

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[ @]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[ @]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[ @]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitives		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[ @]	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TStreamerInfo		
fChecksum	kRecovered	kObjectp
fClassVersion	kNeedCheck	kObjectP
fNumber	kBase	kTString
fNdata	kOffsetL	kTObject
fSize	kOffsetP	kTNamed
fType	kCounter	kAnyp
fNewType	kCharStar	kAnyP
fOffset	kChar	kAnyPnoVT
fLength	kShort	kSTLp
fElem	kInt	kSkip
fMethod	kLong	kSkipL
fComp	kFloat	kSkipP
fOptimized	kDouble	kConv
fClass	kDouble32	kConvL
fElements	kUChar	kConvP
fOldVersion	kUShort	kSTL
flsBuilt	kUInt	kSTLstring
fgCount	kULong	kStreamer
fgCanDelete	kBits	kStreamLoop
fgOptimize	kLong64	kMissing
fgStreamMemberWidth	kLong64	fgIsA
fgElement	kBool	
kCannotOptimize	kObject	
kIgnoreTObjectStreamAny		
@~TStreamerInfo	GetLengths	PrintValueSTL
BuildUserInfo	GetMethods	ReadBufferClones
GetValueAux	GetNewTypes	ReadBufferSTL
PrintValueAux	GetOffset	SetChecksum
TStreamerInfo	GetOffsets	SetClass
operator=	GetOldVersion	SetClassVersion
TStreamerInfo	GetSize	SetStreamMemberWidth
TStreamerInfo	GetSizeElements	TagFile
Build	GetStreamerElementWidth	WriteBuffer
BuildCheck	GetStreamerElementWidth	WriteBufferClones
BuildEmulated	GetStreamMemberWidth	WriteBufferSTL
BuildOld	GetTypes	Update
Clear	GetValue	GetCurrentElement
Compile	GetValueClones	GetElementCounter
ComputeSize	GetValueSTL	CanOptimize
ForceWriteInfo	IsBuilt	Optimize
GenerateHeaderFiles	IsOptimized	CanDelete
GetClass	IsRecovered	SetCanDelete
GetChecksum	Is	Class
GetClassVersion	New	Class_Name
GetDataMemberOffset	NewArray	IsA
GetElements	Destructor	ShowMembers
GetElems	DeleteArray	
GetNdata	PrintValue	
GetNumber	PrintValueClones	