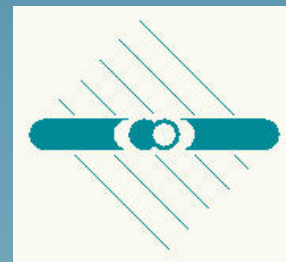


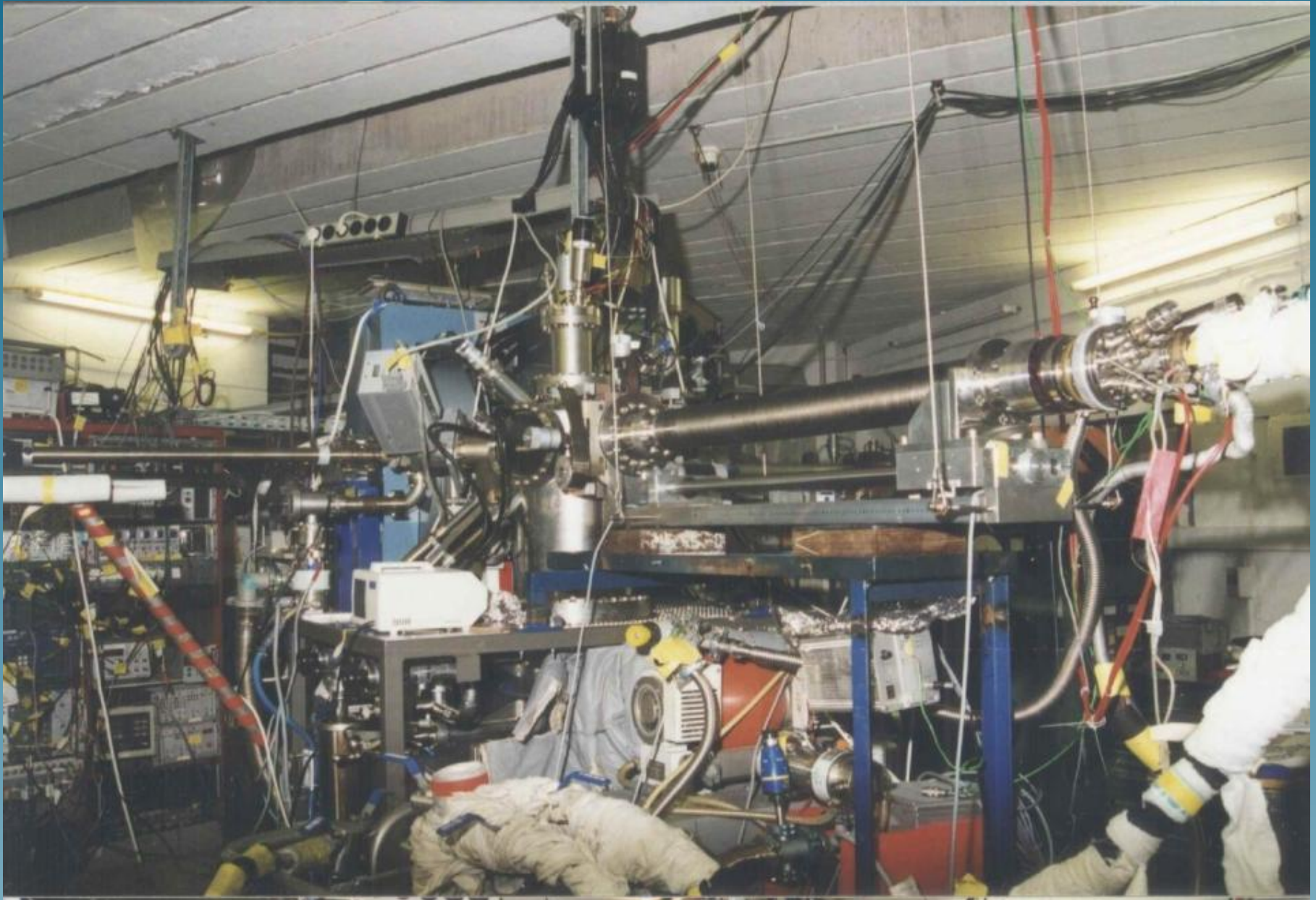
Real Time Measurement System

ELISABET

Extended **L**ithium **S**urface **A**nalysis and **B**ETa nmr

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Outline

- Motivation
- What is Realtime ?
- Kernel- and Userspace
- RTLinux
- Threads in the Kernel-Space
- Interfaces to RTLinux

