

TNamed
fName
fTitle
fglsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TGeoShape		
fgTransform	kGeoBox	kGeoTrd1
kBitMask32	kGeoPara	kGeoTrd2
kGeoNoShape	kGeoSph	kGeoComb
kGeoBad	kGeoTube	kGeoClosedShape
kGeoRSeg	kGeoTubeSeg	kGeoXtru
kGeoPhiSeg	kGeoCone	kGeoParaboloid
kGeoThetaSeg	kGeoConeSeg	kGeoHalfSpace
kGeoVisX	kGeoPcon	kGeoHype
kGeoVisY	kGeoPgon	kGeoSavePrimitive
kGeoVisZ	kGeoArb8	fShapeld
kGeoRunTimeShape	kGeoEltu	fShapeBits
kGeoInvalidShape	kGeoTrap	fglsA
kGeoTorus	kGeoCtub	
@~TGeoShape	GetAxisRange	Safety
FillBuffer3D	GetBoundingCylind	SafetyPhi
GetBasicColor	GetBuffer3D	SetDimensions
SetOnBoundary	GetByteCount	SetId
TransformPoints	GetFittingBox	SetPoints
Big	GetId	SetPoints
GetTransform	GetMakeRuntimeShape	SetSegsAndPols
SetTransform	GetName	SetRuntime
Tolerance	GetNmeshVertices	ShapeDistancetoPri
Capacity	GetPointerName	Sizeof3D
ComputeBBox	IsComposite	SetShapeBit
ComputeNormal	IsCylType	SetShapeBit
Contains	IsCloseToPhi	ResetShapeBit
CouldBeCrossed	IsCrossingSemiPl	TestShapeBit
DistancetoPrimitive	IsInPhiRange	TestShapeBits
DistFromInside	IsRunTimeShape	InvertShapeBit
DistFromOutside	IsValid	Class
DistToPhiMin	IsValidBox	Class_Name
Divide	InspectShape	IsA
Draw	MakeBuffer3D	ShowMembers
ExecuteEvent	NormalPhi	Streamer
GetAxisName	Paint	

TGeoBBox	
fDX	fOrigin[3]
fDY	fglsA
fDZ	
@~TGeoBBox	GetDY
FillBuffer3D	GetDZ
TGeoBBox	GetOrigin
TGeoBBox	InspectShape
TGeoBBox	IsCylType
TGeoBBox	IsValidBox
AreOverlapping	IsNullBox
Capacity	MakeBuffer3D
ComputeBBox	Safety
ComputeNormal	SavePrimitive
Contains	SetBoxDimensions
CouldBeCrossed	SetDimensions
DistancetoPrimitive	SetBoxPoints
DistFromInside	SetPoints
DistFromOutside	SetPoints
Divide	SetSegsAndPols
GetAxisName	Sizeof3D
GetAxisRange	Class
GetBoundingCylinder	Class_Name
GetBuffer3D	IsA
GetByteCount	ShowMembers
GetFittingBox	Streamer
GetMakeRuntimeShape	StreamerNVirtual
GetNmeshVertices	
GetDX	

TGeoCone	
fDz	fRmax2
fRmin1	fglsA
fRmax1	
fRmin2	
@~TGeoCone	GetNmeshVertices
TGeoCone	GetRmin1
TGeoCone	GetRmax1
TGeoCone	GetRmin2
TGeoCone	GetRmax2
Capacity	InspectShape
Capacity	IsCylType
ComputeBBox	MakeBuffer3D
ComputeNormal	Safety
ComputeNormal	SafetyS
Contains	SavePrimitive
DistancetoPrimitive	SetConeDimensions
DistToCone	SetDimensions
DistFromInside	SetPoints
DistFromInside	SetPoints
DistFromOutside	SetSegsAndPols
DistFromOutside	Sizeof3D
Divide	Class
GetAxisName	Class_Name
GetAxisRange	IsA
GetBoundingCylinder	ShowMembers
GetByteCount	Streamer
GetBuffer3D	StreamerNVirtual
GetDz	
GetMakeRuntimeShape	