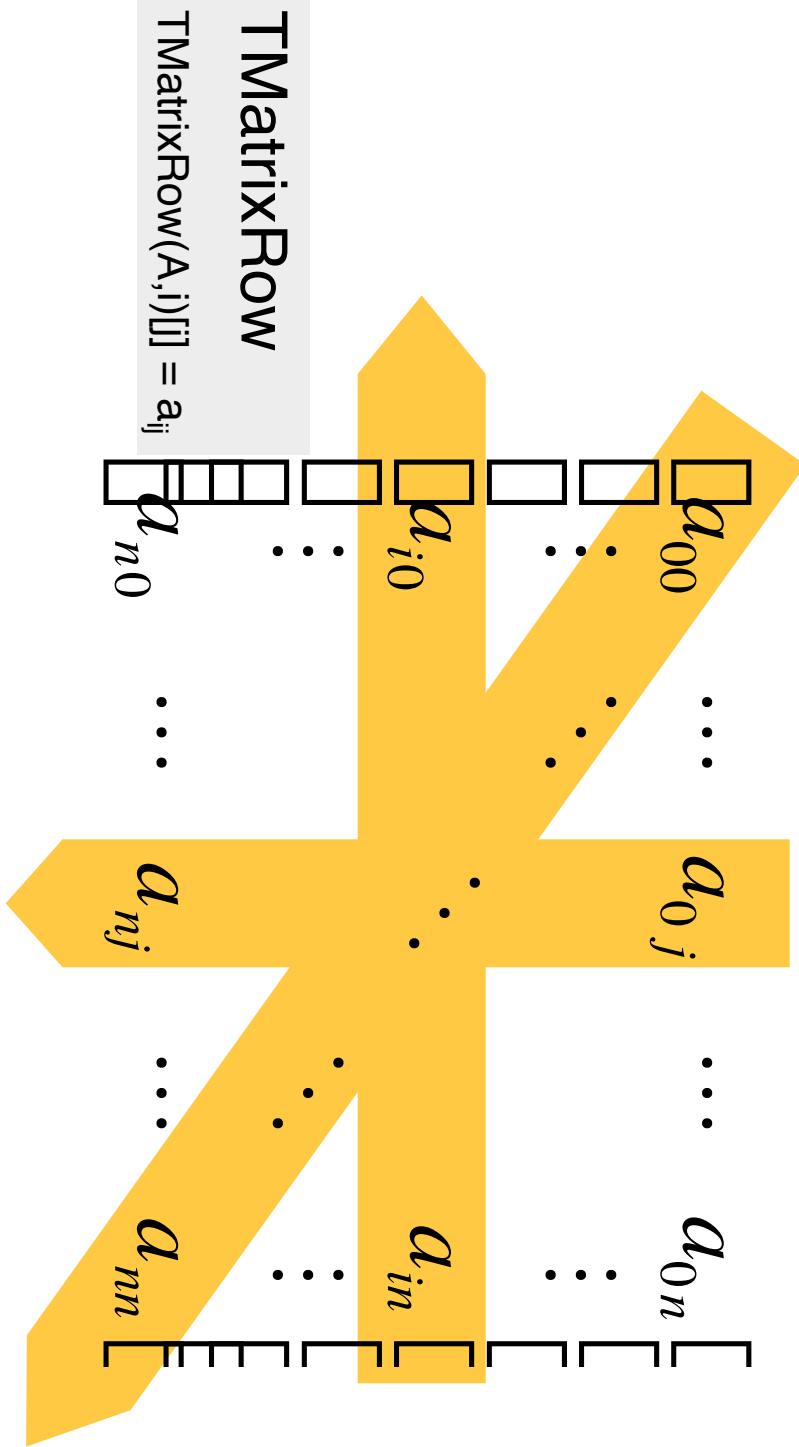
# Which matrix/vector class

May 2001 :"Jacek M. Holeczek": "The question of a linear algebra package in ROOT was already raised a couple of times without any conclusion."

