

TGeoShape		
fgTransform	kGeoBox	kGeoTrd1
kBitMask32	kGeoPara	kGeoTrd2
kGeoNoShape	kGeoSph	kGeoComb
kGeoBad	kGeoTube	kGeoClosedShape
kGeoRSeg	kGeoTubeSeg	kGeoXtru
kGeoPhiSeg	kGeoCone	kGeoParaboloid
kGeoThetaSeg	kGeoConeSeg	kGeoHalfSpace
kGeoVisX	kGeoPcon	kGeoHype
kGeoVisY	kGeoPgon	kGeoSavePrimitive
kGeoVisZ	kGeoArb8	fShapeld
kGeoRunTimeShape	kGeoEltu	fShapeBits
kGeoInvalidShape	kGeoTrap	fglsA
kGeoTorus	kGeoCtub	
@~TGeoShape	GetAxisRange	Safety
FillBuffer3D	GetBoundingCylinder	SafetyPhi
GetBasicColor	GetBuffer3D	SetDimensions
SetOnBoundary	GetByteCount	SetId
TransformPoints	GetFittingBox	SetPoints
Big	GetId	SetPoints
GetTransform	GetMakeRuntimeShape	SetSegsAndPols
SetTransform	GetName	SetRuntime
Tolerance	GetNmeshVertices	ShapeDistanceToPrimitive
Capacity	GetPointerName	Sizeof3D
ComputeBBox	IsComposite	SetShapeBit
ComputeNormal	IsCylType	SetShapeBit
Contains	IsCloseToPhi	ResetShapeBit
CouldBeCrossed	IsCrossingSemiPlane	TestShapeBit
DistancetoPrimitive	IsInPhiRange	TestShapeBits
DistFromInside	IsRunTimeShape	InvertShapeBit
DistFromOutside	IsValid	Class
DistToPhiMin	IsValidBox	Class_Name
Divide	InspectShape	IsA
Draw	MakeBuffer3D	ShowMembers
ExecuteEvent	NormalPhi	Streamer
GetAxisName	Paint	

TGeoBBox	
fDX	fOrigin[3]
fDY	fglsA
fDZ	
@~TGeoBBox	GetDY
FillBuffer3D	GetDZ
TGeoBBox	GetOrigin
TGeoBBox	InspectShape
TGeoBBox	IsCylType
TGeoBBox	IsValidBox
AreOverlapping	IsNullBox
Capacity	MakeBuffer3D
ComputeBBox	Safety
ComputeNormal	SavePrimitive
Contains	SetBoxDimensions
CouldBeCrossed	SetDimensions
DistancetoPrimitive	SetBoxPoints
DistFromInside	SetPoints
DistFromOutside	SetPoints
Divide	SetSegsAndPols
GetAxisName	Sizeof3D
GetAxisRange	Class
GetBoundingCylinder	Class_Name
GetBuffer3D	IsA
GetByteCount	ShowMembers
GetFittingBox	Streamer
GetMakeRuntimeShape	StreamerNVirtual
GetNmeshVertices	
GetDX	

TGeoArb8	
kArb8Trap	fXY[8][2]
kArb8Tra	fglsA
fDz	
fTwist	
@~TGeoArb8	GetVertices
TGeoArb8	GetTwist
operator=	IsCylType
TGeoArb8	IsSamePoint
TGeoArb8	InsidePolygon
TGeoArb8	InspectShape
Capacity	IsTwisted
ComputeBBox	SafetyToFace
ComputeNormal	Safety
ComputeTwist	SavePrimitive
Contains	SetPlaneVertices
DistToPlane	SetVertex
DistFromInside	SetDimensions
DistFromOutside	SetDz
Divide	SetPoints
GetAxisRange	SetPoints
GetBoundingCylinder	Sizeof3D
GetByteCount	Class
GetDz	Class_Name
GetFittingBox	IsA
GetMakeRuntimeShape	ShowMembers
GetPlaneNormal	
GetNmeshVertices	

TGeoTrap
fTheta
fPhi
fH1
fBI1
fTI1
fAlpha1
fh2
fBI2
fTI2
fAlpha2
fglsA
@~TGeoTrap
TGeoTrap
TGeoTrap
TGeoTrap
TGeoTrap
DistFromInside
DistFromOutside
Divide
GetTheta
GetPhi
GetH1
GetBI1
GetTI1
GetAlpha1
GetH2
GetBI2
GetTI2
GetAlpha2
GetMakeRuntimeShape
GetNmeshVertices
Safety
SavePrimitive
Class
Class_Name
IsA
ShowMembers
Streamer