

| TObject | | |
|---------------------|------------------|---------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetOption | operator new |
| MakeZombie | GetObjectInfo | operator new@[@] |
| DoError | GetTitle | operator delete |
| TObject | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| operator= | InheritsFrom | operator delete@[@] |
| AppendPad | InheritsFrom | SetBit |
| Browse | Inspect | SetBit |
| ClassName | IsFolder | ResetBit |
| Clear | IsEqual | TestBit |
| Clone | IsSortable | TestBits |
| Compare | IsOnHeap | InvertBit |
| Copy | IsZombie | Info |
| Delete | Notify | Warning |
| DistancetoPrimitive | Is | Error |
| Draw | Paint | SysError |
| DrawClass | Pop | Fatal |
| DrawClone | Print | AbstractMethod |
| Dump | Read | MayNotUse |
| Execute | RecursiveRemove | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |

| TVirtualViewer3D |
|--------------------|
| fgIsA |
| @~TVirtualViewer3D |
| PreferLocalFrame |
| BeginScene |
| BuildingScene |
| EndScene |
| AddObject |
| AddObject |
| OpenComposite |
| CloseComposite |
| AddCompositeOp |
| SelectObject |
| DrawViewer |
| DoDraw |
| DoSelect |
| PrintObjects |
| Viewer3D |
| Class |
| Class_Name |
| IsA |
| ShowMembers |
| Streamer |

| TViewerX3D | |
|-----------------------|---------------------|
| fMainFrame | fWidth |
| fOption | fHeight |
| fTitle | fXPos |
| fX3DWin | fYPos |
| fCanvas | fPad |
| fContainer | fBuildingScene |
| fMenuBar | kSize |
| fFileMenu | kDraw |
| fHelpMenu | fPass |
| fMenuBarLayout | fgCreated |
| fMenuBarItemLayout | fgIsA |
| fMenuBarHelpLayout | |
| fCanvasLayout | |
| @~TViewerX3D | BeginScene |
| CreateViewer | BuildingScene |
| InitX3DWindow | EndScene |
| DeleteX3DWindow | AddObject |
| HandleContainerButton | AddObject |
| TViewerX3D | OpenComposite |
| TViewerX3D | CloseComposite |
| TViewerX3D | AddCompositeOp |
| ExecCommand | ProcessFrameMessage |
| GetPosition | Class |
| Iconify | Class_Name |
| Show | IsA |
| Close | ShowMembers |
| Update | Streamer |
| PaintPolyMarker | StreamerNVirtual |
| PreferLocalFrame | |