

TGWindow		
fParent	fEditDisabled	
fNeedRedraw	fgIsA	
fName		
fgCounter		
@~TGWindow	HandleIdleEvent	
TGWindow	Move	
DoRedraw	Resize	
TGWindow	MoveResize	
TGWindow	IsMapped	
GetParent	IsEditable	
GetMainFrame	IsEditDisabled	
MapWindow	SetEditDisabled	
MapSubwindows	SetEditable	
MapRaised	MustCleanup	
UnmapWindow	Print	
DestroyWindow	SetWindowName	
DestroySubwindow	GetName	
RaiseWindow	SetName	
LowerWindow	SetMapSubwindows	
IconifyWindow	IsMapSubwindows	
ReparentWindow	GetCounter	
RequestFocus	Class	
SetBackgroundColor	Class_Name	
SetBackgroundPixmap	Map	
HandleExpose	ShowMembers	
HandleEvent	Streamer	
HandleTimer		

TGFrame		
fX	fEventMask	fgBckndGC
fY	fFE	fgLastClick
fWidth	fgInit	fgLastButton
fHeight	fgDefaultFrameBackground	fgBackground
fMinWidth	fgDefaultSelectedBackground	fgBackground
fMinHeight	fgWhitePixel	fgDbw
fMaxWidth	fgBlackPixel	fgUserColor
fMaxHeight	fgBlackGC	fgIsA
fBorderWidth	fgWhiteGC	
fOptions	fgHilightGC	
fBackground	fgShadowGC	
@~TGFrame	HandleDragEnter	SetDragType
GetLastClick	HandleDragLeave	SetDropType
GetSender	HandleDragMotion	GetDragType
Draw3dRectangle	HandleDragDrop	GetDropType
DoRedraw	ProcessedEvent	GetWidth
GetResourcePool	SendMessage	GetHeight
GetOptionString	ProcessMessage	GetMinWidth
StartGuiBuilding	GetDefaultSize	GetMinHeight
GetDefaultFrameBackground		GetMaxWidth
GetDefaultSelectedBackground		GetMaxHeight
GetWhitePixel	Resize	GetSize
GetBlackPixel	MoveResize	GetX
GetBlackGC	GetDefaultWidth	GetY
GetWhiteGC	GetDefaultHeight	GetBorderWidth
GetHilightGC	GetBackground	GetFrameElement
GetShadowGC	ChangeBackground	GetFrameElement
GetBckndGC	SetBackgroundContains	
TGFrame	GetForeground	GetFrameFromPoint
TGFrame	SetForegroundContains	SetX
DeleteWindow	GetOptions	SetY
ReallyDelete	ChangeOptions	setWidth
GetEventMask	Layout	SetHeight
AddInput	MapSubwindows	SetMinWidth
RemoveInput	ReparentWindow	SetMinHeight
HandleEvent	MapWindow	SetMaxWidth
HandleConfigure	MapRaised	SetMaxHeight
HandleButton	UnmapWindow	SetSize
HandleDoubleClick	DrawBorder	Print
HandleCrossing	DrawCopy	SaveUserColor
HandleMotion	Activate	SavePrimitive
HandleKey	IsActive	Class
HandleFocusChange	Composite	Class_Name
HandleClientMessage	Editable	IsA
HandleSelection	SetEditable	ShowMembers
HandleSelectionRequest	outBroken	Streamer
HandleSelectionClear	outBroken	
HandleColormap	Change	cleanup

TGCompositeFrame		
fLayoutManager	fgContextMenu	
fList	fgDefaultHints	
fLayoutBroken	fgIsA	
fMustCleanup		
fMapSubwindows		
@~TGCompositeFrame	RemoveFrame	
SavePrimitiveSubframe	SaveFrame	
TGCompositeFrame	HideFrame	
TGCompositeFrame	GetState	
GetList	IsVisible	
GetDefaultWidth	IsVisible	
GetDefaultHeight	IsArranged	
GetDefaultSize	IsArranged	
GetFrameFromPoint	Composite	
TranslateCoordinates	Editable	
MapSubwindows	SetEditable	
Layout	SetLayoutBroken	
HandleButton	IsLayoutBroken	
HandleDoubleClick	SetEditDisabled	
HandleCrossing	SetCleanup	
HandleMotion	MustCleanup	
HandleKey	Cleanup	
HandleFocusChange	SetMapSubwindows	
HandleSelection	IsMapSubwindows	
HandleDragEnter	Print	
HandleDragLeave	SavePrimitive	
HandleDragMotion	Class	
HandleDragDrop	Class_Name	
ChangeOptions	IsA	
ProcessMessage	ShowMembers	
GetLayoutManager	Streamer	
SetLayoutManager		
AddFrame		

TGedPatternSelector		
fActive		
fMsgWindow		
fCe[27]		
fgIsA		
@~TGedPatternSelector		
TGedPatternSelector		
ProcessMessage		
SetActive		
GetActive		
Class		
Class_Name		
IsA		
ShowMembers		
Streamer		

TQObject		
fListOfSignals	fgIsA	
fListOfConnections		
@~TQObject	Emit	Disconnected
GetSender	Emit	Destroyed
GetSenderClassName	Emit	ChangedBy
ConnectToClass	Emit	Message
ConnectToClass	Emit	Connect