

**TGLCamera**

kNEAR	fInterestBoxExpansion
kLEFT	fViewport
kRIGHT	fProjM
kTOP	fModVM
kBOTTOM	fClipM
kFAR	fCacheDirty
kPlanesPerFrustum	fInterestBox
fFrustumPlanes[6]	fLargestInterest
fPreviousInterestBox	fgIsA
fInterestFrustum	
fInterestFrustumAsBox	

@~TGLCamera	EyeDirection
Frustum	FrustumOverlap
operator=	ViewportOverlap
AdjustAndClampVal	ViewportSize
UpdateCache	ProjectedShift
SetViewport	OflInterest
Setup	UpdateInterest
Reset	ResetInterest
Dolly	DrawDebugAids
Zoom	Class
Truck	Class_Name
Rotate	IsA
Apply	ShowMembers
EyePoint	