

TObject		
fUniqueID	kIsReference	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContext	kOverwrite
kCanDelete	kInvalidObject	kWriteDeletes
kMustCleanUp	kIsOnHeap	fgIsA
kObjInCanv	kNotDeleted	
@-TObject		
GetOption	operator new	
MakeZombie	GetObjectInfo	operator new@
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceTo	Primitive	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRebuild	DtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEven	SetDrawOptions	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOptions	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@	@

TNamed
fName
fTitle
fgIsA
@-TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TSystem				
kDefault	fMaxrfd	fLastErrorStr	fFlagsDebug	fMakeExe
kDebug	fMaxwfd	fTimers	fFlagsOpt	fLinkdefSuffix
kOpt	fSigcnt	fSignalHandler	fListPaths	fCompiled
fReadmask	fWdpath	fFileHandler	fIncludePath	fHelpers
fWritemask	fHostname	fOnExitList	fLinkedLibs	fgIsA
fReadready	fInsideNotify	fListLibs	fSoExt	
fWriteready	fInControl	fBuildArch	fObjExt	
fSignals	fDone	fBuildNode	fAclicMode	
fNfd	fLevel	fBuildDir	fMakeSharedLib	
@-TSystem				
GetListOfFiles	IsFolder	FileChmod	GetFlagsDebug	
FindHelper	GetFPEMask	IsFileIncluded	GetDynamicPath	GetFlagsOpt
ConsistentWith	GetFPEMask	ExpandPathName	GetDynamicPath	GetIncludePath
ExpandFileName	How	ExpandPathName	DynamicPath	GetlinkedLibs
SigAlarmInter	AdpTty	syscall	accessPath	DynFindSymbols
GetLinkedLibs	RemoveTime	CopyFile	Load	GetAclicMode
TSystem	ResetTimer	Rename	Unload	GetMakeExe
Init	NextTimeOut	Link	ListSymbols	GetMakeShared
SetProgname	Sleep	Symlink	ListLibraries	GetSoExt
SetDisplay	Exec	Unlink	GetLibraries	GetObjExt
SetErrorStr	OpenPipe	GetPathInfo	GetHostByN	GetBuildDir
GetErrorStr	ClosePipe	GetPathInfo	GetPeerName	GetFlagsDebug
GetError	Exit	GetPathInfo	GetSockName	GetFlagsOpt
RemoveOnExit	Abort	GetFsInfo	GetServiceByN	fIncludePath
HostName	GetPid	Chmod	GetServiceByN	fMakeExe
GetErrno	StackTrace	Umask	OpenConnect	GetAclicMode
ResetErrno	MakeDirectory	Utime	AnnounceTcp	GetMakeSharedLib
Run	OpenDirectory	UnixPathName	AnnounceUnix	GetlinkedLibs
ProcessEvent	IsDirectory	Which	AcceptConnect	GetLinkdefSuffix
DispatchOneEvent	Entry	GetUid	CloseConnect	GetSoExt
ExitLoop	GetDirPtr	GetGid	RecvRaw	SetObjExt
InControl	ChangeDirectory	GetEffectiveU	SendRaw	SplitAclicMode
InnerLoop	WorkingDirectory	GetEffectiveG	RecvBuf	CleanCompiledMacros
Select	HomeDirectory	GetUserInfo	SendBuf	Class
Select	mkdir	GetUserInfo	SetSockOpt	Class_Name
AddSignalHandler		GetGroupInfo	GetSockOpt	IsA
RemoveSignalHandler		GetGroupInfo	AddIncludePath	ShowMembers
ResetSignal	TempDirectory	Setenv	AddLinkedLibs	Streamer
IgnoreSignal	TempFileName	Unsetenv	CompileMacro	StreamerNVirtual
IgnoreInterrupt	BaseName	Getenv	GetBuildArch	
AddFileHandler	DirName	Openlog	GetBuildNode	
RemoveFileHandler	CloseFileNames	syslog	GetBuildDir	

TRFIOSystem
fDirp
fgIsA
@-TRFIOSystem
GetDirPtr
TRFIOSystem
MakeDirectory
OpenDirectory
FreeDirectory
GetDirEntry
GetPathInfo
AccessPathName
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual