

| TNamed |
|--------------|
| fName |
| fTitle |
| fglsA |
| @~TNamed |
| TNamed |
| TNamed |
| TNamed |
| TNamed |
| operator= |
| Clear |
| Clone |
| Compare |
| Copy |
| FillBuffer |
| GetName |
| GetTitle |
| Hash |
| IsSortable |
| SetName |
| SetNameTitle |
| SetTitle |
| Is |
| Print |
| Sizeof |
| Class |
| Class_Name |
| IsA |
| ShowMembers |

| TGeoShape | | |
|---------------------|---------------------|--------------------|
| fgTransform | kGeoBox | kGeoTrd1 |
| kBitMask32 | kGeoPara | kGeoTrd2 |
| kGeoNoShape | kGeoSph | kGeoComb |
| kGeoBad | kGeoTube | kGeoClosedShape |
| kGeoRSeg | kGeoTubeSeg | kGeoXtru |
| kGeoPhiSeg | kGeoCone | kGeoParaboloid |
| kGeoThetaSeg | kGeoConeSeg | kGeoHalfSpace |
| kGeoVisX | kGeoPcon | kGeoHype |
| kGeoVisY | kGeoPgon | kGeoSavePrimitive |
| kGeoVisZ | kGeoArb8 | fShapeld |
| kGeoRunTimeShape | kGeoEltu | fShapeBits |
| kGeoInvalidShape | kGeoTrap | fglsA |
| kGeoTorus | kGeoCtub | |
| @~TGeoShape | GetAxisRange | Safety |
| FillBuffer3D | GetBoundingCylind | SafetyPhi |
| GetBasicColor | GetBuffer3D | SetDimensions |
| SetOnBoundary | GetByteCount | SetId |
| TransformPoints | GetFittingBox | SetPoints |
| Big | GetId | SetPoints |
| GetTransform | GetMakeRuntimeShape | SetSegsAndPols |
| SetTransform | GetName | SetRuntime |
| Tolerance | GetNmeshVertices | ShapeDistancetoPri |
| Capacity | GetPointerName | Sizeof3D |
| ComputeBBox | IsComposite | SetShapeBit |
| ComputeNormal | IsCylType | SetShapeBit |
| Contains | IsCloseToPhi | ResetShapeBit |
| CouldBeCrossed | IsCrossingSemiPl | TestShapeBit |
| DistancetoPrimitive | IsInPhiRange | TestShapeBits |
| DistFromInside | IsRunTimeShape | InvertShapeBit |
| DistFromOutside | IsValid | Class |
| DistToPhiMin | IsValidBox | Class_Name |
| Divide | InspectShape | IsA |
| Draw | MakeBuffer3D | ShowMembers |
| ExecuteEvent | NormalPhi | Streamer |
| GetAxisName | Paint | |

| TGeoBBox | |
|---------------------|------------------|
| fDX | fOrigin[3] |
| fDY | fglsA |
| fDZ | |
| @~TGeoBBox | GetDY |
| FillBuffer3D | GetDZ |
| TGeoBBox | GetOrigin |
| TGeoBBox | InspectShape |
| TGeoBBox | IsCylType |
| TGeoBBox | IsValidBox |
| AreOverlapping | IsNullBox |
| Capacity | MakeBuffer3D |
| ComputeBBox | Safety |
| ComputeNormal | SavePrimitive |
| Contains | SetBoxDimensions |
| CouldBeCrossed | SetDimensions |
| DistancetoPrimitive | SetBoxPoints |
| DistFromInside | SetPoints |
| DistFromOutside | SetPoints |
| Divide | SetSegsAndPols |
| GetAxisName | Sizeof3D |
| GetAxisRange | Class |
| GetBoundingCylinder | Class_Name |
| GetBuffer3D | IsA |
| GetByteCount | ShowMembers |
| GetFittingBox | Streamer |
| GetMakeRuntimeShape | StreamerNVirtual |
| GetNmeshVertices | |
| GetDX | |

| TGeoPcon | |
|---------------------|---------------------|
| fNz | fRmax |
| fPhi1 | fZ |
| fDphi | fglsA |
| fRmin | |
| @~TGeoPcon | GetRmax |
| TGeoPcon | GetRmax |
| operator= | GetZ |
| TGeoPcon | GetZ |
| TGeoPcon | GetMakeRuntimeShape |
| TGeoPcon | GetNmeshVertices |
| TGeoPcon | InspectShape |
| Capacity | IsCylType |
| ComputeBBox | MakeBuffer3D |
| ComputeNormal | Phi1 |
| Contains | Dphi |
| DefineSection | Rmin |
| DistFromInside | Rmax |
| DistFromOutside | Z |
| DistToSegZ | Safety |
| DistancetoPrimitive | SafetyToSegment |
| Divide | SavePrimitive |
| GetAxisName | SetDimensions |
| GetAxisRange | SetPoints |
| GetBoundingCylinder | SetPoints |
| GetBuffer3D | SetSegsAndPols |
| GetByteCount | Sizeof3D |
| GetPhi1 | Class |
| GetDphi | Class_Name |
| GetNsegments | IsA |
| GetRmin | ShowMembers |
| GetRmin | |