

<div> <div>Double32_t,4,4,ROOT::Math::MatRepStd&lt;Double32_t,4,4&gt; &gt;</div> <div> <div>kRows</div> <div>kCols</div> <div>kSize</div> <div>fRep</div> </div> </div>
<div> <div>@~SMatrix@&lt;Double32_t,4,4,ROOT::Math::MatRepStd@&lt;Double32_t,4,4@&gt; @&gt;</div> <div>SMatrix@&lt;Double32_t,4,4,ROOT::Math::MatRepStd@&lt;Double32_t,4,4@&gt; @&gt;</div> <div>SMatrix@&lt;Double32_t,4,4,ROOT::Math::MatRepStd@&lt;Double32_t,4,4@&gt; @&gt;</div> <div>SMatrix@&lt;Double32_t,4,4,ROOT::Math::MatRepStd@&lt;Double32_t,4,4@&gt; @&gt;</div> <div>SMatrix@&lt;Double32_t,4,4,ROOT::Math::MatRepStd@&lt;Double32_t,4,4@&gt; @&gt;</div> <div>SMatrix@&lt;Double32_t,4,4,ROOT::Math::MatRepStd@&lt;Double32_t,4,4@&gt; @&gt;</div> <div>operator=</div> <div>operator=</div> <div>apply</div> <div>Array</div> <div>Array</div> <div>begin</div> <div>end</div> <div>begin</div> <div>end</div> <div>operator==</div> <div>operator@!=</div> <div>operator@!=</div> <div>operator@&gt;</div> <div>operator@&lt;</div> <div>operator()</div> <div>operator()</div> <div>operator+=</div> <div>operator-=</div> <div>operator*=</div> <div>operator/=</div> <div>Invert</div> <div>Inverse</div> <div>Det</div> <div>Det2</div> <div>Row</div> <div>Col</div> <div>Diagonal</div> <div>UpperBlock</div> <div>LowerBlock</div> <div>IsInUse</div> </div>