

TObject			TNamed	TDictionary	THtml::TLocalType
fUniqueID	kIsReferenced	kZombie	fName	kNone	kUndefined
fBits	kHasUUID	kBitMask	fTitle	kVector	kClass
fgDtorOnly	kCannotPick	kSingleKey	fgIsA	kList	kEnum
fgObjectStat	kNoContextMenu	kOverwrite		kDeque	kStruct
kCanDelete	kInvalidObject	kWriteDelete	@~TNamed	kMap	kTypedef
kMustCleanup	kIsOnHeap	fgIsA	TNamed	kMultimap	kNumSpecs
kObjInCanvas	kNotDeleted		TNamed	kSet	fName
			TNamed	kMultiset	fDeclName
			operator=	fgIsA	fTypeDefReal
@~TObject	GetOption	operator new			fSpec
MakeZombie	GetObjectInfo	operator new@[@]	@~TDictionary		fDeclLine
DoError	GetTitle	operator delete	Property		fgIsA
TObject	HandleTimer	operator delete@[@]	Class		
TObject	Hash	operator delete@[@]	Class_Name		
operator=	InheritsFrom	operator delete@[@]	IsA		
AppendPad	InheritsFrom	SetBit	ShowMembers		
Browse	Inspect	SetBit	Streamer		
ClassName	IsFolder	ResetBit			
Clear	isEqual	TestBit			
Clone	IsSortable	TestBits			
Compare	IsOnHeap	InvertBit			
Copy	IsZombie	Info			
Delete	Notify	Warning			
DistanceToPrimitive	Is	Error			
Draw	Paint	SysError			
DrawClass	Pop	Fatal			
DrawClone	Print	AbstractMethod			
Dump	Read	MayNotUse			
Execute	RecursiveRemove	GetDtorOnly			
Execute	SavePrimitive	SetDtorOnly			
ExecuteEvent	SetDrawOption	GetObjectStat			
FindObject	SetUniqueId	SetObjectStat			
FindObject	UseCurrentStyle	Class			
GetDrawOption	Write	Class_Name			
GetUniqueId	Write	IsA			
GetName	operator new	ShowMembers			
GetIconName	operator new@[@]				