

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[Clear
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@Compare
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceToPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[[@]	

TNamed	
fName	
fTitle	
fgIsA	
@~TNamed	
TNamed	
TNamed	
TNamed	
operator=	
operator=	
Clear	
Clone	
@@Compare	
Copy	
FillBuffer	
GetName	
GetTitle	
Hash	
IsSortable	
SetName	
SetNameTitle	
SetTitle	
Is	
Print	
Sizeof	
Class	
Class_Name	
IsA	
ShowMembers	

TBranch		
kAutoDelete	fReadBasket	fBasketEntry
fgCount	fReadEntry	fBasketSeek
fCompress	fEntries	fTree
fBasketSize	fTotBytes	fAddress
fEntryOffsetLen	fZipBytes	fDirectory
fWriteBasket	fBranches	fFileName
fEntryNumber	fLeaves	fEntryBuffer
fOffset	fBaskets	fBrowsables
fMaxBaskets	fNBasketRAM	fSkipZip
fSplitLevel	fBasketRAM	fgIsA
fNLeaves	fBasketBytes	
@~TBranch	GetBasketSeek	LoadBaskets
TBranch	GetBrowsables	Print
operator=	GetDirectory	ReadBasket
SetSkipZip	GetFile	ReadLeaves
TBranch	GetFileName	Refresh
TBranch	GetOffset	Reset
AddBasket	GetReadBasket	ResetAddress
Browse	GetReadEntry	ResetReadEntry
DropBaskets	GetWriteBasket	SetAddress
ExpandBasketArray	GetTotalSize	SetAutoDelete
Fill	GetTotBytes	SetBasketSize
FillLeaves	GetZipBytes	SetBufferAddress
FindBranch	GetEntryNumber	SetCompressionLevel
FindLeaf	GetListOfBaskets	SetEntryOffsetLen
GetAddress	GetListOfBranches	SetEntries
GetBasketSize	GetListOfLeaves	SetFile
GetClassName	GetMaxBaskets	SetFile
GetCompressionLevel	GetNLeaves	SetOffset
GetEntry	GetSplitLevel	SetTree
GetEntryExport	GetEntries	UpdateAddress
GetEvent	GetTree	WriteBasket
GetEntryOffsetLen	GetRow	ResetCount
GetIconName	GetMother	Class
GetLeaf	GetSubBranch	Class_Name
GetBasket	IsAutoDelete	IsA
GetBasketBytes	IsFolder	ShowMembers
GetBasketEntry	KeepCircular	

TBranchElement	
kBranchFolder	fBranchCount
kDeleteObject	fBranchCount2
fClassName	fInfo
fParentName	fObject
fClonesName	fBranchPointer
fCollProxy	fInit
fChecksum	fInitOffsets
fClassVersion	fCurrentClass
fID	fParentClass
fType	fBranchClass
fStreamerType	fBranchOffset
fMaximum	fBranchTypes
fSTLtype	fgIsA
fNdata	
@~TBranchElement	GetMaximum
TBranchElement	GetNdata
operator=	GetType
InitializeOffsets	GetStreamerType
CheckBranchID	GetTypeName
IsMissingCollection	GetValue
GetCurrentClass	GetValuePointer
GetParentClass	GetBranchFolder
GetCollectionProxy	IsFolder
GetDataMemberOffset	Notify
GetDataMemberOffsetEx	Print
TBranchElement	PrintValue
TBranchElement	ReadLeaves
TBranchElement	Reset
TBranchElement	ResetAddress
Branch	SetAddress
Branch	SetAutoDelete
Branch	SetBasketSize
Browse	SetBranchCount
BuildTitle	SetBranchCount2
Fill	SetBranchFolder
FillLeaves	SetClassName
GetBranchCount	SetParentClass
GetBranchCount2	SetParentName
GetChecksum	SetupAddresses
GetClassName	SetType
GetClonesName	Unroll
GetEntry	Class
GetIconName	Class_Name
GetID	IsA
GetInfo	ShowMembers
GetObject	
GetParentName	

TAttFill		
fFillColor	fgIsA	
fFillStyle		
@~TAttFill	Modify	Class_Name
TAttFill	ResetAttFill	IsA
TAttFill	SaveFillAttributes	ShowMembers
Copy	SetFillAttributes	Streamer
GetFillColor	SetFillColor	StreamerNVirtual
GetFillStyle	SetFillStyle	
IsTransparent	Class	