- Threads in ROOT
- A C++ API for ROOT
- An example: TPD (Thermal Programmed Desorption)

Motivation

- Our old measurement system consists of two parts:
 - ★ a control and data acquisition program running on a DEC MicroVax (VMS)
 - ★ a lot of PAW-scripts running on an alpha (DIGITAL UNIX)

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 - ★ a control and data acquisition program running on a DEC MicroVax (VMS)
 - ★ a lot of PAW-scripts running on an alpha (DIGITAL UNIX)
- Due to some changes to the experimental setup and an increasing number of hardware failures on the VAX we were encouraged to develop a new system.
- We came to the decision that it should be based on RTLinux and ROOT.

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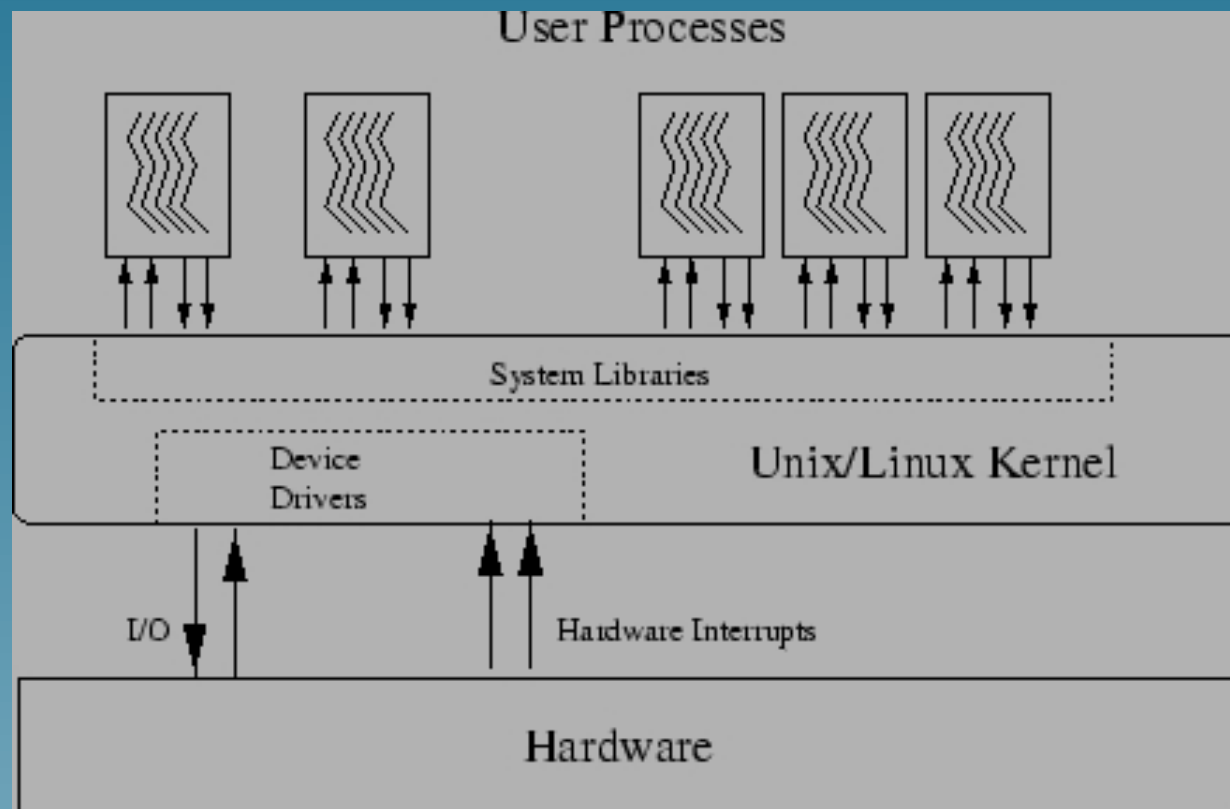
“soft” realtime: the latency is distributed around a –preferably small– average value. There is no upper limit.

