

TObject		
fUniqueID	kIsReferenced	Zombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMember	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	clsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
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@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	isEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveReentrancy	DtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOptions	SetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyles	
GetDrawOptions	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMember
GetIconName	operator new	[@]

TNamed
fName
fTitle
fgIsA
@ ~TNamed
TNamed
operator=
@Clear
Clone
@Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TSystem				
kDefault	fMaxfd	fLastErrorString	fFlagsDebug	fMakeExe
kDebug	fMaxwfd	fTimers	fFlagsOpt	fLinkdefSuffix
kOpt	fSigcnt	fSignalHandler	fListPaths	fCompiled
fReadmask	fWdpath	fFileHandler	fIncludePath	fHelpers
fWritemask	fHostname	fOnExitList	fLinkedLibs	fGlsA
fReadready	fInsideNotify	fListLibs	fSoExt	
fWriteready	fInControl	fBuildArch	fObjExt	
fSignals	fDone	fBuildNode	fAclicMode	
fNrd	fLevel	fBuildDir	fMakeSharedLib	
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@-TSystem	GetListOfFiles	HandleFile	GetFlagsDebug	
FindHelper	GetFPEMask	IsFileInIncludePath	GetDynamicPath	fFlagsOpt
ConsistentWith	SetFPEMask	ExpandPath	SetDynamicPath	GetIncludePath
ExpandFilePath	NATIVE	ExpandPath	DynamicPath	GetBakedLib
SigAlarmInt	AdaptSyscalls	AccessPath	DynFindSymbol	fLinkdefSuffix
GetLinkedLibs	RemoveTime	CopyFile	Load	GetAclicMode
TSystem	ResetTimer	Rename	Unload	GetMakeExe
Init	NextTimeOutLink	ListSymbols	GetMakeShared	
SetProgname	Sleep	Symlink	ListLibraries	GetSoExt
SetDisplay	Exec	Unlink	GetLibraries	GetObjExt
SetErrorStr	OpenPipe	GetPathInfo	GetHostByName	GetBuildDir
GetErrorStr	ClosePipe	GetPathInfo	GetPeerName	GetFlagsDebug
GetError	Exit	GetPathInfo	GetSockName	fSetFlagsOpt
RemoveOnExit	Abort	GetFFileInfo	GetServiceByName	GetIncludePath
HostName	GetPid	Chmod	GetServiceByPath	GetMakeExe
GetErrno	StackTrace	Umask	OpenConnec	GetAclicMode
ResetErrno	MakeDirector	Utime	AnnounceTo	GetMakeShared
Run	OpenDirector	UnixPathName	AnnounceUnlinked	GetLinkedLibs
ProcessEvents	seeDirectory	Which	AcceptConnect	GetBakedLib
DispatchOneEvent	Entry	GetUid	CloseConnection	GetSoExt
ExitLoop	GetDirPtr	GetGid	RecvRaw	SetObjExt
InControl	ChangeDir	GetEffectiveUser	BndRaw	SplitAclicMode
InnerLoop	WorkingDir	GetEffectiveUser	RdcvBuf	CleanCompile
Select	HomeDir	GetUserInfo	SendBuf	Class
Select	mkdir	GetUserInfo	SetSockOpt	Class_Name
AddSignalHandler		GetGroupInfo	GetSockOpt	IsA
RemoveSignalHandler		GetGroupInfo	AddIncludePath	ShowMember
ResetSignal	TempDirecto	Setenv	AddLinkedLibs	Streamer
IgnoreSignal	TempFileNam	unsetenv	CompileMacro	StreamerName
IgnoreInterrupt	BaseName	Getenv	GetBuildArch	
AddFileHandler	DirName	Openlog	GetBuildNode	
RemoveFileHandler	TempFileName	syslog	GetBuildDir	

TDCacheSystem	
fDirp	
fglsA	
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@~TDCacheSystem	
GetDirPtr	
TDCacheSystem	
MakeDirectory	
OpenDirectory	
FreeDirectory	
bug	GetDirEntry
GetPathInfo	
Path	AccessPathName
ubs	Class
Suff	Class_Name
de	IsA
e	ShowMembers
ared	Streamer
	StreamerNVirtual