

| TObject | | | TGLayoutManager | TGTableLayout |
|---------------------|--------------------|-----------------------|---------------------------------|---------------|
| fUniqueID | kIsReferenced | kZombie | fglmA | |
| fBits | kHasUUID | kBitMask | | |
| fgDtorOnly | kCannotPick | kSingleKey | @~TGLayoutManager | |
| fgObjectStat | kNoContextMenu | kOverwrite | Layout | |
| kCanDelete | kInvalidObject | kWriteDelete | GetDefaultSize | |
| kMustCleanup | kIsOnHeap | fglsA | SetDefaultWidth | |
| kObjInCanvas | kNotDeleted | | SetDefaultHeight | |
| | | | Class | |
| @~TObject | GetOption | operator new | Class_Name | |
| MakeZombie | GetObjectInfo | operator new[@[@]] | IsA | |
| DoError | GetTitle | operator delete | ShowMembers | |
| TObject | HandleTimer | operator delete[@[@]] | Streamer | |
| TObject | Hash | operator delete | | |
| operator= | InheritsFrom | operator delete[@[@]] | | |
| AppendPad | InheritsFrom | SetBit | @~TGTableLayout | |
| Browse | Inspect | SetBit | FindRowColSizes | |
| ClassName | IsFolder | ResetBit | FindRowColSizesInit | |
| Clear | IsEqual | TestBit | FindRowColSizesHomogeneous | |
| Clone | IsSortable | TestBits | FindRowColSizesSinglyAttached | |
| Compare | IsOnHeap | InvertBit | FindRowColSizesMultiplyAttached | |
| Copy | IsZombie | Info | SetRowColSizes | |
| Delete | Notify | Warning | SetRowColSizesInit | |
| DistanceToPrimitive | Is | Error | CheckSanity | |
| Draw | Paint | SysError | SetRowColResize | |
| DrawClass | Pop | Fatal | TGTableLayout | |
| DrawClone | Print | AbstractMethod | Layout | |
| Dump | Read | MayNotUse | GetDefaultSize | |
| Execute | RecursiveRemove | GetDtorOnly | SavePrimitive | |
| Execute | SavePrimitive | SetDtorOnly | Class | |
| ExecuteEvent | SetDrawOption | GetObjectStat | Class_Name | |
| FindObject | SetUniqueId | SetObjectStat | IsA | |
| FindObject | UseCurrentStyle | Class | ShowMembers | |
| GetDrawOption | Write | Class_Name | Streamer | |
| GetUniqueId | Write | IsA | StreamerNVirtual | |
| GetName | operator new | ShowMembers | | |
| GetIconName | operator new[@[@]] | | | |