

Double32_t,4,3,ROOT::Math::MatRepStd<Double32_t,4,3> >

kRows
kCols
kSize
fRep
@~SMatrix@<Double32_t,4,3,ROOT::Math::MatRepStd@<Double32_t,4,3@> @>
SMatrix@<Double32_t,4,3,ROOT::Math::MatRepStd@<Double32_t,4,3@> @>
SMatrix@<Double32_t,4,3,ROOT::Math::MatRepStd@<Double32_t,4,3@> @>
SMatrix@<Double32_t,4,3,ROOT::Math::MatRepStd@<Double32_t,4,3@> @>
SMatrix@<Double32_t,4,3,ROOT::Math::MatRepStd@<Double32_t,4,3@> @>
operator=
apply
Array
Array
begin
end
begin
end
operator==
operator@!=
operator@!=
operator@>
operator@<
operator()
operator()
Invert
Inverse
Det
Det2
Row
Col
Diagonal
UpperBlock
LowerBlock
IsInUse