

TGFrame			
fX	fBorderWidth	fWhitePixel	fgLastButton
fY	fOptions	fgBlackPixel	fgDbx
fWidth	fBackground	fgBlackGC	fgDbx
fHeight	fEventMask	fgWhiteGC	fgDbw
fMinWidth	fFE	fgHighlightGC	fgUserColor
fMinHeight	fgInit	fgShadowGC	fgIsA
fMaxWidth	fgDefaultFrame	fgBackground	
fMaxHeight	fgDefaultSelectedBackground		
<div>@ ~TGFrame</div> <div>HandleCrossing</div> <div>Layout</div> <div>GetFrameElement</div> <div>GetLastClick</div> <div>HandleMotion</div> <div>MapSubwindow</div> <div>SetFrameElement</div> <div>GetSender</div> <div>HandleKey</div> <div>ReparentWindow</div> <div>Contains</div> <div>Draw3dRectangle</div> <div>HandleFocus</div> <div>MapWindow</div> <div>GetFrameFromF</div> <div>DoRedraw</div> <div>HandleClientMap</div> <div>SetX</div> <div>GetResourcePool</div> <div>FileSelect</div> <div>UnmapWindow</div> <div>GetY</div> <div>GetOptionString</div> <div>HandleSelect</div> <div>DrawBorder</div> <div>SetWidth</div> <div>StartGuiBuild</div> <div>HandleSelect</div> <div>DrawCopy</div> <div>SetHeight</div> <div>GetDefaultFrame</div> <div>HasBlackBackground</div> <div>Change</div> <div>SetMinWidth</div> <div>GetDefaultSelectedBackground</div> <div>IsActive</div> <div>SetMinHeight</div> <div>GetWhitePixel</div> <div>HandleDragLeave</div> <div>Composite</div> <div>SetMaxWidth</div> <div>GetBlackPixel</div> <div>HandleDragMove</div> <div>Editable</div> <div>SetMaxHeight</div> <div>GetBlackGC</div> <div>HandleDragDrop</div> <div>Editable</div> <div>SetSize</div> <div>GetWhiteGC</div> <div>ProcessedEvent</div> <div>LayoutBroken</div> <div>Print</div> <div>GetHighlightGC</div> <div>SendMessage</div> <div>LayoutBroken</div> <div>SaveUserColor</div> <div>GetShadowGC</div> <div>ProcessMessage</div> <div>SetCleanup</div> <div>SavePrimitive</div> <div>GetBckgndGC</div> <div>GetDefaultSize</div> <div>SetDragTypeDelete</div> <div>TGFrame</div> <div>Move</div> <div>SetDragTypeDrawClone</div> <div>TGFrame</div> <div>Resize</div> <div>GetDragTypeDrawClass</div> <div>TGFrame</div> <div>Resize</div> <div>GetDropTypeDump</div> <div>operator=</div> <div>MoveResize</div> <div>GetWidth</div> <div>Inspect</div> <div>DeleteWindow</div> <div>GetDefaultWidth</div> <div>GetHeight</div> <div>SetDrawOption</div> <div>ReallyDelete</div> <div>GetDefaultHeight</div> <div>GetMinWidth</div> <div>Class</div> <div>GetEventMask</div> <div>SetBackground</div> <div>GetMinHeight</div> <div>Class_Name</div> <div>AddInput</div> <div>ChangeBackground</div> <div>GetWidth</div> <div>IsA</div> <div>RemoveInput</div> <div>SetBackground</div> <div>GetHeight</div> <div>ShowMembers</div> <div>HandleEvent</div> <div>GetForeground</div> <div>GetSize</div> <div>HandleConfig</div> <div>GetForeground</div> <div>GetColor</div> <div>HandleButton</div> <div>GetOptions</div> <div>GetY</div> <div>HandleDoubleClick</div> <div>DialogOption</div> <div>GetBorderWidth</div>			

TGCompositeFrame			
fLayoutManager	fMapSubwindow		
fList	fgDefaultHints		
fLayoutBroken	fgIsA		
fMustCleanup			
<div>@ ~TGCompositeFrame</div> <div>SetOverFrame</div> <div>TGCompositeFrame</div> <div>TGCompositeFrame</div> <div>TGCompositeFrame</div> <div>operator=</div> <div>IsVisible</div> <div>GetList</div> <div>IsVisible</div> <div>GetDefaultWidth</div> <div>IsArranged</div> <div>GetDefaultHeight</div> <div>IsArranged</div> <div>GetDefaultSize</div> <div>Composite</div> <div>GetFrameFromF</div> <div>Editable</div> <div>TranslateCoordinates</div> <div>SetEditable</div> <div>MapSubwindow</div> <div>SetLayoutBroken</div> <div>Layout</div> <div>IsLayoutBroken</div> <div>HandleButton</div> <div>SetEditDisabled</div> <div>HandleDoubleClick</div> <div>SetCleanup</div> <div>HandleCrossing</div> <div>MustCleanup</div> <div>HandleMotion</div> <div>Cleanup</div> <div>HandleKey</div> <div>SetMapSubwindow</div> <div>HandleFocus</div> <div>SMMapSubwindow</div> <div>HandleSelect</div> <div>Print</div> <div>HandleDragEnter</div> <div>ChangeSubframe</div> <div>HandleDragLeave</div> <div>SavePrimitive</div> <div>HandleDragMotion</div> <div>SavePrimitive</div> <div>HandleDragDrop</div> <div>Class</div> <div>ChangeOptions</div> <div>Class_Name</div> <div>ProcessMessage</div> <div>GetLayoutManager</div> <div>ManagerMembers</div> <div>SetLayoutManager</div> <div>AddFrame</div>			

