

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[[@]	

RooNumIntConfig	
_epsAbs	_method1DOpen
_epsRel	_method2DOpen
_printEvalCounter	_methodNDOpen
_method1D	_configSets
_method2D	fgIsA
_methodND	
@~RooNumIntConfig	epsRel
RooNumIntConfig	setEpsAbs
RooNumIntConfig	setEpsRel
operator=	printEvalCounter
method1D	setPrintEvalCounter
method2D	defaultConfig
methodND	addConfigSection
method1D	getConfigSection
method2D	getConfigSection
methodND	printToStream
method1DOpen	Print
method2DOpen	Class
methodNDOpen	Class_Name
method1DOpen	IsA
method2DOpen	ShowMembers
methodNDOpen	
epsAbs	

RooPrintable	
InLine	Verbose
OneLine	fgIsA
Standard	
Shape	
@~RooPrintable	Class
RooPrintable	Class_Name
printToStream	IsA
parseOptions	ShowMembers
lessVerbose	Streamer
inLinePrint	StreamerNVirtual
oneLinePrint	
defaultStream	