

ROOT::Math::AxisAngle

fAxis
fAngle

@~AxisAngle

AxisAngle

Rectify

AxisAngle

AxisAngle

AxisAngle

AxisAngle

AxisAngle

AxisAngle

operator=

operator=

operator=

operator=

operator=

operator=

Axis

Angle

operator()

Invert

Inverse

operator*

operator*

operator*

operator*

operator*

operator*

operator*

operator==

operator @ !=

RectifyAngle

Pi

AxisAngle

AxisAngle SetComponents

GetComponents

GetCompu operator()

operator()
operator()

operator*

operator*

operator*