

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new[@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete[@@]
TObject	Hash	operator delete[@@]
operator=	InheritsFrom	operator delete[@@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitives		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new[@[@]	

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TBox
fTip
fx1
fy1
fx2
fy2
fResizing
kCannotMove
fgIsA

@~TBox
TBox
TBox
TBox
Copy
DistanceToPrimitive
Draw
DrawBox
ExecuteEvent
IsBeingResized
GetX1
GetX2
GetY1
GetY2
HideToolTip
Is
Paint
PaintBox
Print
SavePrimitive
SetX1
SetX2
SetY1
SetY2
SetToolTipText
Class
Class_Name
IsA
ShowMembers
Streamer
```

TPave	
fX1NDC	fCornerRadius
fY1NDC	fOption
fX2NDC	fName
fY2NDC	kNameIsAction
fBorderSize	fglsA
fInit	
@~TPave	Paint
TPave	PaintPave
TPave	PaintPaveArc
TPave	Print
Copy	SavePrimitive
ConvertNDCToPad	SetBorderSize
Draw	SetCornerRadius
DrawPave	SetName
ExecuteEvent	SetOption
GetBorderSize	SetX1NDC
GetCornerRadius	SetX2NDC
GetName	SetY1NDC
GetOption	SetY2NDC
GetX1NDC	Class
GetX2NDC	Class_Name
GetY1NDC	IsA
GetY2NDC	ShowMembers
Hash	Streamer
IsSortable	
Is	

```
TLegend  
fPrimitives  
fEntrySeparation  
fMargin  
fglsA  
  
@-TLegend  
TLegend  
TLegend  
TLegend  
AddEntry  
AddEntry  
Clear  
Copy  
DeleteEntry  
Draw  
EditEntryAttFill  
EditEntryAttLine  
EditEntryAttMarker  
EditEntryAttText  
GetEntry  
GetEntrySeparation  
GetHeader  
GetListOfPrimitives  
GetMargin  
InsertEntry  
Paint  
PaintPrimitives  
Print  
RecursiveRemove  
SavePrimitive  
SetDefaults  
SetEntryLabel  
SetEntryOption  
SetEntrySeparation  
SetHeader  
SetMargin  
Class  
Class_Name  
IsA  
ShowMembers  
Streamer
```

	TAttLine
fLineColor	
fLineStyle	
fLineWidth	
fgSA	
<hr/>	
@~TAttLine	
TAttLine	
TAttLine	
Copy	
DistanceToLine	
GetLineColor	
GetLineStyle	
GetLineWidth	
Modify	
ResetAttLine	
SaveLineAttributes	
SetLineAttributes	
SetLineColor	
SetLineStyle	
SetLineWidth	

```
TAttText  
fTextAngle  
fTextSize  
fTextAlign  
fTextColor  
fTextFont  
fglsA  
  
@-TAttText  
TAttText  
TAttText  
Copy  
GetTextAlign  
GetTextAngle  
GetTextColor  
GetTextFont  
GetTextSize  
Modify
```