

TObject			TNamed	TGraph			TCutG
fUniqueID	kIsReferenced	kZombie	fName	fMaxSize	fFunctions	kClipFrame	fVarX
fBits	kHasUUID	kBitMask	fTitle	fNpoints	fHistogram	kNotEditable	fVarY
fgDtorOnly	kCannotPick	kSingleKey	fgIsA	fX	fMinimum	fgIsA	fObjectX
fgObjectStat	kNoContextMenu	kOverwrite		fY	fMaximum		fObjectY
kCanDelete	kInvalObjet	kWriteDelete					fgIsA
kMustCleanup	kIsOnHeap	fgIsA					
kObjInCanvas	kNotDeleted						
@~TObject	GetOption	operator new					
MakeZombie	GetObjectInfo	operator new[@[@]]					
DoError	GetTitle	operator delete					
TObject	HandleTimer	operator delete[@[@]]					
TObject	Hash	operator delete					
operator=	InheritsFrom	operator delete[@[@]]					
AppendPad	InheritsFrom	SetBit					
Browse	Inspect	SetBit					
ClassName	IsFolder	ResetBit					
Clear	isEqual	TestBit					
Clone	IsSortable	TestBits					
Compare	IsOnHeap	InvertBit					
Copy	IsZombie	Info					
Delete	Notify	Warning					
DistanceToPrimitive		Error					
Draw	Paint	SysError					
DrawClass	Pop	Fatal					
DrawClone	Print	AbstractMethod					
Dump	Read	MayNotUse					
Execute	RecursiveRemove	GetDtorOnly					
Execute	SavePrimitive	SetDtorOnly					
ExecuteEvent	SetDrawOption	GetObjectStat					
FindObject	SetUniqueID	SetObjectStat					
FindObject	UseCurrentStyle	Class					
GetDrawOption	Write	Class_Name					
GetUniqueID	Write	IsA					
GetName	operator new	ShowMembers					
GetIconName	operator new[@[@]]						

TAttLine		
fLineColor	fLineWidth	
fLineStyle	fgIsA	
@~TAttLine	Modify	Class_Name
TAttLine	ResetAttLine	IsA
TAttLine	SaveLineAttribute	ShowMembers
Copy	SetLineAttributes	Streamer
DistanceToLine	SetLineColor	StreamerNVirtual
GetLineColor	SetLineStyle	
GetLineStyle	SetLineWidth	
GetLineWidth	Class	

TAttFill		
fFillColor	fgIsA	
fFillStyle		
@~TAttFill	Modify	Class_Name
TAttFill	ResetAttFill	IsA