

TObject			TLine			TGaxis		
fUniqueID	kIsReferenced	kZombie	fX1	fWmin	fChopt			
fBits	kHasUUID	kBitMask	fY1	fWmax	fName			
fgDtorOnly	kCannotPick	kSingleKey	fX2	fGridLength	fTitle			
fgObjectStat	kNoContextMenu	kOverwrite	fY2	fTickSize	fTimeFormat			
kCanDelete	kInvalidObject	kWriteDelete	kLineNDC	fLabelOffset	fFunctionName			
kMustCleanup	kIsOnHeap	fgIsA	fgIsA	fLabelSize	fFunction			
kObjInCanvas	kNotDeleted			fTitleOffset	fAxis			
@~TObject	GetOption	operator new	@~TLine	fTitleSize	fgMaxDigits			
MakeZombie	GetObjectInfo	operator new[@@]	TLine	fNdiv	fgIsA			
DoError	GetTitle	operator delete	TLine	fLabelColor				
TObject	HandleTimer	operator delete[@@]	TLine	fLabelFont				
TObject	Hash	operator delete	Copy					
operator=	InheritsFrom	operator delete[@@]	DistanceToPrimitive					
AppendPad	InheritsFrom	SetBit	DrawLine					
Browse	Inspect	SetBit	DrawLineNDC					
ClassName	IsFolder	ResetBit	ExecuteEvent					
Clear	isEqual	TestBit	GetX1					
Clone	IsSortable	TestBits	GetX2					
Compare	IsOnHeap	InvertBit	GetY1					
Copy	IsZombie	Info	GetY2					
Delete	Notify	Warning	Is					
DistanceToPrimitive	Is	Error	Paint					
Draw	Paint	SysError	PaintLine					
DrawClass	Pop	Fatal	PaintLineNDC					
DrawClone	Print	AbstractMethod	Print					
Dump	Read	MayNotUse	SavePrimitive					
Execute	RecursiveRemove	GetDtorOnly	SetX1					
Execute	SavePrimitive	SetDtorOnly	SetX2					
ExecuteEvent	SetDrawOption	GetObjectStat	SetY1					
FindObject	SetUniqueID	SetObjectStat	SetY2					
FindObject	UseCurrentStyle	Class	Class					
GetDrawOption	Write	Class_Name	Class_Name					
GetUniqueID	Write	IsA	IsA					
GetName	operator new	ShowMembers	ShowMembers					
GetIconName	operator new[@@]		Streamer					

TAttLine		
fLineColor		
fLineStyle		
fLineWidth		
fgIsA		

TAttText		
fTextAngle	fTextFont	
fTextSize	fgIsA	
fTextAlign		
fTextColor		
@~TAttText	SetTextAlign	
TAttText	SetTextAngle	
TAttText	SetTextColor	
Copy	SetFont	
DistanceToLine	SetTextSize	
GetLineColor	SetTextSizePixels	
GetLineStyle	Class	
GetLineWidth	Class_Name	
Modify	IsA	
ResetAttLine	ShowMembers	
SaveLineAttributes	Streamer	
SetLineAttributes	StreamerNVirtual	
SetLineColor		
SetLineStyle		
SetLineWidth		
Class		
Class_Name		
IsA		
ShowMembers		
Streamer		