

TObject			TNamed	TDataSet	TObjectSet
fUniqueID	kIsReferenced	kZombie	fName	kContinue	fIsOwner
fBits	kHasUUID	kBitMask	fTitle	kPrune	fObj
fgDtorOnly	kCannotPick	kSingleKey	fgIsA	kStop	fgIsA
fgObjectStat	kNoContextMenu	kOverwrite		kUp	@-TObjectSet
kCanDelete	kInvalidObject	kWriteDelete	@~TNamed	kStruct	TOBJECTSET
kMustCleanup	kIsOnHeap	fgIsA	TNamed	kAll	TOBJECTSET
kObjInCanvas	kNotDeleted		TNamed	kRefs	AddObject
			TNamed	kMarked	Browse
			fgMainSet		Delete
@~TObject	GetOption	operator new			DoOwner
MakeZombie	GetObjectInfo	operator new@[@]			HasData
DoError	GetTitle	operator delete	@~TDataSet	instance	GetObject
TObject	HandleTimer	operator delete@[@]	operator=	Path	Instance
TObject	Hash	operator delete	Clear	Pass	IsOwner
operator=	InheritsFrom	operator delete@[@]	Clone	Pass	SetObject
AppendPad	InheritsFrom	SetBit	Compare	PrintContents	SetObject
Browse	Inspect	SetBit	Copy	Purge	instance
ClassName	IsFolder	ResetBit	FillBuffer	Remove	Class
Clear	isEqual	TestBit	GetName	RemoveAt	Class_Name
Clone	IsSortable	TestBits	GetTitle	SetMother	IsA
Compare	IsOnHeap	InvertBit	Hash	TDataSet	ShowMembers
Copy	IsZombie	Info	IsSortable	SetObject	Streamer
Delete	Notify	Warning	SetName	TDataSet	
DistantcetoPrimitives		Error	SetNameTitle	SetParent	
Draw	Paint	SysError	Title	TDataSet	
DrawClass	Pop	Fatal	Is	Add	
DrawClone	Print	AbstractMethod	Print	AddAt	
Dump	Read	MayNotUse	Sizeof	AddAtAndExpand	
Execute	RecursiveRemove	GetDtorOnly	Class	AddFirst	
Execute	SavePrimitive	SetDtorOnly	Class_Name	AddLast	
ExecuteEvent	SetDrawOption	GetObjectStat	IsA	At	
FindObject	SetUniqueId	SetObjectStat	ShowMembers	Browse	
FindObject	UseCurrentStyle	Class		Clone	
GetDrawOption	Write	Class_Name		Delete	
GetUniqueId	Write	IsA		Find	
GetName	operator new	ShowMembers		FindByName	
GetIconName	operator new@[@]			FindByPath	