“hard” realtime: There is a maximum latency within the system will have reacted certainly.

Linux-Kernel

- Linux differentiates between User- and Kernel-Space
- In contrast to User-Space there's only one process in the Kernel. (Kernel-Thread)
- Code must be linked against the entire Kernel.
- This can be done at runtime. (using `insmod`)

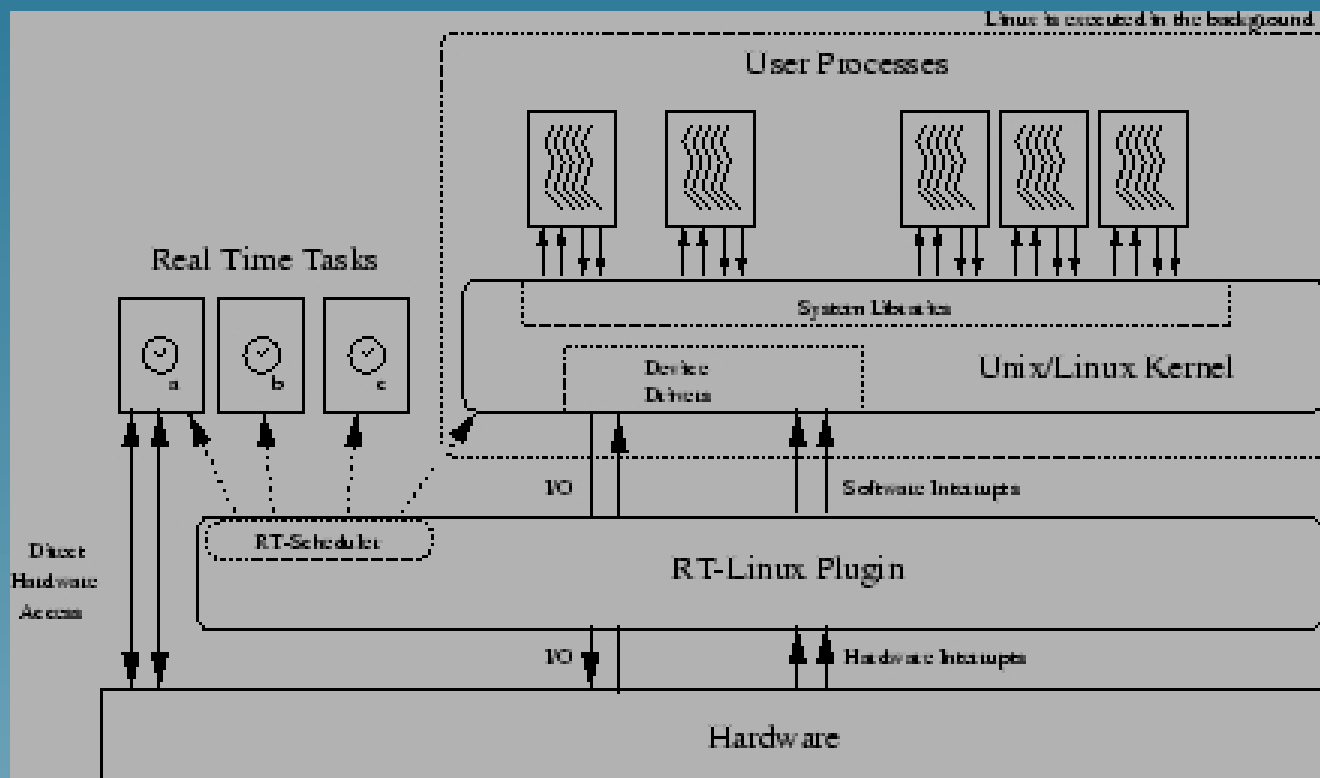
Linux-Kernel



RTLinux Extension

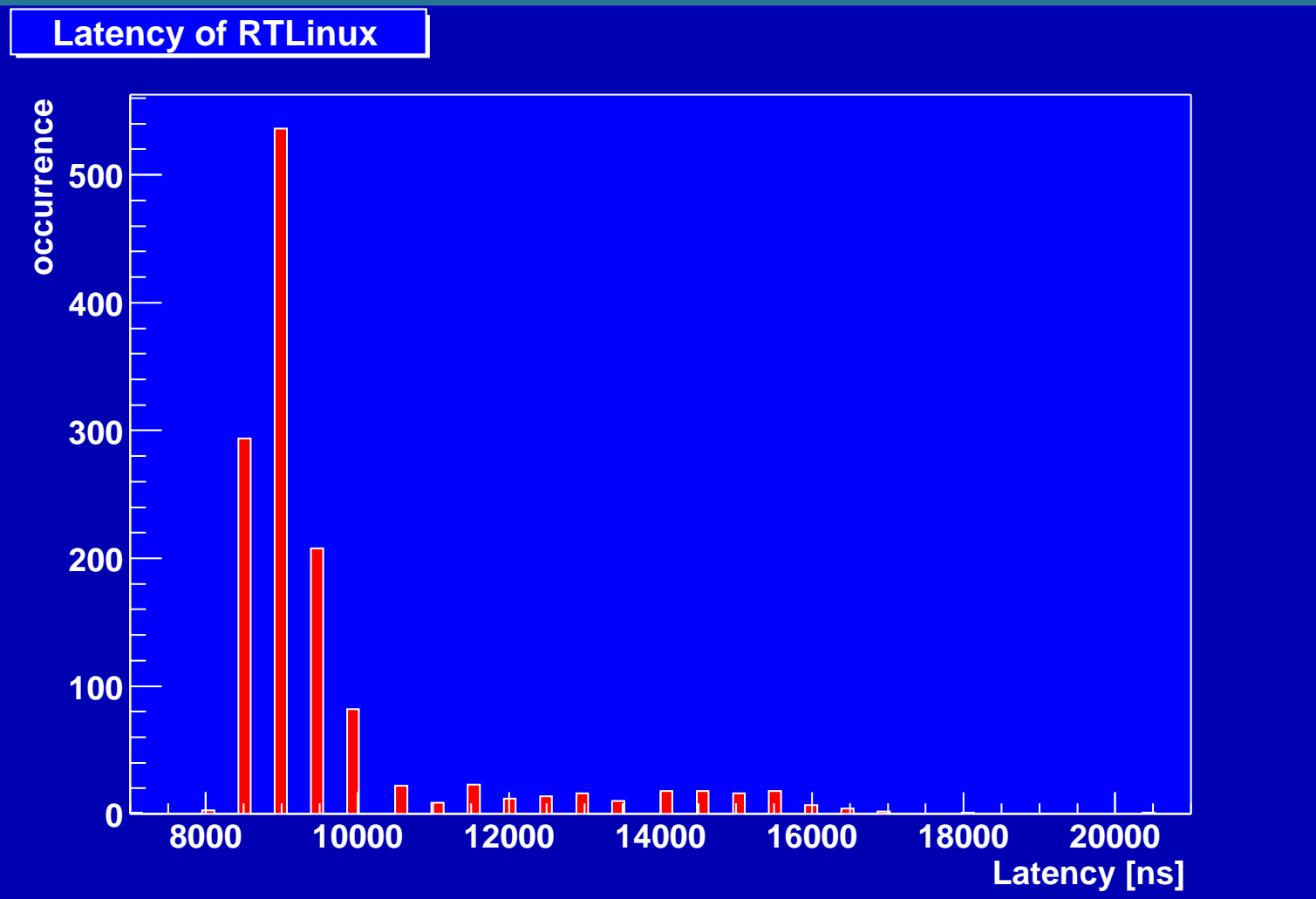
- RTLinux implements Threads to the Linux-Kernel.
- The Kernel-Thread (and so the whole Linux System) is running at lowest priority.
- Linux IRQs are transformed into soft-IRQs and handled by RTLinux at idle-time.
- latency: $20 \mu s$.

