

| TObject | | |
|---------------------|------------------|---------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetOption | operator new |
| MakeZombie | GetObjectInfo | operator new@[@] |
| DoError | GetTitle | operator delete |
| TObject | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| operator= | InheritsFrom | operator delete@[@] |
| AppendPad | InheritsFrom | SetBit |
| Browse | Inspect | SetBit |
| ClassName | IsFolder | ResetBit |
| Clear | IsEqual | TestBit |
| Clone | IsSortable | TestBits |
| Compare | IsOnHeap | InvertBit |
| Copy | IsZombie | Info |
| Delete | Notify | Warning |
| DistancetoPrimitive | Is | Error |
| Draw | Paint | SysError |
| DrawClass | Pop | Fatal |
| DrawClone | Print | AbstractMethod |
| Dump | Read | MayNotUse |
| Execute | RecursiveRemove | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |

| TVirtualGeoTrack | |
|--------------------|-------------------|
| fPDG | fTracks |
| fId | fgIsA |
| fParent | |
| fParticle | |
| @~TVirtualGeoTrack | GetPoint |
| AddDaughter | HasPoints |
| AddDaughter | IsInTimeRange |
| AddPoint | Paint |
| GetId | PaintCollect |
| GetDaughterId | PaintCollectTrack |
| GetDaughter | PaintTrack |
| GetMother | ResetTrack |
| GetMotherParticle | SetName |
| GetName | SetParticle |
| GetNdaughters | SetParent |
| GetNpoints | SetId |
| GetParentId | SetPDG |
| GetParticle | Class |
| GetPDG | Class_Name |
| GetLastPoint | IsA |
| GetFirstPoint | ShowMembers |
| GetLastPoint | Streamer |
| GetPoint | |

| TGeoAtt | |
|--------------------|-------------------|
| kBitMask | kActOverride |
| kVisOverride | kActNone |
| kVisNone | kActThis |
| kVisThis | kActDaughters |
| kVisDaughters | kUseBoundingBox |
| kVisOneLevel | kUseVoxels |
| kVisStreamed | kUseGsord |
| kVisTouched | kSavePrimitiveAtt |
| kVisOnScreen | kSaveNodesAtt |
| kVisContainers | fGeoAtt |
| kVisOnly | fgIsA |
| kVisBranch | |
| kVisRaytrace | |
| @~TGeoAtt | IsActive |
| TGeoAtt | IsActiveDaughters |
| TGeoAtt | IsVisRaytrace |
| SetAttBit | IsVisible |
| SetAttBit | IsVisDaughters |
| ResetAttBit | IsVisBranch |
| TestAttBit | IsVisContainers |
| SetVisRaytrace | IsVisLeaves |
| SetVisBranch | IsVisOnly |
| SetVisContainers | IsVisStreamed |
| SetVisLeaves | IsVisTouched |
| SetVisOnly | Class |
| SetVisibility | Class_Name |
| SetVisDaughters | IsA |
| SetVisStreamed | ShowMembers |
| SetVisTouched | Streamer |
| SetActivity | StreamerNVirtual |
| SetActiveDaughters | |
| SetOptimization | |

| TAttLine | |
|------------|-------------------|
| fLineColor | fgIsA |
| fLineStyle | |
| fLineWidth | |
| @~TAttLine | SetLineAttributes |