

TObject		
fUniqueID	kIsReference	kIsZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	fgOverwrite
kCanDelete	kInvalidObject	kWriteDeletes
kMustCleanUp	fgIsOnHeap	fgIsA
kObjInCanvasNotDeleted		
<div> <div>@-TObject</div> <div>GetOption</div> <div>operator new</div> </div> <div> <div>MakeZombie</div> <div>GetObjectInfo</div> <div>operator new @</div> </div> <div> <div>DoError</div> <div>GetTitle</div> <div>operator delete</div> </div> <div> <div>TObject</div> <div>HandleTimer</div> <div>operator delete</div> </div> <div> <div>TObject</div> <div>Hash</div> <div>operator delete</div> </div> <div> <div>operator=</div> <div>InheritsFrom</div> <div>operator delete</div> </div> <div> <div>AppendPad</div> <div>InheritsFrom</div> <div>SetBit</div> </div> <div> <div>Browse</div> <div>Inspect</div> <div>SetBit</div> </div> <div> <div>ClassName</div> <div>IsFolder</div> <div>ResetBit</div> </div> <div> <div>Clear</div> <div>IsEqual</div> <div>TestBit</div> </div> <div> <div>Clone</div> <div>IsSortable</div> <div>TestBits</div> </div> <div> <div>Compare</div> <div>IsOnHeap</div> <div>InvertBit</div> </div> <div> <div>Copy</div> <div>IsZombie</div> <div>Info</div> </div> <div> <div>Delete</div> <div>Notify</div> <div>Warning</div> </div> <div> <div>DistanceToPrimitive</div> <div>Error</div> </div> <div> <div>Draw</div> <div>Paint</div> <div>SysError</div> </div> <div> <div>DrawClass</div> <div>Pop</div> <div>Fatal</div> </div> <div> <div>DrawClone</div> <div>Print</div> <div>AbstractMethod</div> </div> <div> <div>Dump</div> <div>Read</div> <div>MayNotUse</div> </div> <div> <div>Execute</div> <div>RecursiveRead</div> <div>fgDtorOnly</div> </div> <div> <div>Execute</div> <div>SavePrimitive</div> <div>fgDtorOnly</div> </div> <div> <div>ExecuteEvenSetDrawOptions</div> <div>fgObjectStat</div> </div> <div> <div>FindObject</div> <div>SetUniqueID</div> <div>SetObjectStat</div> </div> <div> <div>FindObject</div> <div>UseCurrentStyle</div> </div> <div> <div>GetDrawOptionsWrite</div> <div>Class_Name</div> </div> <div> <div>GetUniqueIDWrite</div> <div>IsA</div> </div> <div> <div>GetName</div> <div>operator new</div> <div>ShowMembers</div> </div> <div> <div>GetIconName</div> <div>operator new @</div> <div>[@]</div> </div>		

