

TObject		
fUniqueID	kIsReference	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	fgOverwrite
kCanDelete	kInvalidObject	kWriteDeletes
kMustCleanUp	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new @[
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete @
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete @
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRead	DtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEven	SetDrawOptions	SetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOptionsWrite		Class_Name
GetUniqueIDWrite		IsA
GetName	operator new	ShowMembers
GetIconName	operator new @[@]

TNamed	
fName	
fTitle	
fgIsA	
@~TNamed	
TNamed	
TNamed	
TNamed	
TNamed	
operator=	
Clear	
Clone	
Compare	
Copy	
FillBuffer	
GetName	
GetTitle	
Hash	
IsSortable	
SetName	
SetNameTitle	
SetTitle	
Is	
Print	
Sizeof	
Class	
Class_Name	
IsA	
ShowMembers	

TTree				
fEntries	fEstimate	fNotify	fClones	kGetLeaf
fTotBytes	fCacheSize	fDirectory	fBranchRef	kLoadTree
fZipBytes	fChainOffset	fBranches	fFriendLock	kPrint
fSavedBytes	fReadEntry	fLeaves	fgBranchStyle	kRemoveFriend
fWeight	fTotalBuffers	fAliases	fgMaxTreeSize	kGetBranchStat
fTimerInterval	fPacketSize	fEventList	kFindBranch	kForceRead
fScanField	fNfill	fIndexValues	kFindLeaf	kCircular
fUpdate	fDebug	fIndex	kGetAlias	fgIsA
fMaxEntries	fDebugMin	fTreeIndex	kGetBranch	
fMaxEntryLoop	fDebugMax	fFriends	kGetEntry	
fMaxVirtualSize	MakeClass	fUserInfo	kGetEntryWithIndex	
fAutoSave	fFileNumber	fPlayer	kGetFriendAlias	
@~TTree Draw GetIndexValue GetV3 SetBranchStyle TTree Draw GetIteratorOnData GetLeaves SetCacheSize operator= Draw GetLeaf GetW SetChainOffset AddClone DropBaskets GetListOfClones GetWeight SetCircular GetNameByIndex DropBuffers GetListOfBranches GetZipBytes SetDebug KeepCircularFill GetListOfLeaves IncrementToGetDirectory MakeIndex FindBranch GetListOfFriends FindFolder SetEntries ChangeFile FindLeaf GetListOfAliases LoadBaskets SetEstimate BranchImp Fit GetMakeClass LoadTree SetFileNumber BranchImp GetAlias GetMaxEntryLoop LoadTreeFriends SetEventList CheckBranchAddressType GetMaximum MakeClass SetMakeClass TTree GetBranchRef GetMaxTreeSize MakeCode SetMaxEntryLoop TTree GetBranchStat GetMaxVirtualSize MakeProxy SetMaxTreeSize AddFriend GetBranchStyle GetMinimum MakeSelecto SetMaxVirtualSize AddFriend GetCacheSize GetNbranches MemoryFull SetName AddFriend GetChainEntry GetNotify Merge SetNotify AddTotBytes GetChainOffset GetPlayer MergeTrees SetObject AddZipBytes GetCurrentFile GetPacketSize Notify SetScanField AutoSave GetDebugMax GetReadEntryPrincipal SetTimerInterval Branch GetDebugMin GetReadEventPrint SetTreeIndex Branch GetDirectory GetScanFieldProcess SetWeight Branch GetEntries GetSelect Process SetUpdate Branch GetEntriesFast GetSelectedRow Project Show Branch GetEntriesFast GetTimerInterval Query StartViewer BranchOld GetEstimate GetTotBytes ReadFile UnbinnedFit BranchRef GetEntry GetTree Refresh UseCurrentStyle Browse GetEvent GetTreeIndex RemoveFriend Class BuildIndex GetEntryWithIndex GetTreeNum Reset Class_Name BuildStreamEntry GetEntryNum GetWithBestIndex BranchAddresses CloneTree GetEntryNum GetWithIndex Scan ShowMembers CopyAddresses GetEventList GetVar1 SetAlias Streamer CopyEntries GetEntryNum GetVar2 SetAutoSave StreamerNVirtual CopyTree GetFileNumber GetVar3 SetBasketSize Branch CreateBasket GetFriendAlias GetVar4 SetBranchAddress Debug GetHistogram GetV1 SetBranchAddress Delete GetIndex GetV2 SetBranchStatus				

TNtupleD
fNvar
fArgs
fgIsA
@~TNtupleD
TNtupleD
operator=
Fill
TNtupleD
TNtupleD
Browse
Fill
Fill
GetNvar
GetArgs
ReadFile
ResetBranch
Class
Class_Name
IsA
ShowMember

TAttLine			
fLineColor	fLineStyle	fLineWidth	fgIsA
@~TAttLine GetLineColor SaveLineAttributes Class StreamerNVirtual TAttLine GetLineStyle SetLineAttributes Class_Name TAttLine GetLineWidth SetLineColors IsA Copy Modify SetLineStyle ShowMembers			