

TObject			TNamed			TStreamerInfo		
fUniqueID	kIsReferenced	kZombie	fName	kRecovered	kObjectcp	fCheckSum	kBase	kObjectP
fBits	kHasUUID	kBitMask	fTitle	kOffsetL	kTString	fClassVersion	kOffsetP	kTObject
fgDtorOnly	kCannotPick	kSingleKey	fgIsA	kCounter	kTNamed	fNumber	kCharStar	kAnyp
fgObjectStat	kNoContextMenu	kOverwrite	@~TNamed	kChar	kAnyP	fNdata	kShort	kAnyPnoVT
kCanDelete	kInvalidObject	kWriteDelete	TNamed	kInt	kSTLp	fSize	kLong	kSkip
kMustCleanup	kIsOnHeap	fgIsA	TNamed	kFloat	kSkipL	fType	kDouble	kSkipP
kObjInCanvas	kNotDeleted		TNamed	kDouble32	kConv	fNewType	kUChar	kConvL
			operator=	kUShort	kConvP		kOldVersion	kConvL
@~TObject	GetOption	operator new	Clear	kUInt	kSTL		flsBuilt	kSTLstring
MakeZombie	GetObjectInfo	operator new@[@]	Clone	kULong	kStreamer	fgCount	kBits	kStreamLoop
DoError	GetTitle	operator delete	Compare	kLong64	kMissing	fgCanDelete	kLong64	fgIsA
TObject	HandleTimer	operator delete@[@]	Copy	kULong64		fgOptimize	kObject	
TObject	Hash	operator delete	FillBuffer			fgStreamMemberWiseBool		
operator=	InheritsFrom	operator delete@[@]	GetName			fgElement		
AppendPad	InheritsFrom	SetBit	GetTitle			kCannotOptimize	kAny	
Browse	Inspect	SetBit	Hash					
ClassName	IsFolder	ResetBit	IsSortable			@~TStreamerInfo	GetMethod	ReadBufferSTL
Clear	isEqual	TestBit	SetName			BuildUserInfo	GetNewTypes	SetCheckSum
Clone	IsSortable	TestBits	SetNameTitle			GetValueAux	GetOffset	SetClass
Compare	IsOnHeap	InvertBit	SetTitle			PrintValueAux	GetOffsets	SetClassVersion
Copy	IsZombie	Info	Is			TStreamerInfo	GetOldVersion	SetStreamMemberWise
Delete	Notify	Warning	Print			TStreamerInfo	GetSize	TagFile
DistantcetoPrimitives		Error	Sizeof			Build	GetSizeElements	WriteBuffer
Draw	Paint	SysError	Class			BuildCheck	GetStreamerElement	WriteBufferClones
DrawClass	Pop	Fatal	Class_Name			BuildEmulated	GetStreamerElement	WriteBufferSTL
DrawClone	Print	AbstractMethod	IsA			BuildOld	GetStreamMemberWise	Update
Dump	Read	MayNotUse	ShowMembers			Compile	GetTypes	GetCurrentElement
Execute	RecursiveRemove	GetDtorOnly				ComputeSize	GetValue	GetElementCounter
Execute	SavePrimitive	SetDtorOnly				ForceWriteInfo	GetValueClones	CanOptimize
ExecuteEvent	SetDrawOption	GetObjectStat				GenerateHeaderFile	GetValueSTL	Optimize
FindObject	SetUniqueId	SetObjectStat				GetClass	IsBuilt	CanDelete
FindObject	UseCurrentStyle	Class				GetCheckSum	IsOptimized	SetCanDelete
GetDrawOption	Write	Class_Name				GetClassVersion	IsRecovered	Class
GetUniqueId	Write	IsA				GetDataMemberOffset	Set	Class_Name
GetName	operator new	ShowMembers				GetElements	New	IsA
GetIconName	operator new@[@]					GetElems	PrintValue	ShowMembers
						GetNdata	PrintValueClones	Streamer
						GetNumber	PrintValueSTL	StreamerNVirtual
						GetLengths	ReadBufferClones	