TNamed
fName
fTitle
fgIsA
@-TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TTree				
fEntries	fEstimate	fNotify	fClones	kGetLeaf
fTotBytes	fCacheSize	fDirectory	fBranchRef	kLoadTree
fZipBytes	fChainOffset	fBranches	fFriendLockStatus	kPrint
fSavedBytes	fReadEntry	fLeaves	fgBranchStyle	RemoveFriend
fWeight	fTotalBuffers	fAliases	fgMaxTreeSize	SetBranchStatus
fTimeInterval	PacketSize	fEventList	kFindBranch	kForceRead
fScanField	fNfill	fIndexValues	kFindLeaf	kCircular
fUpdate	fDebug	fIndex	kGetAlias	fgIsA
fMaxEntries	fDebugMin	fTreeIndex	kGetBranch	
fMaxEntryLoad	fDebugMax	fFriends	kGetEntry	
fMaxVirtualSize	MakeClass	fUserInfo	kGetEntryWithIndex	
fAutoSave	fFileNumber	fPlayer	kGetFriendAlias	
<div> <div>@-TTree</div> <div>Draw</div> <div>GetIndexValue</div> <div>GetV3</div> <div>SetBranchStyle</div> </div> <div> <div>TTree</div> <div>Draw</div> <div>GetIteratorOnData</div> <div>GetLeaves</div> <div>SetCacheSize</div> </div> <div> <div>operator=</div> <div>Draw</div> <div>GetLeaf</div> <div>GetW</div> <div>SetChainOffset</div> </div> <div> <div>AddClone</div> <div>DropBaskets</div> <div>GetListOfClones</div> <div>GetWeight</div> <div>SetCircular</div> </div> <div> <div>GetNameByIndex</div> <div>DropBuffers</div> <div>GetListOfBranches</div> <div>GetZipBytes</div> <div>SetDebug</div> </div> <div> <div>KeepCircularFill</div> <div>GetListOfLeaves</div> <div>IncrementToGetDirectory</div> </div> <div> <div>MakeIndex</div> <div>FindBranch</div> <div>GetListOfFriends</div> <div>FindFolder</div> <div>SetEntries</div> </div> <div> <div>ChangeFile</div> <div>FindLeaf</div> <div>GetListOfAliases</div> <div>DropBaskets</div> <div>SetEstimate</div> </div> <div> <div>BranchImp</div> <div>Fit</div> <div>GetMakeClassLoadTree</div> <div>SetFileNumber</div> </div> <div> <div>BranchImp</div> <div>GetAlias</div> <div>GetMaxEntryLoad</div> <div>TreeFriends</div> <div>SetEventList</div> </div> <div> <div>CheckBranchAddressesType</div> <div>GetMaximumMakeClass</div> <div>SetMakeClass</div> </div> <div> <div>TTree</div> <div>GetBranchRef</div> <div>GetMaxTreeSize</div> <div>MakeCode</div> <div>SetMaxEntryLoop</div> </div> <div> <div>TTree</div> <div>GetBranchStatus</div> <div>GetMaxVirtualSize</div> <div>MakeProxy</div> <div>SetMaxTreeSize</div> </div> <div> <div>AddFriend</div> <div>GetBranchStyle</div> <div>GetMinimumMakeSelecto</div> <div>SetMaxVirtualSize</div> </div> <div> <div>AddFriend</div> <div>GetCacheSize</div> <div>GetNbranches</div> <div>MemoryFull</div> <div>SetName</div> </div> <div> <div>AddFriend</div> <div>GetChainEntry</div> <div>fgNotify</div> <div>Merge</div> <div>SetNotify</div> </div> <div> <div>AddTotBytes</div> <div>GetChainOffset</div> <div>GetPlayer</div> <div>MergeTrees</div> <div>SetObject</div> </div> <div> <div>AddZipBytes</div> <div>GetCurrentFile</div> <div>GetPacketSize</div> <div>Notify</div> <div>SetScanField</div> </div> <div> <div>AutoSave</div> <div>GetDebugMax</div> <div>GetReadEntryPrincipal</div> </div> <div> <div>Branch</div> <div>GetDebugMin</div> <div>GetReadEventPrint</div> </div> <div> <div>Branch</div> <div>GetDirectory</div> <div>GetScanFieldProcess</div> </div> <div> <div>Branch</div> <div>GetEntries</div> <div>GetSelect</div> <div>Process</div> <div>SetUpdate</div> </div> <div> <div>Branch</div> <div>GetEntriesFast</div> <div>GetSelectedRow</div> <div>Project</div> <div>Show</div> </div> <div> <div>Bronch</div> <div>GetEntriesFromTimerInterval</div> <div>Query</div> <div>StartViewer</div> </div> <div> <div>BranchOld</div> <div>GetEstimate</div> <div>GetTotBytes</div> <div>ReadFile</div> <div>UnbinnedFit</div> </div> <div> <div>BranchRef</div> <div>GetEntry</div> <div>GetTree</div> <div>Refresh</div> <div>UseCurrentStyle</div> </div> <div> <div>Browse</div> <div>GetEvent</div> <div>GetTreeIndex</div> <div>RemoveFriend</div> <div>Class</div> </div> <div> <div>BuildIndex</div> <div>GetEntryWithIndex</div> <div>GetTreeNum</div> <div>Reset</div> <div>Class_Name</div> </div> <div> <div>BuildStreamEntry</div> <div>GetEntryNum</div> <div>GetWithBestIndex</div> <div>BranchAddresses</div> </div> <div> <div>CloneTree</div> <div>GetEntryNum</div> <div>GetWithIndex</div> <div>Scan</div> <div>ShowMembers</div> </div> <div> <div>CopyAddresses</div> <div>GetEventList</div> <div>GetVar1</div> <div>SetAlias</div> <div>Streamer</div> </div> <div> <div>CopyEntries</div> <div>GetEntryNum</div> <div>GetVar2</div> <div>SetAutoSave</div> <div>StreamerNVirtual</div> </div> <div> <div>CopyTree</div> <div>GetFileNumber</div> <div>GetVar3</div> <div>SetBasketSize</div> <div>Branch</div> </div> <div> <div>CreateBasket</div> <div>GetFriendAlias</div> <div>GetVar4</div> <div>SetBranchAddress</div> </div> <div> <div>Debug</div> <div>GetHistogram</div> <div>GetV1</div> <div>SetBranchAddress</div> </div> <div> <div>Delete</div> <div>GetIndex</div> <div>GetV2</div> <div>SetBranchStatus</div> </div>				

TNtuple
fNvar
fArgs
fgIsA
@-TNtuple
TNtuple
operator=
Fill
TNtuple
TNtuple
Browse
Fill
Fill
Fill
GetNvar
GetArgs
ReadFile
ResetBranchAddresses
Class
Class_Name
IsA
ShowMembers

TAttLine			
fLineColor	fLineStyle	fLineWidth	fgIsA
@-TAttLine	GetLineColor	SaveLineAttributes	StreamerNVirtual
TAttLine	GetLineStyle	SetLineAttributes	Class_Name
TAttLine	GetLineWidth	SetLineColors	IsA
Copy	Modify	SetLineStyle	ShowMembers