

| TObject | | |
|---------------------|-------------------|----------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetOption | operator new |
| MakeZombie | GetObjectInfo | operator new@[[@] |
| DoError | GetTitle | operator delete |
| TObject | HandleTimer | operator delete@[[@] |
| TObject | Hash | operator delete |
| operator= | InheritsFrom | operator delete@[[@] |
| AppendPad | InheritsFrom | SetBit |
| Browse | Inspect | SetBit |
| ClassName | IsFolder | ResetBit |
| Clear | IsEqual | TestBit |
| Clone | IsSortable | TestBits |
| Compare | IsOnHeap | InvertBit |
| Copy | IsZombie | Info |
| Delete | Notify | Warning |
| DistancetoPrimitive | Is | Error |
| Draw | Paint | SysError |
| DrawClass | Pop | Fatal |
| DrawClone | Print | AbstractMethod |
| Dump | Read | MayNotUse |
| Execute | RecursiveRemove | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[[@] | |

| TGraphPainter |
|------------------|
| fX |
| fY |
| fZ |
| fXN |
| fYN |
| fXNmin |
| fXNmax |
| fYNmin |
| fYNmax |
| fXmin |
| fXmax |
| fYmin |
| fYmax |
| fZmin |
| fZmax |
| fNpoints |
| fNdt |
| fPTried |
| fNTried |
| fMTried |
| fDelaunay |
| fGraph2D |
| fgIsA |
| @~TGraphPainter |
| FindTriangles |
| PaintLevels |
| PaintPolyMarker0 |
| TGraphPainter |
| TGraphPainter |
| GetContourList |
| Paint |
| PaintTriangles |
| PaintPolyMarker |
| PaintPolyLine |
| PaintContour |
| Class |
| Class_Name |
| IsA |
| ShowMembers |
| Streamer |
| StreamerNVirtual |