

TObject		
fUniqueID	kIsReference	Zombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContext	MeOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	IsOnHeap	fgIsA
kObjInCanyak	NotDeleted	
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@ ~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRewind	SetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvenSetDrawOption	GetObjectStat	
FindObject	SetUniqueId	SetObjectStat
FindObject	UseCurrentScope	Class
GetDrawOptWrite		Class_Name
GetUniqueId	Write	IsA
GetName	operator new	ShowMember
GetIconName	operator new	[@]

**TNamed**  
fName  
fTitle  
fglsA  
  
@~TNamed  
**TNamed**  
**TNamed**  
**TNamed**  
**TNamed**  
operator=  
@Clear  
Clone  
Compare  
Copy  
FillBuffer  
GetName  
GetTitle  
Hash  
IsSortable  
SetName  
SetNameTitle  
SetTitle  
Is  
Print  
**Sizeof**  
Class  
Class\_Name  
IsA  
ShowMembers

TTree				
fEntries	fAutoSave	fFileName	fUserInfo	kGetEntry
fTotBytes	fEstimate	fNotify	fPlayer	kGetEntryWith
fZipBytes	fChainOffset	fDirectory	fClones	kGetFriendAll
fSavedBytes	fReadEntry	fBranches	fBranchRef	kGetLeaf
fWeight	fTotalBuffers	fLeaves	fgBranchStyle	kLoadTree
fTimerInterval	fPacketSize	fAliases	fgMaxTreeSize	kPrint
fScanField	fNfill	fEventList	fFriendLock	kRemoveFriend
fUpdate	fDebug	fIndexValues	kFindBranch	kSetBranch
fMaxEntries	fDebugMin	fIndex	kFindLeaf	kForceRead
fMaxEntryLoops	fDebugMax	fTreeIndex	kGetAlias	fglsA
fMaxVirtualSize	fMakeClass	fFriends	kGetBranch	
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@-TTree	Draw	GetIteratorOr	GetMaves	SetBranchStyle
AddClone	Draw	GetLeaf	GetV4	SetChainOfS
GetNameByIndex	DropBaskets	GetListOfClos	GetW	SetCircular
KeepCircular	DropBuffers	GetListOfBranch	GetWeight	SetDebug
MakeIndex	Fill	GetListOfLeafs	GetZipBytes	SetDirectory
ChangeFile	FindBranch	GetListOfFriends	GetIndex	SetEntries
BranchImp	FindLeaf	GetListOfAliases	Folder	SetEstimate
BranchImp	Fit	GetMakeClass	LoadBaskets	SetFileName
CheckBranchAddress	Type	GetMaxEntryLoopTree	SetEventList	
TTree	GetBranch	GetMaximumLoadTree	Friend	SetMakeClass
TTree	GetBranchRe	GetMaxTreeSize	MakeClass	SetMaxEntries
AddFriend	GetBranchSta	GetMaxVirtualSi	MakeCode	SetMaxTreeSize
AddFriend	GetBranchStyle	GetMinimumMa	MakeProxy	SetMaxVirtual
AddFriend	GetChainEntri	GetNbbatches	MakeSelecto	SetName
AddTotBytes	GetChainOffs	GetNotify	MemoryFull	SetNotify
AddZipBytes	GetCurrentFil	GetPlayer	Merge	SetObject
AutoSave	GetDebugMa	GetPacketSize	MergeTrees	SetScanField
Branch	GetDebugMir	GetReadEntr	Notify	SetTimerInter
Branch	GetDirectory	GetReadEver	Principal	SetTreeIndex
Branch	GetEntries	GetScanField	Print	SetWeight
Branch	GetEntriesFa	GetSelect	Process	SetUpdate
Branch	GetEntriesFre	GetSelectedPr	Process	Show
BranchOld	GetEstimate	GetTimerInter	Project	StartViewer
BranchRef	GetEntry	GetTotBytes	Query	UnbinnedFit
Browse	GetEvent	GetTree	ReadFile	UseCurrentSt
BuildIndex	GetEntryWith	GetTreeIndex	Refresh	Class
BuildStream	GetEntryNumber	GetTreeIndex	Refresh	Class_Name
CloneTree	GetEntryNumber	GetTreeIndex	Reset	IsA
CopyAddress	GetEventList	GetUserInfo	ResetBranch	AddressMember
CopyEntries	GetEntryNum	GetVar1	Scan	Streamer
CopyTree	GetFileNumb	GetVar2	SetAlias	StreamerNVir
CreateBasket	GetFriendAli	GetVar3	SetAutoSaveBranch	
Debug	GetHistogram	GetVar4	SetBasketSize	
Delete	GetIndex	GetV1	SetBranchAddress	
Draw	GetIndexValue	GetV2	SetBranchStatus	

**TNtupleD**  
fNvar  
fArgs  
fGlsA  
  
@~TNtupleD  
Fill  
TNtupleD  
TNtupleD  
Browse  
Fill  
Fill  
GetNvar  
GetArgs  
ReadFile  
ResetBranchAddresses  
Class  
Class\_Name  
IsA  
ShowMembers