TGContainer			
fViewport	fYf	fKeyTimer	
fCanvas	fDragging	fKeyInput	
fMsgWindow	fTotal	fKeyTimerActive	
fLastActiveEl	fSelected	fScrolling	
fXp	fScrollTimer	fgLineGC	
fYp	fOnMouseOver	fgIsA	
fX0	fLastDir		
fY0	fLastCase		
fXf	fLastName		
<div>@ ~TGContainer</div> <div>GetPageDimension</div> <div>HandleButton</div> <div>GetLineGC</div> <div>GetCanvas</div> <div>HandleDoubleClick</div> <div>TGContainer</div> <div>NumSelected</div> <div>HandleMotion</div> <div>operator=</div> <div>NumItems</div> <div>HandleKey</div> <div>DoRedraw</div> <div>FindFrame</div> <div>SelectAll</div> <div>ClearViewport</div> <div>FindFrameByName</div> <div>SelectAll</div> <div>ActivateItem</div> <div>GetHScrollbar</div> <div>InvertSelection</div> <div>SearchPattern</div> <div>GetVScrollbar</div> <div>ReturnPressed</div> <div>OnAutoScroll</div> <div>SetHsbPosition</div> <div>SpacePressed</div> <div>RepeatSearch</div> <div>SetVsbPosition</div> <div>KeyPressed</div> <div>TGContainer</div> <div>LineUp</div> <div>OnMouseOver</div> <div>TGContainer</div> <div>LineDown</div> <div>CurrentChanged</div> <div>DrawRegion</div> <div>LineLeft</div> <div>CurrentChanged</div> <div>Associate</div> <div>LineRight</div> <div>Clicked</div> <div>AdjustPosition</div> <div>PageUp</div> <div>DoubleClicked</div> <div>SetPagePosition</div> <div>PageDown</div> <div>DoubleClicked</div> <div>SetPagePosition</div> <div>Home</div> <div>Clicked</div> <div>SetPageDimension</div> <div>Class</div> <div>SetPageDimension</div> <div>Search</div> <div>Class_Name</div> <div>RemoveAll</div> <div>FindItem</div> <div>IsA</div> <div>RemoveItem</div> <div>GetNextSelected</div> <div>ShowMembers</div> <div>Layout</div> <div>GetLastActive</div> <div>GetMessageWindow</div> <div>Class</div> <div>GetPagePosition</div> <div>HandleExpose</div>			

TGLVContainer			
fItemLayout			
fViewMode			
fCpos			
fJmode			
fListView			
fLastActive			
fgIsA			
<div>@ ~TGLVContainer</div> <div>ActivateItem</div> <div>TGLVContainer</div> <div>TGLVContainer</div> <div>GetListView</div> <div>AddItem</div> <div>SetListView</div> <div>RemoveItem</div> <div>WithData</div> <div>SetViewMode</div> <div>GetViewMode</div> <div>SetColumns</div> <div>GetMaxItemSize</div> <div>GetMaxSubnameWidth</div> <div>SetColHeaders</div> <div>SetHeaders</div> <div>SetHeader</div> <div>SetDefaultHeaders</div> <div>GetHeader</div> <div>SavePrimitive</div> <div>Class</div> <div>Class_Name</div> <div>IsA</div> <div>ShowMembers</div> <div>Streamer</div>			

TQObject			
fListOfSignals	fListOfConnections		
<div>@ ~TQObject</div> <div>EmitVA</div> <div>Emit</div> <div>Destroyed</div> <div>GetSender</div> <div>Emit</div> <div>Emit</div> <div>ChangedBy</div> <div>GetSenderClass</div> <div>Name</div> <div>Emit</div> <div>Message</div> <div>ConnectToClass</div> <div>Emit</div> <div>Connect</div> <div>ConnectToClass</div> <div>Emit</div> <div>Connect</div> <div>CheckConnections</div> <div>Disconnect</div> <div>Disconnect</div> <div>TQObject</div> <div>Emit</div> <div>HighPriority</div> <div>Disconnect</div> <div>operator=</div> <div>Emit</div> <div>LowPriority</div> <div>LoadRQ_OBJECT</div> <div>TQObject</div> <div>Emit</div> <div>HasConnections</div> <div>Class</div> <div>GetListOfClassSignals</div> <div>NumberOfSignals</div> <div>Class_Name</div> <div>GetListOfSignals</div> <div>Emit</div> <div>NumberOfConnections</div> <div>GetListOfConnections</div> <div>Connected</div> <div>ShowMembers</div> <div>EmitVA</div> <div>Emit</div> <div>Disconnected</div>			