

TObject			TNamed	RooClassFactory
fUniqueID	kIsReferenced	kZombie	fName	fglsA
fBits	kHasUUID	kBitMask	fTitle	@~RooClassFactory
fgDtorOnly	kCannotPick	kSingleKey	fglsA	RooClassFactory
fgObjectStat	kNoContextMenu	kOverwrite		makePdf
kCanDelete	kInvalObject	kWriteDelete		makeFunction
kMustCleanup	kIsOnHeap	fglsA		makeClass
kObjInCanvas	kNotDeleted			RooClassFactory
				Class
				Class_Name
				IsA
				ShowMembers
				Streamer
@~TObject			RooPrintable	
MakeZombie	GetOption	operator new	InLine	
DoError	GetObjectInfo	operator new[@[@]]	OneLine	
TObject	GetTitle	operator delete	Standard	
TObject	HandleTimer	operator delete[@[@]]	Shape	
operator=	Hash	operator delete	Verbose	
AppendPad	InheritsFrom	operator delete[@[@]]	fglsA	
Browse	InheritsFrom	SetBit		@~RooPrintable
ClassName	Inspect	SetBit		RooPrintable
Clear	IsFolder	ResetBit		printToStream
Clone	isEqual	TestBit		parseOptions
Compare	IsSortable	TestBits		lessVerbose
Copy	IsOnHeap	InvertBit		inLinePrint
Delete	IsZombie	Info		oneLinePrint
DistancetoPrimitive	Notify	Warning		defaultStream
Draw	Is	Error		Class
DrawClass	Paint	SysError		Class_Name
DrawClone	Pop	Fatal		IsA
Dump	Print	AbstractMethod		ShowMembers
Execute	Read	MayNotUse		Streamer
Execute	RecursiveRemove	GetDtorOnly		StreamerNVirtual
ExecuteEvent	SavePrimitive	SetDtorOnly		
FindObject	SetDrawOption	GetObjectStat		
FindObject	SetUniqueId	SetObjectStat		
GetDrawOption	UseCurrentStyle	Class		
GetUniqueId	Write	Class_Name		
GetName	Write	IsA		
GetIconName	operator new	ShowMembers		
	operator new[@[@]]			