

TGeoShape		
kBitMask32	kGeoPara	kGeoTrd2
kGeoNoShape	kGeoSph	kGeoComb
kGeoBad	kGeoTube	kGeoClosedSh
kGeoRSeg	kGeoTubeSeg	kGeoXtru
kGeoPhiSeg	kGeoCone	kGeoParaboloi
kGeoThetaSeg	kGeoConeSeg	kGeoHalfSpace
kGeoVisX	kGeoPcon	kGeoHype
kGeoVisY	kGeoPgon	kGeoSavePrim
kGeoVisZ	kGeoArb8	fShapeId
kGeoRunTimeShape	kGeoEltu	fShapeBits
kGeoInvalidShape	kGeoTrap	fglsA
kGeoTorus	kGeoCtub	
kGeoBox	kGeoTrd1	
@~TGeoShape	GetByteCount	SetDimensions
FillBuffer3D	GetFittingBox	SetId
GetBasicColor	GetId	SetPoints
SetOnBoundary	GetMakeRuntime	SetPoints
TransformPoints	GetName	SetSegsAndPo
Big	GetNmeshVertic	SetRuntime
Tolerance	GetPointerName	ShapeDistance
ComputeBBox	IsComposite	Sizeof3D
ComputeNormal	IsCylType	SetShapeBit
Contains	IsCloseToPhi	SetShapeBit
CouldBeCrossed	IsCrossingSemiPr	ResetShapeBit
DistancetoPrimit	IsInPhiRange	TestShapeBit
DistFromInside	IsRunTimeShape	TestShapeBits
DistFromOutside	IsValid	InvertShapeBit
DistToPhiMin	IsValidBox	Class
Divide	InspectShape	Class_Name
GetAxisName	MakeBuffer3D	IsA
GetAxisRange	NormalPhi	ShowMembers
GetBoundingCylinder		Streamer
GetBuffer3D	SafetyPhi	

TGeoBBox	
fDX	fOrigin[3]
fDY	fgIsA
fDZ	
<b>@-TGeoBBox</b>	<b>GetDZ</b>
<b>FillBuffer3D</b>	<b>GetOrigin</b>
<b>TGeoBBox</b>	<b>InspectShape</b>
<b>TGeoBBox</b>	<b>IsCylType</b>
<b>TGeoBBox</b>	<b>IsValidBox</b>
<b>TGeoBBox</b>	<b>IsNullBox</b>
ComputeBBox	MakeBuffer3D
ComputeNormal	Safety
Contains	SavePrimitive
<b>CouldBeCrossedSetBoxDimensions</b>	
DistancetoPrimitive	<b>SetDimensions</b>
DistFromInside	<b>SetBoxPoints</b>
DistFromOutside	<b>SetPoints</b>
Divide	SetPoints
GetAxisName	SetSegsAndPol
GetAxisRange	Sizeof3D
iGetBoundingCylinder	
GetBuffer3D	Class_Name
GetByteCount	IsA
<b>GetFittingBox</b>	ShowMembers
GetMakeRuntimeStreamer	
GetNmeshVertices	NVirtual
<b>GetDX</b>	
<b>GetDY</b>	

TGeoPcon	
fNz	fRmax
fPhi1	fZ
fDphi	fglsA
fRmin	
@~TGeoPcon	GetZ
TGeoPcon	GetZ
TGeoPcon	GetMakeRuntime
TGeoPcon	GetNmeshVertices
TGeoPcon	InspectShape
ComputeBBox	IsCylType
ComputeNormal	MakeBuffer3D
Contains	Phi1
DefineSection	Dphi
DistFromInside	Rmin
DistFromOutside	Rmax
DistToSegZ	Z
DistancetoPrimitive	Safety
Divide	SafetyToSegment
GetAxisName	SavePrimitive
GetAxisRange	SetDimensions
GetBoundingCylinderPoints	
GetBuffer3D	SetPoints
GetByteCount	SetSegsAndPolys
GetPhi1	Sizeof3D
GetDphi	Class
GetNz	Class_Name
GetNsegments	IsA
GetRmin	ShowMembers
GetRmin	Streamer
GetRmax	StreamerNVirtual
GetRmax	

TGeoPgon	
fNedges	
falsA	
@ -TGeoPgon	GetBuffer3D
GetPhiCrossList	GetByteCount
IsCrossingSlice	GetMakeRuntimeShape
LocatePhi	GetNedges
Rpg	GetNmeshVertices
Rproj	GetNsegments
SliceCrossing	InspectShape
SliceCrossingIn	MakeBuffer3D
SliceCrossingZ	Safety
SliceCrossingInZ	SafetyToSegment
TGeoPgon	SavePrimitive
TGeoPgon	SetDimensions
TGeoPgon	SetPoints
TGeoPgon	SetPoints
ComputeBoundingBox	SetSegsAndPols
ComputeNormal	Sizeof3D
Contains	Class
DefineSection	Class_Name
DistFromInside	IsA
DistFromOutside	ShowMembers
DistancetoPrimit	Streamer
Divide	StreamerNVirtual
GetBoundingCylinder	