- **what ?**  
Reasonably complete package integrated in  
Root/Cint
- **what not ?**  
Rewrite of LAPACK++
- **so what ?**  
Extend existing TMatrix/TVector (Oleg E. Kiselyov  
(oleg@pobox.com))

# Matrix Access

$A[i][j] = a_{ij}$   
 $A(i,j) = a_{ij}$



# Data transfer

- Usual suspects between/among TMatrix and TVector

- Direct data access

Careful, column-wise stored

```
void TMatrix::SetElements(const Float_t *elements, Option_t *option)
void GetElements(Float_t *elements, Option_t *option) const
Float_t* GetElements()
```

- TLazyMatrix

```
class TMyMatrix : public TLazyMatrix {
    .....
private:
void FillIn(TMatrix &m) const;
```

Nice example in  
\$(ROOTSYS)/test/vlazy.cxx

```
inline TMatrix::TMatrix(const TLazyMatrix &lazy_constructor)
{
    .....
lazy_constructor.FillIn(*this);
}
```

# Functionality

- Most binary operations among/between matrices and vectors
- Matrix inversion
- Eigen-values and -vectors

# Extendable

- Write operations without changing class
- Apply operation (normalizing before inversion)

```
class NormMatrixD : public  
TElementPosActionD  
{  
    const Double_t *fA;  
    void Operation(Double_t &element)  
    {  
        Double_t val =  
            TMath::Sqrt(TMath::Abs(fA[fI]*fA[fJ]));  
        if (val != 0.0) element /= val;  
    public:  
        NormMatrixD(const Double_t *a)  
        { fA = a; }  
    };
```

# Example: solve normal equation

```
TVectorD NormalEq(TMatrixxD &a, TVectorD &c,  
                    TVectorD &variance)  
{  
    // Find optimal solution for (A x - c)^T (A x - c) = 0  
  
    // hessian (A^T A)  
    Double_t det;  
    TMatrixxD ataInv(a, TMatrixxD::kTransposeMult, a);  
    ataInv.Invert(&det);  
  
    // gradient (A^T c)  
    TMatrixxD at(tMatrixxD::kTranspose, a)  
    TVectorD solution = c;  
    solution *= at;  
  
    // solution = (A^T A)^{-1} A^T c  
    solution *= ataInv;  
    variance.ResizeTo(solution.GetNoElements());  
    variance = TMatrixDDiag(ataInv);  
  
    return solution;  
}
```

Fancy constructors minimize  
moving data around

Pseudo Inverse  
 $A^+ = (A^T A)^{\text{INV}} A^T$

# What is missing ?

- **Template classes**

```
<template class T> class TMatrixTempl<template class T> class TVectorTempl
Typedef TMatrixTempl<Float_t> TMatrix
Typedef TMatrixTempl<Double_t> TMatrixD
```
- New functionality
  - Single Value Decomposition
  - Pseudo Inverse
  - ??

# Applying Root at a Hedge Fund

- Renaissance Technologies:
  - 180 employees, ~50 PhD's (math, physics, comp. science...)
  - Technical trading:  
data into computer  trade recommendation
- Same data analysis issues as HEP:
  - Ten's of Gbytes of data / day
  - Data storage / reduction

# Comparison

## Finance Experiment

- 24hrs / 5days
- Several data suppliers: different snapshots
- Reduce data in analysis: use only trade prices, not bid/asks

## Particle Accelerator Exp

- 24hrs / 7days
- Several detector stacks: try to get consistent particle tracks
- Reduce data by not storing all drift times but particle's id and impulse
- Test new ideas for price prediction in a simulator
- Events are serially correlated, consequences for parallelization of simulation/analysis
- Design experiment through simulations in GEANT
- Scattering events are independent; each event shipped to different cpu box

# Simulator

```
TTree rawData;
TS *sources = new TS(stimey,etime);
Double_t PandL = 0;
for (Int_t time = stime; time < etime;
     time+=step)
{
    Prepare_data(rawData,sources);

    TArrrayD modelPar =
        Fit_Model_Par(sources,time);

    TArrrayD predPrice =
        Make_Prediction(sources,modelPar,time);

    TArrrayD betPos =
        Make_Bet(predPrice,sources,time);

    PandL += Accounting(betPos,sources,time);
}
cout << ((PandL>0) ?
        "buy car" : "sell car") << endl;
```

$\square_j (\text{actualPrice}_j - \square\square(\text{modelPar}, \text{sources}))^2$

**Be careful no cheats !**

$\square_i \square \text{predPrice}_i \cdot \text{betPos}_i \square \text{Risk}(\text{betPos}_i)$

$\square_i \square \text{actualPrice}_i \cdot \text{betPos}_i$

# Root/Cint in High-Frequency Finance

- storing / filtering data
- tracking patterns through visualization and statistical tools
- Root/Cint macros for quick proto-typing of new predictive sources `gROOT->ProcessLine(command,&error)`
- PROOF to parallelize simulations

– An Introduction to High-Frequency Finance,  
Michel Dacorogna et al., Academic Press  
– [www.olsen.ch/research/index.html](http://www.olsen.ch/research/index.html)