

TGFrame			
fX	fBorderWidth	fgWhitePixel	fgLastButton
fY	fOptions	fgBlackPixel	fgDbx
fWidth	fBackground	fgBlackGC	fgDbw
fHeight	fEventMask	fgWhiteGC	fgDbw
fMinWidth	fFE	fgHilightGC	fgUserColor
fMinHeight	fgInit	fgShadowGC	fgIsA
fMaxWidth	fgDefaultFrameBackgroundGC		
fMaxHeight	fgDefaultSelectedBackgroundGC		
@~TGFrame	HandleCrossing	Layout	GetFrameElement
GetLastClick	HandleMotion	MapSubwindows	SetFrameElement
GetSender	HandleKey	ReparentWindow	Contains
Draw3dRectangle	HandleFocusChange	MapWindow	GetFrameFromPoint
DoRedraw	HandleClientMessage	MapRaised	SetX
GetResourcePool	HandleSelection	UnmapWindow	SetY
GetOptionString	HandleSelectionRequest	RequestBorder	SetWidth
StartGuiBuilding	HandleSelectionClear	Copy	SetHeight
GetDefaultFrameBackgroundGC	MapButton	Change	SetMinWidth
GetDefaultSelectedBackgroundGC	IsActive		SetMinHeight
GetWhitePixel	HandleDragLeave	IsComposite	SetMaxWidth
GetBlackPixel	HandleDragMotion	IsEditable	SetMaxHeight
GetBlackGC	HandleDragDrop	SetEditable	SetSize
GetWhiteGC	ProcessedEvent	SetLayoutBrokerPrint	
GetHilightGC	SendMessage	IsLayoutBroken	SaveUserColor
GetShadowGC	ProcessMessage	SetCleanup	SavePrimitive
GetBckgndGC	GetDefaultSize	SetDragType	Delete
TGFrame	Move	SetDropType	DrawClone
TGFrame	Resize	GetDragType	DrawClass
TGFrame	Resize	GetDropType	Dump
operator=	MoveResize	GetWidth	Inspect
DeleteWindow	GetDefaultWidth	GetHeight	SetDrawOption
ReallyDelete	GetDefaultHeight	GetMinWidth	Class
GetEventMask	GetBackground	GetMinHeight	Class_Name
AddInput	ChangeBackground	GetMaxWidth	IsA
RemoveInput	SetBackground	GetMaxHeight	ShowMembers
HandleEvent	GetForeground	GetSize	
HandleConfigureNotify	SetForeground	GetX	
HandleButton	GetOptions	GetY	
HandleDoubleClick	ChangeOptions	GetBorderWidth	

TGCompositeFrame	
fLayoutManager	fMapSubwindows
fList	fgDefaultHints
fLayoutBroken	fgIsA
fMustCleanup	
@~TGCompositeFrame	RemoveFrame
TGCompositeFrame	ShowFrame
TGCompositeFrame	HideFrame
TGCompositeFrame	OutState
operator=	IsVisible
GetList	IsVisible
GetDefaultWidth	IsArranged
GetDefaultHeight	IsArranged
GetDefaultSize	IsComposite
GetFrameFromPoint	IsEditable
TranslateCoordinates	IsEditable
MapSubwindows	SetLayoutBroken
Layout	IsLayoutBroken
HandleButton	SetEditDisabled
HandleDoubleClick	SetCleanup
HandleCrossing	MustCleanup
HandleMotion	Cleanup
HandleKey	SetMapSubwindows
HandleFocusChange	SetMapSubwindows
HandleSelection	Print
HandleDragEnter	ChangeSubframesB
HandleDragLeave	SavePrimitive
HandleDragMotion	SavePrimitiveSubfra
HandleDragDrop	Class
ChangeOptions	Class_Name
ProcessMessage	IsA
GetLayoutManager	ShowMembers
SetLayoutManager	
AddFrame	

TGedFrame	
fModel	
fPad	
fInit	
fAvoidSignal	
fTab	
fgIsA	
@~TGedFrame	
operator=	
MakeTitle	
GetModel	
GetPad	
GetDrawOption	
RecursiveRemove	
Refresh	
SetActive	
SetDrawOption	
SetModel	
Update	
Class	
Class_Name	
IsA	
ShowMembers	

TGWidget
fWidgetId
fWidgetFlags
fMsgWindow
fCommand
fgIsA
@~TGWidget
TGWidget
operator=
SetFlags
ClearFlags
TGWidget
TGWidget
WidgetId
IsEnabled
HasFocus
WantFocus
Associate
SetCommand
GetCommand
Class
Class_Name
IsA
ShowMembers

TGeoVolumeEditor	
fGeometry	fCopyNumber
fTabMgr	fAddNode
fVolume	fEditShape
fIsModified	fEditMedium
fIsAssembly	fNodeList
fIsDivided	fEditMatrix
fCategories	fRemoveNode
fVolumeName	fBVis[2]
fSelectedShape	fBView[3]
fLSELShape	fBRaytrace
fBSELShape	fBAuto
fSelectedMedium	fEVisLevel
fLSELMedium	fApplyDiv
fBSELMedium	fDivName
fSelectedVolume	fBDiv[3]
fLSELVolume	fEDivFrom
fBSELVolume	fEDivStep
fSelectedMatrix	fEDivN
fLSELMatrix	fgIsA
fBSELMatrix	
@~TGeoVolumeEditor	fEVisLevel
ConnectSignals	2DViewAll
UpdatePad	DoViewLeaves
TGeoVolumeEditor	DoViewOnly
SetModel	DoDivSelAxis
DoAddNode	DoDivFromTo
DoVolumeName	DoDivStep
DoSelectShape	DoDivN
DoSelectMedium	DoDivName
DoSelectMatrix	DoApplyDiv
DoSelectVolume	DoRaytrace
DoEditShape	Class
DoEditMedium	Class_Name
DoEditMatrix	IsA
DoRemoveNode	ShowMembers
DoVisVolume	Streamer
DoVisDaughters	
DoVisAuto	

TQObject			
fListOfSignals	fListOfConnections	fgIsA	
@~TQObject	EmitVA	Emit	Destroyed
GetSender	Emit	Emit	ChangedBy
GetSenderClassName		Emit	Message
ConnectToClass	Emit	Emit	Connect
ConnectToClass	Emit	Connect	Connect
CheckConnectArgument	Emit	Disconnect	Disconnect
TQObject	Emit	HighPriority	Disconnect
operator=	Emit	LowPriority	LoadRQ_OBJECT
TQObject	Emit	HasConnection	Class
GetListOfClassSignals		NumberOfSignal	Class_Name
GetListOfSignals	Emit	NumberOfConnections	
GetListOfConnections	Emit	Connected	ShowMembers
EmitVA	Emit	Disconnected	