RTLinux Extension

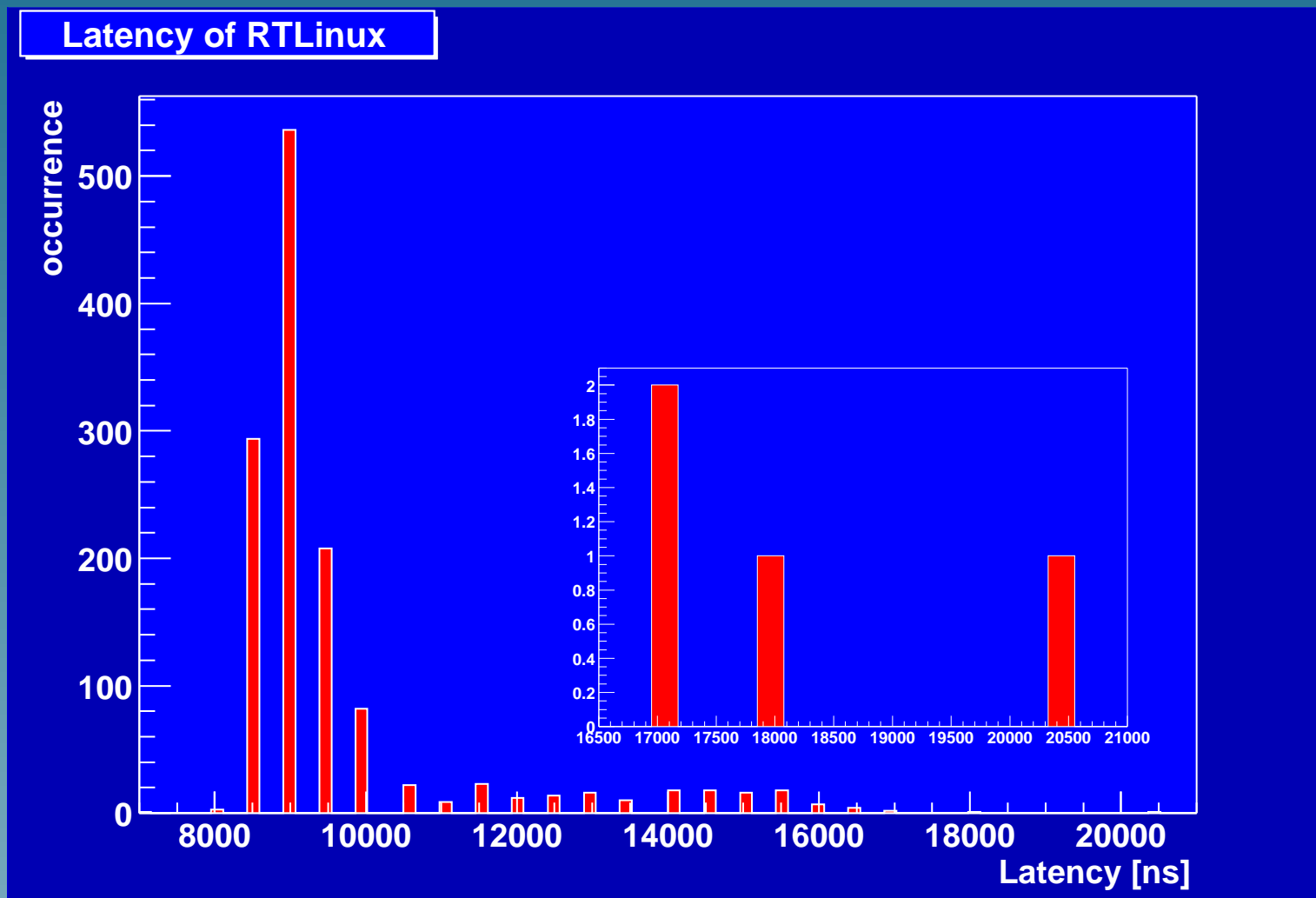


Graphics from: [GettingStarted.html](#) of the RTLinux documentation.

