

| TObject | | |
|---------------------|-------------------|----------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetOption | operator new |
| MakeZombie | GetObjectInfo | operator new@[@] |
| DoError | GetTitle | operator delete |
| TObject | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| operator= | InheritsFrom | operator delete@[@] |
| AppendPad | InheritsFrom | SetBit |
| Browse | Inspect | SetBit |
| ClassName | IsFolder | ResetBit |
| Clear | IsEqual | TestBit |
| Clone | IsSortable | TestBits |
| Compare | IsOnHeap | InvertBit |
| Copy | IsZombie | Info |
| Delete | Notify | Warning |
| DistancetoPrimitive | Is | Error |
| Draw | Paint | SysError |
| DrawClass | Pop | Fatal |
| DrawClone | Print | AbstractMethod |
| Dump | Read | MayNotUse |
| Execute | RecursiveRemove | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |

| TGeoVoxelFinder | |
|--------------------|-------------------|
| kGeoInvalidVoxels | fLimits[3] |
| kGeoRebuildVoxels | fBoxes |
| fVolume | fXb |
| fNcandidates | fYb |
| fCurrentVoxel | fZb |
| flbx | fOBx |
| flby | fOBy |
| flbz | fOBz |
| fNboxes | fOEx |
| fNox | fOEy |
| fNoy | fOEz |
| fNoz | fIndX |
| fNex | fIndY |
| fNey | fIndZ |
| fNez | fExtraX |
| fNx | fExtraY |
| fNy | fExtraZ |
| fNz | fCheckList |
| fPriority[3] | fBits1 |
| fSlices[3] | fgIsA |
| fInc[3] | |
| flnudir[3] | |
| @~TGeoVoxelFinder | TGeoVoxelFinder |
| TGeoVoxelFinder | CreateCheckList |
| operator= | DaughterToMother |
| BuildVoxelLimits | Efficiency |
| GetExtraX | GetCheckList |
| GetExtraY | GetCheckList |
| GetExtraZ | GetNextCandidates |
| GetIndices | FindOverlaps |
| GetPriority | IsInvalid |
| GetNcandidates | NeedRebuild |
| GetValidExtra | GetBoxes |
| GetValidExtra | IsSafeVoxel |
| GetValidExtra | Print |
| GetVoxelCandidates | PrintVoxelLimits |
| Intersect | SetInvalid |
| Intersect | SetNeedRebuild |
| Intersect | GetNextVoxel |
| IntersectAndStore | SortCrossedVoxels |
| IntersectAndStore | Voxelize |
| IntersectAndStore | Class |
| SortAll | Class_Name |
| Union | IsA |
| Union | ShowMembers |
| Union | |
| TGeoVoxelFinder | |