

TGFrame			
fX	fBorderWidth	fWhitePixel	fgLastButtonColor
fY	fOptions	fgBlackPixel	fgDbx
fWidth	fBackground	fgBlackGC	fgDbx
fHeight	fEventMask	fgWhiteGC	fgDbw
fMinWidth	fFE	fgHighlightGC	fgUserColor
fMinHeight	fgInit	fgShadowGC	fgIsA
fMaxWidth	fgDefaultFrameBorderWidth		
fMaxHeight	fgDefaultSelectionBackground		
<div>@-TGFrame</div> <div>HandleCrossing</div> <div>Layout</div> <div>GetFrameElement</div> <div>GetLastClick</div> <div>HandleMotion</div> <div>MapSubWindow</div> <div>SetFrameElement</div> <div>GetSender</div> <div>HandleKey</div> <div>ReparentWindow</div> <div>Contains</div> <div>Draw3dRectangle</div> <div>HandleFocus</div> <div>MapWindow</div> <div>GetFrameFromF</div> <div>DoRedraw</div> <div>HandleClient</div> <div>MapRaised</div> <div>SetX</div> <div>GetResourcePool</div> <div>SelectUnmapWindow</div> <div>GetOptionString</div> <div>HandleSelect</div> <div>DrawBorder</div> <div>SetWidth</div> <div>StartGuiBuild</div> <div>HandleSelect</div> <div>DrawCopy</div> <div>SetHeight</div> <div>GetDefaultFrameBackground</div> <div>DrawChange</div> <div>SetMinWidth</div> <div>GetDefaultSelectionBackground</div> <div>SetMinHeight</div> <div>GetWhitePixel</div> <div>HandleDragLeave</div> <div>Composite</div> <div>SetMaxWidth</div> <div>GetBlackPixel</div> <div>HandleDragMove</div> <div>Editable</div> <div>SetMaxHeight</div> <div>GetBlackGC</div> <div>HandleDragDrop</div> <div>Editable</div> <div>SetSize</div> <div>GetWhiteGC</div> <div>ProcessedEvent</div> <div>LayoutBroken</div> <div>Print</div> <div>GetHighlightGC</div> <div>SendMessage</div> <div>LayoutBroken</div> <div>SaveUserColor</div> <div>GetShadowGC</div> <div>ProcessMessage</div> <div>SetCleanup</div> <div>SavePrimitive</div> <div>GetBckgndGC</div> <div>GetDefaultSize</div> <div>SetDragTypeDelete</div> <div>TGFrame</div> <div>Move</div> <div>SetDragTypeDrawClone</div> <div>TGFrame</div> <div>Resize</div> <div>GetDragTypeDrawClass</div> <div>TGFrame</div> <div>Resize</div> <div>GetDropTypeDump</div> <div>operator=</div> <div>MoveResize</div> <div>GetWidth</div> <div>Inspect</div> <div>DeleteWindow</div> <div>GetDefaultWidth</div> <div>GetHeight</div> <div>SetDrawOption</div> <div>ReallyDelete</div> <div>GetDefaultHeight</div> <div>GetMinWidth</div> <div>Class</div> <div>GetEventMask</div> <div>SetBackground</div> <div>GetMinHeight</div> <div>Class_Name</div> <div>AddInput</div> <div>ChangeBackground</div> <div>GetMaxWidth</div> <div>IsA</div> <div>RemoveInput</div> <div>SetBackground</div> <div>GetMinHeight</div> <div>ShowMembers</div> <div>HandleEvent</div> <div>GetForeground</div> <div>GetSize</div> <div>HandleConfig</div> <div>GetForeground</div> <div>GetColor</div> <div>HandleButton</div> <div>GetOptions</div> <div>GetY</div> <div>HandleDoubleClick</div> <div>GetOptions</div> <div>GetBorderWidth</div>			

