

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete@[@]
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed
fName
fTitle
fglsA
@~TNamed
TNamed
TNamed
TNamed
operator=
@~Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TVirtualX				
kCopy	kHollow	kOpaque	fDrawMode	
kXor	kFilled	kCheck	fglsA	
kInvert	kClear	kLoad		
@~TVirtualX	ResizePixmap	LowerWindow	EventsPending	ConvertPrimarySelection
TVirtualX	ResizeWindow	MoveWindow	NextEvent	LookupString
TVirtualX	SelectWindow	MoveResizeWindow	Button	GetPasteBuffer
Init	SelectPixmap	ResizeWindow	CopyArea	TranslateCoordinates
ClearWindow	SetCharacterUp	IconifyWindow	ChangeWindowAttributes	GetWindowSize
ClosePixmap	SetClipOFF	ReparentWindow	ChangeProperty	FillPolygon
CloseWindow	SetClipRegion	SetWindowBackGround	DrawLine	QueryPointer
CopyPixmap	SetCursor	SetWindowBackGroundPixmap	DrawPixmap	SetForeground
CreateOpenGLContext	SetDoubleBuffer	CreateWindow	CheckEvent	SetClipRectangles
DeleteOpenGLContext	SetDoubleBufferOFF	OpenDisplay	SendEvent	Update
DrawBox	SetDoubleBufferOnOpenDisplay	CloseDisplay	WMDeleteNotify	CreateRegion
DrawCellArray	SetDrawMode	GetDisplay	SetKeyAutoRepeat	DestroyRegion
DrawFillArea	SetFillColor	GetVisual	GrabKey	UnionRectWithRegion
DrawLine	SetFillStyle	GetScreen	GrabButton	PolygonRegion
DrawPolyLine	SetLineColor	GetDepth	GrabPointer	UnionRegion
DrawPolyMarker	SetLineType	GetColormap	SetWindowName	IntersectRegion
DrawText	SetLineStyle	InternAtom	SetIconName	SubtractRegion
ExecCommand	SetLineWidth	GetDefaultRootWindow	SetDownPixmap	XorRegion
GetCharacterUp	SetMarkerColor	GetParent	SetClassHints	EmptyRegion
GetDrawMode	SetMarkerSize	LoadQueryFont	SetMMWHints	PointInRegion
GetDoubleBuffer	SetMarkerStyle	GetFontHandle	SetWMPosition	EqualRegion
GetGeometry	SetOpacity	DeleteFont	SetWMSize	GetRegionBox
DisplayName	SetRGB	CreateGC	SetWMSizeHints	ListFonts
GetNativeEvent	SetTextAlign	ChangeGC	SetWMState	FreeFontNames
GetPixel	SetTextColor	CopyGC	SetWMTransientIcon	UpdateImage
GetPlanes	SetTextFont	DeleteGC	DrawString	GetImageSize
GetRGB	SetTextFont	CreateCursor	TextWidth	PutPixel
GetTextExtent	SetTextMagnitude	SetCursor	GetFontProperties	GetImage
GetTextMagnitude	SetTextSize	CreatePixmap	GetGCValues	DeleteImage
GetWindowID	UpdateWindow	CreatePixmap	GetFontStruct	IsCmdThread
HasTTFonts	Warp	CreateBitmap	FreeFontStruct	Instance
InitWindow	WriteGIF	DeletePixmap	ClearWindow	Class
AddWindow	WritePixmap	CreatePictureFromPixmap	KeySymToKeyCode	Class_Name
RemoveWindow	GetWindowAttributes	CreatePictureFromData	FillRectangle	IsA
MoveWindow	MapWindow	ReadPictureDataFromRectangle	DrawRectangle	ShowMembers
OpenPixmap	MapSubwindows	DeletePictureData	DrawSegments	Streamer
QueryPointer	MapRaised	SetDashes	SelectInput	StreamerNVirtual
ReadGIF	UnmapWindow	ParseColor	GetInputFocus	
RequestLocator	DestroyWindow	AllocColor	SetInputFocus	
RequestString	DestroySubwindow	QueryColor	GetPrimarySelectionOwner	
RescaleWindow	RaiseWindow	FreeColor	SetPrimarySelectionOwner	

TAttLine				
fLineColor	fLineStyle	fLineWidth	fglsA	
@~TAttLine	GetLineColor	SaveLineAttributes	Class	StreamerNVirtual
TAttLine	GetLineStyle	SetLineAttributes	Class_Name	
TAttLine	GetLineWidth	SetLineColor	IsA	
Copy	Modify	SetLineStyle	ShowMembers	
DistancetoLine	ResetAttLine	SetLineWidth	Streamer	