

| TObject | | |
|---------------------|-------------------|----------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetOption | operator new |
| MakeZombie | GetObjectInfo | operator new@[[@] |
| DoError | GetTitle | operator delete |
| TObject | HandleTimer | operator delete@[[@] |
| TObject | Hash | operator delete |
| operator= | InheritsFrom | operator delete@[[@] |
| AppendPad | InheritsFrom | SetBit |
| Browse | Inspect | SetBit |
| ClassName | IsFolder | ResetBit |
| Clear | IsEqual | TestBit |
| Clone | IsSortable | TestBits |
| Compare | IsOnHeap | InvertBit |
| Copy | IsZombie | Info |
| Delete | Notify | Warning |
| DistancetoPrimitive | Is | Error |
| Draw | Paint | SysError |
| DrawClass | Pop | Fatal |
| DrawClone | Print | AbstractMethod |
| Dump | Read | MayNotUse |
| Execute | RecursiveRemove | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[[@] | |

| TQpVar | |
|--------------------------|---------------------|
| fNx | fW |
| fMy | fGamma |
| fMz | fT |
| fNxup | fLambda |
| fNxlo | fU |
| fMcup | fPi |
| fMclo | kno_block |
| fXloIndex | kt_block |
| fXupIndex | klambda_block |
| fCupIndex | ku_block |
| fCloIndex | kpi_block |
| fNComplementaryVariables | kml_block |
| fX | kgamma_block |
| fS | kw_block |
| fY | kphi_block |
| fZ | fgIsA |
| fV | |
| fPhi | |
| @~TQpVar | InteriorPoint |
| StepBound | ShiftBoundVariables |
| FindBlocking | IsInteriorPoint |
| FindBlockingSub | Violation |
| TQpVar | Print |
| TQpVar | Norm1 |
| TQpVar | NormInf |
| TQpVar | ValidNonZeroPattern |
| GetMu | operator= |
| MuStep | Class |
| Saxpy | Class_Name |
| Negate | IsA |
| StepBound | ShowMembers |
| FindBlocking | |