

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPickSingleKey	
fgObjectStack	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObjectWriteDelete	
kMustCleanUp	kOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject GetOption operator new MakeZombie GetObjectIn operator new @ DoError GetTitle operator delete TObject HandleTime operator delete TObject Hash operator delete operator= InheritsFrom operator delete AppendPad InheritsFrom SetBit Browse Inspect SetBit ClassName IsFolder ResetBit Clear IsEqual TestBit Clone IsSortable TestBits Compare IsOnHeap InvertBit Copy IsZombie Info Delete Notify Warning DistancetoP Primitive Error Draw Paint SysError DrawClass Pop Fatal DrawClone Print AbstractMethod Dump Read MayNotUse Execute RecursiveRead DtorOnly Execute SavePrimitive SetDtorOnly ExecuteEvent SetDrawOptions SetObjectStat FindObject SetUniqueID SetObjectStat FindObject UseCurrentStyle GetDrawOptions Write Class_Name GetUniqueID Write IsA GetName operator new ShowMembers GetIconName operator new @ [@]		

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TImage		
kXpm	kTga	kChar
kZCompressed	kXpm	kUnicode
kGZCompressed	kXpm	kStretch
kPng	kPlain	kTile
kJpeg	kEmbossed	kStretchY
kXcf	kSunken	kStretchX
kPpm	kShadeAbove	CoordModeOr
kPnm	kShadeBelow	CoordModePr
kBmp	kEmbossed	kRedChan
klco	kSunken	kGreenChan
kCur	kOutlineAbove	kBlueChan
kGif	kOutlineBelow	kAlphaChan
kTiff	kOutlineFull	kAllChan
kXbm	k3DTypes	fgIsA
kFits	kUTF8	

@~TImage	Bevel	IsEditable
TImage	DrawText	GetWidth
TImage	BeginPaint	GetHeight
TImage	EndPoint	IsValid
operator=	DrawLine	GetScaledImage
TImage	DrawDashLine	GetPixels
Clone	DrawBox	GetArray
ReadImage	DrawRectangle	GetPixmap
WriteImage	FillRectangle	GetMask
SetImage	DrawPolyLine	GetArgbArray
SetImage	PutPixel	GetScanline
SetImage	PolyPoint	GetImageBuffer
SetImage	DrawSegment	SetImageBuffer
FromPad	FillPolygon	PaintImage
UnZoom	FillPolygon	FromWindow
Zoom	CropPolygon	Create
Flip	DrawFillArea	Open
Gray	DrawFillArea	Open
IsGray	FillSpans	Open
Mirror	FillSpans	Open
Scale	CropSpans	Open
Tile	CopyArea	operator+=
Crop	DrawCellArray	operator/=
Pad	FloodFill	Class
Blur	DrawCubeBevel	Class_Name
Vectorize	DrawStraight	Ellips
HSV	DrawCircle	ShowMembers
Gradient	DrawEllips	
Merge	DrawEllips2	
Append	SetEditable	

TASImage			
kNoZoom	fMaxValue	fEditable	fgVisual
kZoom	fMinValue	fPaintMode	fgInit
kZoomOps	fZoomOffX	fPic	fgIsA
kReadWrite	fZoomOffY	fMask	
kReadWrite	fZoomWidth	fgGrayImage	
flmage	fZoomHeight	fgIsGray	
fScaledImage	fZoomUpdate	fPlugList	
@~TASImage	Browse	DrawLine	FromWindow
DrawVLine	SetTitle	DrawDashLine	GetWidth
DrawHLine	GetTitle	DrawBox	GetHeight
DrawLineInter	GetIconName	DrawRectangle	GetScaledWidth
DrawWideLine	FromPad	FillRectangle	GetScaledHeight
DrawDashHLine	Draw	DrawPolyLine	Valid
DrawDashVLine	Paint	PutPixel	IsGray
DrawDashZLine	DistancetoP	PolyPoint	GetImage
GetPolygon	SpaceEven	DrawSegment	GetScaledImage
GetFillArea	SetObjectIn	FillPolygon	GetPixmap
FillRectangle	SetPaint	FillPolygon	GetMask
DrawTextTT	Zoom	CropPolygon	GetPixels
DrawGlyph	UnZoom	DrawFillArea	GetArray
SetDefaults	Flip	DrawFillArea	GetArgbArray
CreateThumbnail	Mirror	FillSpans	GetScanline
DestroyImage	Scale	FillSpans	GetImageBuffer
GetFileType	Tile	CropSpans	SetImageBuffer
MapFileType	Crop	CopyArea	PaintImage
MapQuality	Pad	DrawCellArray	SetPaletteEnabled
InitVisual	Blur	FloodFill	SavePrimitive
TASImage	Vectorize	DrawCubeBevel	GetVisual
TASImage	Gray	DrawStraight	Ellips
TASImage	StartPalette	DrawCircle	Image2Drawable
TASImage	HSV	DrawEllips	Class
TASImage	Merge	DrawEllips2	Class_Name
TASImage	Append	ReadImage	IsA
TASImage	Gradient	WriteImage	ShowMembers
operator=	Bevel	SetImage	
Clone	DrawText	SetImage	
SetEditable	BeginPaint	SetImage	
IsEditable	EndPoint	SetImage	

TAttImage	
klmgDefault	fImageQuality
klmgPoor	fImageCompression
klmgFast	fConstRatio
klmgGood	fPalette
klmqBest	fPaletteEditor

@~TAttImage	SaveImageAs	Class
TAttImage	SetConstRatio	Class_Name
TAttImage	SetPaletteEnabled	IsA
Copy	SetImageCopy	ShowMembers
GetConstRatio	SetImageQuality	Streamer
GetImageCopy	SetPosition	StreamerNVirtual