

TGLDrawable

fID
fDLCache
fBoundingBox
fglsA

@~TGLDrawable

operator=
DirectDraw
ID
BoundingBox
Draw
DrawWireFrame
DrawOutline
SetDLCache
UseDLCache
Purge
Class
Class_Name
IsA
ShowMembers

TGLLogicalShape

fRef
fglsA

@~TGLLogicalShape

Purge
InvokeContextMenu
AddRef
SubRef
Ref
Class
Class_Name
IsA
ShowMembers

TGLSceneObject

fVertices
fRealObject
fglsA

@~TGLSceneObject

InvokeContextMenu
operator=
Class
Class_Name
IsA
ShowMembers

TGLCylinder

fParts
fglsA

@~TGLCylinder

DirectDraw
TGLCylinder
CreateParts
Class
Class_Name
IsA
ShowMembers