

TObject		
fUniqueID	kIsReference	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	Overwrite
kCanDelete	kInvalidObject	WriteDeletes
kMustCleanup	IsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@-TObject		
GetOption	operator new	
MakeZombie	GetObjectInfo	operator new@[]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceToPrimitive	Error	
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRe	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEven	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[]	

TNamed
fName
fTitle
fgIsA
@-TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TDirectory		
fModified	fBufferSize	fList
fWritable	fSeekDir	fKeys
fDatetimeC	fSeekParent	fUUID
fDatetimeM	fSeekKeys	kCloseDirectory
fNbytesKeys	fFile	fgIsA
fNbytesName	fMother	
@-TDirectory		
GetObjectChild	DeleteAll	
cd1	GetObjectChild	DeleteKeys
Cd1	GetObjectChild	DeleteKeys
TDirectory	GetBufferSizes	RecursiveRemove
operator=	GetCreationDate	SaveSelf
TDirectory	GetFile	SetBufferSize
TDirectory	GetKey	SetWritable
Append	GetList	SetModified
Add	GetListOfKeys	SetMother
AppendKey	GetModificationDate	
Browse	GetMother	Write
Build	GetNbytesKeys	Write
Clear	GetKeys	WriteTObject
Close	GetSeekDir	WriteObjectAny
Copy	GetSeekParent	WriteObjectAny
cd	GetSeekKeys	WriteDirHeader
DeleteAll	GetPath	WriteKeys
Delete	GetUUID	Cd
Draw	IsFolder	DecodeNameCycle
FillBuffer	IsModified	EncodeNameCycle
FindKey	IsWritable	Class
FindKeyAny	Is	Class_Name
FindObject	mkdir	IsA
FindObject	Paint	ShowMembers
FindObjectAny	Print	Streamer
Get	Purge	StreamerNVirtual
GetDirectory	pwd	

TFile		
fSumBuffer	fNProcessIDs	fgBytesWrite
fSum2Buffer	fRealName	fgBytesRead
fBytesWrite	fOption	kRecovered
fBytesRead	fUnits	kHasReferences
fBEGIN	fFree	kDevNull
fEND	fClassIndex	kWriteError
fSeekFree	fCache	kBeg
fSeekInfo	fProcessIDs	kCur
fD	fOffset	kEnd
fVersion	fArchive	kStartBigFile
fCompress	fArchiveOffset	fgIsA
fNbytesFree	flsArchive	
fNbytesInfo	flsRootFile	
fWritten	fInfoCache	
@-TFile		
GetErrno	ReadFree	
Init	ResetErrno	ReadStreamInfo
GetRelOffset	GetFd	Recover
ReadBufferV	GetDateOfProc	Recover
WriteBufferV	GetDateOfFree	Seek
SysOpen	GetNfree	SetCompressionLevel
SysClose	GetNProcessIDs	SetEND
SysRead	GetOption	SetOption
SysWrite	GetBytesRead	ShowStreamerInfo
SysSeek	GetBytesWritten	Sizeof
SysStat	GetVersion	SumBuffer
SysSync	GetRecordHeader	UseCache
TFile	GetNbytesInfo	WriteBuffer
operator=	GetNbytesFree	Write
TFile	GetSeekFreeWrite	
TFile	GetSeekInfo	WriteFree
Close	GetSize	WriteHeader
Copy	GetStreamerInfo	WriteStreamerInfo
Delete	GetStreamerInfo	WriteCache
Draw	IncrementProcessIDs	BytesRead
DrawMap	IsArchive	GetFileBytesWritten
FillBuffer	IsOpen	SetFileBytesRead
Flush	Is	SetFileBytesWritten
GetArchive	MakeFree	Class
GetBestBuffer	MakeProject	Class_Name
GetClassIndex	Map	IsA
GetCompressionLevel	PrintLevel	ShowMembers
GetCompressionFactor	PrintFactor	
GetEND	ReadBuffer	