

| TObject             |                   |                      |
|---------------------|-------------------|----------------------|
| fUniqueID           | kIsReferenced     | kZombie              |
| fBits               | kHasUUID          | kBitMask             |
| fgDtorOnly          | kCannotPick       | kSingleKey           |
| fgObjectStat        | kNoContextMenu    | kOverwrite           |
| kCanDelete          | kInvalidObject    | kWriteDelete         |
| kMustCleanup        | kIsOnHeap         | fgIsA                |
| kObjInCanvas        | kNotDeleted       |                      |
| @~TObject           | GetOption         | operator new         |
| MakeZombie          | GetObjectInfo     | operator new@[[@]    |
| DoError             | GetTitle          | operator delete      |
| TObject             | HandleTimer       | operator delete@[[@] |
| TObject             | Hash              | operator delete      |
| operator=           | InheritsFrom      | operator delete@[[@] |
| AppendPad           | InheritsFrom      | SetBit               |
| Browse              | Inspect           | SetBit               |
| ClassName           | IsFolder          | ResetBit             |
| Clear               | IsEqual           | TestBit              |
| Clone               | IsSortable        | TestBits             |
| Compare             | IsOnHeap          | InvertBit            |
| Copy                | IsZombie          | Info                 |
| Delete              | Notify            | Warning              |
| DistancetoPrimitive | Is                | Error                |
| Draw                | Paint             | SysError             |
| DrawClass           | Pop               | Fatal                |
| DrawClone           | Print             | AbstractMethod       |
| Dump                | Read              | MayNotUse            |
| Execute             | RecursiveRemove   | GetDtorOnly          |
| Execute             | SavePrimitive     | SetDtorOnly          |
| ExecuteEvent        | SetDrawOption     | GetObjectStat        |
| FindObject          | SetUniqueID       | SetObjectStat        |
| FindObject          | UseCurrentStyle   | Class                |
| GetDrawOption       | Write             | Class_Name           |
| GetUniqueID         | Write             | IsA                  |
| GetName             | operator new      | ShowMembers          |
| GetIconName         | operator new@[[@] |                      |

| TGeoPatternFinder   |
|---------------------|
| fStep               |
| fStart              |
| fEnd                |
| fCurrent            |
| fNdivisions         |
| fDivIndex           |
| fMatrix             |
| fVolume             |
| fgIsA               |
| @~TGeoPatternFinder |
| TGeoPatternFinder   |
| operator=           |
| TGeoPatternFinder   |
| TGeoPatternFinder   |
| cd                  |
| GetByteCount        |
| GetCurrent          |
| GetDivIndex         |
| GetDivAxis          |
| GetMatrix           |
| GetNdiv             |
| GetNodeOffset       |
| GetStart            |
| GetStep             |
| GetEnd              |
| GetVolume           |
| FindNode            |
| SetDivIndex         |
| SetVolume           |
| Class               |
| Class_Name          |
| IsA                 |
| ShowMembers         |

| TGeoPatternX     |
|------------------|
| fgIsA            |
| @~TGeoPatternX   |
| TGeoPatternX     |
| TGeoPatternX     |
| TGeoPatternX     |
| TGeoPatternX     |
| cd               |
| FindNode         |
| FindNextBoundary |
| GetDivAxis       |
| SavePrimitive    |
| Class            |
| Class_Name       |
| IsA              |
| ShowMembers      |
| Streamer         |