

TNamed	TGeoShape			TGeoBBox	TGeoTorus	
fName	kBitMask32	kGeoPara	kGeoTrd2	fDX	fOrigin[3]	fPhi
fTitle	kGeoNoShape	kGeoSph	kGeoComb	fDY	fglsA	fRmin
fglsA	kGeoBad	kGeoTube	kGeoClosedShape	fDZ		fRmax
@~TNamed	kGeoRSeg	kGeoTubeSeg	kGeoXtru			fPhi1
TNamed	kGeoPhiSeg	kGeoCone	kGeoParaboloid	@~TGeoBBox	GetDZ	@~TGeoTorus
TNamed	kGeoThetaSeg	kGeoConeSeg	kGeoHalfSpace	FillBuffer3D	GetOrigin	GetNmeshVertices
TNamed	kGeoVisX	kGeoPcon	kGeoHype	TGeoBBox	InspectShape	Daxis
TNamed	kGeoVisY	kGeoPgong	kGeoSavePrimitive	TGeoBBox	IsCylType	DDaxis
TNamed	kGeoVisZ	kGeoArb8	fShapeId	TGeoBBox	IsValidBox	DDDaxis
operator=	kGeoRunTimeShape	kGeoEltu	fShapeBits	TGeoBBox	IsNullBox	ToBoundary
Clear	kGeoInvalidShape	kGeoTrap	fglsA	ComputeBBox	MakeBuffer3D	SolveCubic
Clone	kGeoTorus	kGeoCtub		ComputeNormal	Safety	SolveQuartic
Compare	kGeoBox	kGeoTrd1		Contains	SavePrimitive	TGeoTorus
Copy				CouldBeCrossed	SetBoxDimensions	IsCylType
FillBuffer				DistancetoPrimitive	SetDimensions	TGeoTorus
GetName				FillBuffer3D	SetDimensions	Safety
GetTitle				GetFittingBox	SetId	TGeoTorus
Hash				GetBasicColor	SetPoints	SavePrimitive
IsSortable				SetOnBoundary	SetPoints	ComputeBBox
SetName				TransformPoints	SetSegsAndPols	SetTorusDimensions
SetNameTitle				Big	SetRuntime	ComputeNormal
Title				Tolerance	ShapeDistanceToPri	SetDimensions
SetTitle				ComputeBBox	Sizeof3D	Contains
Is				ComputeNormal	SetShapeBit	DistFromInside
Print				Contains	SetShapeBit	SetPoints
Sizeof				CouldBeCrossed	ResetShapeBit	DistFromOutside
Class				DistancetoPrimiti	TestShapeBit	SetSegsAndPols
Class_Name				IsInPhiRange	TestShapeBits	DistancetoPrimiti
IsA				DistFromInside	TestShapeBits	Sizeof3D
ShowMembers				IsRunTimeShape	InvertShapeBit	Divide
				DistFromOutside	Streamer	Class
				IsValid	Streamer	GetAxisName
				DistToPhiMin	Streamer	Class_Name
				IsValidBox	Streamer	GetAxisRange
				InspectShape	Streamer	ShowMembers
				GetAxisName	Streamer	Streamer
				MakeRange3D	Streamer	Streamer
				NormalPhi	Streamer	Streamer
				GetBoundingCylinder	Streamer	Streamer
				Safety	Streamer	NVirtual
				GetBuffer3D	SafetyPhi	GetMakeRuntimeShape