TGCompositeFrame			
fLayoutManager	fMapSubWindow		
fList	fgDefaultHints		
fLayoutBroken	fgIsA		
fMustCleanup			
<div>@-TGCompositeFrame</div> <div>SetOverFrame</div> <div>TGCompositeFrame</div> <div>TGCompositeFrame</div> <div>TGCompositeFrame</div> <div>operator=</div> <div>IsVisible</div> <div>GetList</div> <div>IsVisible</div> <div>GetDefaultWidth</div> <div>IsArranged</div> <div>GetDefaultHeight</div> <div>IsArranged</div> <div>GetDefaultSize</div> <div>Composite</div> <div>GetFrameFromF</div> <div>Editable</div> <div>TranslateCoordinates</div> <div>SetEditable</div> <div>MapSubWindow</div> <div>SetLayoutBroken</div> <div>Layout</div> <div>IsLayoutBroken</div> <div>HandleButton</div> <div>SetEditDisabled</div> <div>HandleDoubleClick</div> <div>SetCleanup</div> <div>HandleCrossing</div> <div>MustCleanup</div> <div>HandleMotion</div> <div>Cleanup</div> <div>HandleKey</div> <div>SetMapSubWindow</div> <div>HandleFocus</div> <div>SMMapSubWindow</div> <div>HandleSelect</div> <div>Print</div> <div>HandleDragEnter</div> <div>ChangeSubFrame</div> <div>HandleDragLeave</div> <div>SavePrimitive</div> <div>HandleDragMotion</div> <div>SavePrimitive</div> <div>HandleDragDrop</div> <div>SavePrimitive</div> <div>ChangeOptions</div> <div>Class_Name</div> <div>ProcessMessage</div> <div>GetLayoutManager</div> <div>ShowMembers</div> <div>SetLayoutManager</div> <div>AddFrame</div>			

TGMainFrame			
kDontCallClose	fWMWidth		
fBindList	fWMHeight		
fWindowName	fWMMinWidth		
fIconName	fWMMinHeight		
fIconPixmap	fWMMaxWidth		
fClassName	fWMMaxHeight		
fResourceName	fWMWidthInc		
fMWMValue	fWMHeightInc		
fMWMFuncs	fWMInitState		
fMWMInput	fgIsA		
fWMX			
fWMY			
<div>@-TGMainFrame</div> <div>SetWMState</div> <div>operator=</div> <div>BindKey</div> <div>GetMWMValue</div> <div>StringBind</div> <div>GetMWMFuncs</div> <div>SetBindList</div> <div>GetMWMInp</div> <div>SetWindowName</div> <div>TGMainFrame</div> <div>GetIconName</div> <div>TGMainFrame</div> <div>GetIconPixmap</div> <div>HandleKey</div> <div>GetClassHints</div> <div>HandleClient</div> <div>SetWMHints</div> <div>SendCloseMessage</div> <div>GetWMPosition</div> <div>CloseWindow</div> <div>GetWMSize</div> <div>DontCallClose</div> <div>GetWMSizeHints</div> <div>SetWindowName</div> <div>SetWMState</div> <div>SetIconName</div> <div>SavePrimitive</div> <div>SetIconPixmap</div> <div>SaveSource</div> <div>SetClassHints</div> <div>Class</div> <div>SetMWMHints</div> <div>Class_Name</div> <div>SetWMPosition</div> <div>A</div> <div>SetWMSize</div> <div>ShowMembers</div> <div>SetWMSizeHints</div>			

TGTextEditor			
fTimer	fMenuEdit		
fStatusBar	fMenuSearch		
fToolBar	fMenuTools		
fTextEdit	fMenuHelp		
fComboCmd	fExiting		
fCommand	fTextChanged		
fCommandBuf	fFilename		
fMenuBarLayout	fMacro		
fMenuBarItem	fLayout		
fMenuBar			
fMenuFile			
<div>@-TGTextEditor</div> <div>CompileMacro</div> <div>Build</div> <div>ExecuteMacro</div> <div>TGTextEditor</div> <div>InterruptMacro</div> <div>TGTextEditor</div> <div>ProcessMessage</div> <div>ClearText</div> <div>HandleKey</div> <div>LoadFile</div> <div>HandleTimer</div> <div>SaveFile</div> <div>CloseWindow</div> <div>SaveFileAs</div> <div>Class</div> <div>PrintText</div> <div>Class_Name</div> <div>Search</div> <div>IsA</div> <div>Goto</div> <div>ShowMembers</div> <div>About</div> <div>Streamer</div> <div>DataChanged</div> <div>IsSaved</div>			

TQObject			
fListOfSignals			
fListOfConnections			
fIsAs			
@-TQObject	EmitVA	Emit	Destroyed
GetSender	Emit	Emit	ChangedBy
GetSenderClass	IsName	Emit	Message
ConnectToClass	Is	Emit	Connect
ConnectToClass	Is	Connect	Connect
CheckConnections	Is	Disconnect	Disconnect
TQObject	Emit	HighPriority	Disconnect
operator=	Emit	LowPriority	LoadRQ_OBJECT
TQObject	Emit	HasConnections	Class
GetListOfClassSignals	Is	NumberOfSignals	Class_Name
GetListOfSignals	Is	NumberOfConnections	Class
GetListOfConnections	Is	Connected	ShowMembers
EmitVA	Emit	Disconnected	