

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new[@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	isEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceToPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new[@[@]]	

```
TXMLParser
fContext
fValidate
fStopError
fValidateError
fValidateWarning
fParseCode
fgIsA

@~TXMLParser
InitializeContext
ReleaseUnderlying
OnValidateError
OnValidateWarning
StopParser
SetParseCode
SetValidate
GetValidate
ParseFile
ParseBuffer
GetParseCode
GetParseCodeMessage
SetStopOnError
GetStopOnError
GetValidateError
GetValidateWarning
Class
Class_Name
IsA
ShowMembers
Streamer
```

```
fTXMLDoc  
fglsA  
  
@~TDOMParser  
ParseContext  
TDOMParser  
ParseFile  
ParseBuffer  
ReleaseUnderlying  
GetXMLDocument  
Class  
Class_Name  
IsA  
ShowMembers  
Streamer  
StreamerNVirtual
```