

TGWindow		
fParent	fEditDisabled	
fNeedRedraw	fglsA	
fName		
fgCounter		
@~TGWindow	HandleIdleEvent	
TGWindow	Move	
DoRedraw	Resize	
TGWindow	MoveResize	
TGWindow	IsMapped	
GetParent	IsEditable	
GetMainFrame	IsEditDisabled	
MapWindow	SetEditDisabled	
MapSubwindows	SetEditable	
MapRaised	MustCleanup	
UnmapWindow	Print	
DestroyWindow	SetWindowName	
DestroySubwindow	SetName	
RaiseWindow	SetName	
LowerWindow	SetMapSubwindows	
IconifyWindow	IsMapSubwindows	
ReparentWindow	GetCounter	
RequestFocus	Class	
SetBackgroundColor	Class_Name	
SetBackgroundPixmap	Class	
HandleExpose	ShowMembers	
HandleEvent	Streamer	
HandleTimer		

TGFrame		
fX	fEventMask	fgBckndGC
fY	fFE	fgLastClick
fWidth	fInit	fgLastButton
fHeight	fgDefaultFrameBackground	fgBackground
fMinWidth	fgDefaultSelectedBackground	fgBackground
fMinHeight	fgWhitePixel	fgDbw
fMaxWidth	fgBlackPixel	fgUserColor
fMaxHeight	fgBlackGC	fglsA
fBorderWidth	fgWhiteGC	
fOptions	fgHilightGC	
fBackground	fgShadowGC	
@~TGFrame	HandleDragEnter	SetDragType
GetLastClick	HandleDragLeave	SetDropType
GetSender	HandleDragMotion	GetDragType
Draw3dRectangle	HandleDragDrop	GetDropType
DoRedraw	ProcessedEvent	GetWidth
GetResourcePool	SendMessage	GetHeight
GetOptionString	ProcessMessage	GetMinWidth
StartGuiBuilding	GetDefaultSize	GetMinHeight
GetDefaultFrameBackground		GetMaxWidth
GetDefaultSelectedBackground		GetMaxHeight
GetWhitePixel	Resize	GetSize
GetBlackPixel	MoveResize	GetX
GetBlackGC	GetDefaultWidth	GetY
GetWhiteGC	GetDefaultHeight	GetBorderWidth
GetHilightGC	GetBackground	GetFrameElement
GetShadowGC	ChangeBackground	SetFrameElement
GetBckndGC	SetBackgroundColor	Contains
TGFrame	GetForeground	GetFrameFromPoint
TGFrame	SetForegroundColor	SetX
DeleteWindow	GetOptions	SetY
ReallyDelete	ChangeOptions	setWidth
GetEventMask	Layout	SetHeight
AddInput	MapSubwindows	SetMinWidth
RemoveInput	ReparentWindow	SetMinHeight
HandleEvent	MapWindow	SetMaxWidth
HandleConfigure	MapRaised	SetMaxHeight
HandleButton	UnmapWindow	SetSize
HandleDoubleClick	DrawBorder	Print
HandleCrossing	DrawCopy	SaveUserColor
HandleMotion	Activate	SavePrimitive
HandleKey	IsActive	Class
HandleFocusChange	Composite	Class_Name
HandleClientMessage	Editable	IsA
HandleSelection	SetEditable	ShowMembers
HandleSelectionReset	LayoutBroken	Streamer
HandleSelectionClear	LayoutBroken	
HandleColormap	SetColor	Cleanup

TGProgressBar		
kStandard	fType	
kFancy	fBarType	
kSolidFill	fFormat	
kBlockFill	fShowPos	
kProgressBarStart	fStartWidth	
kProgressBarText	fWidthBar	
kBlockSize	fBarColorGC	
kBlockSpace	fNormGC	
fMin	fFontStruct	
fMax	fgDefaultFont	
fPos	fgDefaultGC	
fPosPix	fglsA	
fBarWidth		
@~TGProgressBar	GetPosition	
DoRedraw	GetFillType	
GetDefaultFontString	GetBarType	
GetDefaultGC	GetShowPos	
SetRange	GetFormat	
SetPosition	UsePercent	
Increment	SavePrimitive	
Reset	Class	
SetFillType	Class_Name	
SetBarColor	IsA	
SetBarColor	ShowMembers	
GetMin		
GetMax		

TGVProgressBar		
fglsA		
@~TGVProgressBar		
DoRedraw		
TGVProgressBar		
TGVProgressBar		
GetDefaultSize		
SavePrimitive		
Class		
Class_Name		
IsA		
ShowMembers		
Streamer		

TQObject		
fListOfSignals	fglsA	
fListOfConnections		
@~TQObject	Emit	Disconnected
GetSender	Emit	Destroyed
GetSenderClassName	Emit	ChangedBy
ConnectToClass	Emit	Message
ConnectToClass	Emit	Connect