

Math::MatRepSym<Double32_t,3>

kRows
kCols
kSize
fArray[6]
fOff

@ ~MatRepSym@<Double32_t,3@>
MatRepSym@<Double32_t,3@>
operator()
operator()
operator@[@]
operator@[@]
apply
Array
Array
operator=
operator+=
operator-=
CreateOffsets