Latency



Latency



Interfaces to RTLinux

User-Space Applications can communicate with RTLinux modules in two different ways:

1. via FIFOs
(/dev/rtf0 – /dev/rtf63)
2. by using shared memory.
mbuff-driver

Threads in ROOT

Our Application uses FIFOs to communicate with RTLinux. There's a separate thread to extract the data from the stream.

ROOT must have been compiled with Thread support.

Starting a new Thread in ROOT:

```
thread=new TThread(UserFun, UserArgs);  
thread->Run();
```

The starting point of the thread will be the function UserFun with the prototype

```
void UserFun(void* UserArgs);
```

Threads in ROOT

ROOT classes dealing with threads:

- TThread
- TMutex
- TCondition
- TSemaphore

C++ API

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ELISABET basically consists of three major parts:

- the realtime-component and the CAMAC-module for hardware access.
- code to access non-realtime based hardware components. (mostly RS-232 programming)
- An application and some additional tools to interface the measurement process to humans and to display the results respectively analyze the data. Therefore *ROOT* is used.

⇒ Need of an API to interface the hardware components to ROOT.

command-module

```
class commandModule
{
public:
    static void SetDAC(byte N, byte A, byte F,
                      D24WORD dac);

    ...
    static void doRamp(byte N, byte A,
                      D24WORD startdac,
                      D24WORD enddac,
                      D24WORD step,
                      unsigned long long delta_t,
                      int hold=0);
    static void stopRamp();
};
```


CBaseExperiment

```
class CBaseExperiment
{
friend class CExperimentThread;
public:
    CBaseExperiment(byte experiment_type,
                    unsigned long datapoints,
                    unsigned long long delta_t);

    virtual void start();
    virtual void stop();

    int save(const char *path);

    char * getFileName();
}
```

```
virtual ~CBaseExperiment();

protected:
    virtual void processData(int fdi)=0;
    virtual void getType(char * buf)=0;
    virtual void printHeader(FILE *f)=0;
    virtual void printData(FILE *f)=0;
    exp_data exp_block;
    TMutex mutex;
    int stopFlag;

private:
    virtual void Run();
    char fileName[256];
};
```

CTDSExperiment

```
class CTDSExperiment:public CBaseExperiment
{
public:
    CTDSExperiment(byte ramp_N, byte ramp_A,
                    D24WORD ramp_start,
                    D24WORD ramp_end,
                    D24WORD ramp_step,
                    unsigned long long time_diff,
                    unsigned long datapoints,
                    unsigned long long delta_t,
                    unsigned long long wait_t,
                    CTDSMasses massinfo,
                    byte set_mass_N, byte set_mass_A,
                    byte qmssignal_N, byte qmssignal_A,
```

```
unsigned long long temp_scan_t,  
byte temp_in_N, byte temp_in_A,  
  
byte range0_N, byte range0_A,  
byte range1_N, byte range1_A,  
  
byte gain0_N, byte gain0_A,  
byte gain1_N, byte gain1_A);
```

```
virtual ~CTDSExperiment();
```

```
virtual void start();
```

```
virtual void stop();
```

```
unsigned long getMaxData();
```

```
tdsdata operator[](unsigned long j);
```

```
protected:
    virtual void processData(int fdi);
    virtual void getType(char *buf);
    virtual void printHeader(FILE *f);
    virtual void printData(FILE *f);

private:
    byte r_N;
    byte r_A;
    D24WORD r_start;
    D24WORD r_end;
    D24WORD r_off;
    unsigned long long r_t_diff;

    unsigned long counter;
    tdsdata *daten;
};
```

An example: TPD

Thermal Programmed Desorption

- Is a very important application in surface science.
- One can determine the number, type and chemical bond strength of particles covering the surface of a solid by this method.
- howto: driving an exact temperature-ramp; parallelly: counting the desorbing particles with a quadrupole-mass spectrometer (QMS).

