

| TObject             |                   |                      |
|---------------------|-------------------|----------------------|
| fUniqueID           | kIsReferenced     | kZombie              |
| fBits               | kHasUUID          | kBitMask             |
| fgDtorOnly          | kCannotPick       | kSingleKey           |
| fgObjectStat        | kNoContextMenu    | kOverwrite           |
| kCanDelete          | kInvalidObject    | kWriteDelete         |
| kMustCleanup        | kIsOnHeap         | fgIsA                |
| kObjInCanvas        | kNotDeleted       |                      |
| @~TObject           | GetOption         | operator new         |
| MakeZombie          | GetObjectInfo     | operator new@[[@]    |
| DoError             | GetTitle          | operator delete      |
| TObject             | HandleTimer       | operator delete@[[@] |
| TObject             | Hash              | operator delete      |
| operator=           | InheritsFrom      | operator delete@[[@] |
| AppendPad           | InheritsFrom      | SetBit               |
| Browse              | Inspect           | SetBit               |
| ClassName           | IsFolder          | ResetBit             |
| Clear               | IsEqual           | TestBit              |
| Clone               | IsSortable        | TestBits             |
| Compare             | IsOnHeap          | InvertBit            |
| Copy                | IsZombie          | Info                 |
| Delete              | Notify            | Warning              |
| DistancetoPrimitive | Is                | Error                |
| Draw                | Paint             | SysError             |
| DrawClass           | Pop               | Fatal                |
| DrawClone           | Print             | AbstractMethod       |
| Dump                | Read              | MayNotUse            |
| Execute             | RecursiveRemove   | GetDtorOnly          |
| Execute             | SavePrimitive     | SetDtorOnly          |
| ExecuteEvent        | SetDrawOption     | GetObjectStat        |
| FindObject          | SetUniqueID       | SetObjectStat        |
| FindObject          | UseCurrentStyle   | Class                |
| GetDrawOption       | Write             | Class_Name           |
| GetUniqueID         | Write             | IsA                  |
| GetName             | operator new      | ShowMembers          |
| GetIconName         | operator new@[[@] |                      |

| TNamed       |
|--------------|
| fName        |
| fTitle       |
| fgIsA        |
| @~TNamed     |
| TNamed       |
| TNamed       |
| TNamed       |
| operator=    |
| Clear        |
| Clone        |
| Compare      |
| Copy         |
| FillBuffer   |
| GetName      |
| GetTitle     |
| Hash         |
| IsSortable   |
| SetName      |
| SetNameTitle |
| SetTitle     |
| Is           |
| Print        |
| Sizeof       |
| Class        |
| Class_Name   |
| IsA          |
| ShowMembers  |

| TVirtualMCGeometry   |
|----------------------|
| fglInstance          |
| fgIsA                |
| @~TVirtualMCGeometry |
| Instance             |
| Material             |
| Material             |
| Mixture              |
| Mixture              |
| Medium               |
| Medium               |
| Matrix               |
| Gsvolu               |
| Gsvolu               |
| Gsdvn                |
| Gsdvn2               |
| Gsdvt                |
| Gsdvt2               |
| Gsord                |
| Gspos                |
| Gsposp               |
| Gsposp               |
| Gsbool               |
| GetTransformation    |
| GetShape             |
| GetMaterial          |
| GetMedium            |
| VolId                |
| VolName              |
| NofVolumes           |
| NofVolDaughters      |
| VolDaughterName      |
| VolDaughterCopyNo    |
| VolId2Mate           |
| operator=            |
| Class                |
| Class_Name           |
| IsA                  |
| ShowMembers          |