

TObject		
fUniqueID	kIsReference	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDeletes
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	Not Deleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new @[
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRead	DtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOptionWrite		Class_Name
GetUniqueIDWrite		IsA
GetName	operator new	ShowMembers
GetIconName	operator new @[@]

TGObject
fId
fClient
fgIsA
@~TGObject
operator=
TGObject
TGObject
GetId
GetClient
Hash
IsEqual
Class
Class_Name
IsA
ShowMembers

TGWindow	
fParent	kEditDisableLayout
fNeedRedraw	kEditDisableResize
fName	kEditDisableHeight
fgCounter	kEditDisableWidth
fEditDisabled	kEditDisableBtnId
kEditEnable	kEditDisableKey
kEditDisable	fgIsA
kEditDisableEvents	
kEditDisableGrab	
@~TGWindow HandleTimer TGWindow HandleIdleEvent TGWindow Move operator= Resize DoRedraw MoveResize TGWindow IsMapped TGWindow IsEditable GetParent GetEditDisabled GetMainFrame GetEditDisabled MapWindow SetEditable MapSubwindow MustCleanup MapRaised Print UnmapWindow SetWindowName DestroyWindow GetName DestroySubwindow GetName RaiseWindow SetMapSubwindow LowerWindow IsMapSubwindow IconifyWindow GetCounter ReparentWindow Class RequestFocus Class_Name SetBackground Color SetBackground fDPixmap HandleExpose HandleEvent	

TGFrame			
fX	fBorderWidth	fgWhitePixel	fgLastButton
fY	fOptions	fgBlackPixel	fgDbx
fWidth	fBackground	fgBlackGC	fgDby
fHeight	fEventMask	fgWhiteGC	fgDbw
fMinWidth	fFE	fgHilightGC	fgUserColor
fMinHeight	fgInit	fgShadowGC	fgIsA
fMaxWidth	fgDefaultFrameBackground	fgBkgnd	
fMaxHeight	fgDefaultSelectionBackground		
@~TGFrame HandleCrossing Layout GetFrameElement GetLastClick HandleMotionMapSubwindow GetFrameElement GetSender HandleKey ReparentWindow Contains Draw3dRectangle HandleFocusMapWindow GetFrameFromPoint DoRedraw HandleClientMapRaised SetX GetResourceHandle SelectUnmapWindow SetY GetOptionString HandleSelectDrawBorder SetWidth StartGuiBuilding HandleSelectDrawCopy SetHeight GetDefaultFrameBackground SetChange SetMinWidth GetDefaultSelectionBackground SetDragMove SetMinHeight GetWhitePixel HandleDragLeaveComposite SetMaxWidth GetBlackPixel HandleDragMoveEditable SetMaxHeight GetBlackGC HandleDragDrop SetEditable SetSize GetWhiteGC ProcessedEvents SetLayoutBreak GetHilightGC SendMessagesLayoutBreak SaveUserColor GetShadowGC ProcessMessages SetCleanup SavePrimitive GetBkgndG GetDefaultSize SetDragTypeDelete TGFrame Move SetDropTypeDrawClone TGFrame Resize GetDragTypeDrawClass TGFrame Resize GetDropTypeDump operator= MoveResize GetWidth Inspect DeleteWindow GetDefaultWidth GetHeight SetDrawOption ReallyDelete GetDefaultHeight GetMinWidth Class GetEventMask SetBackground GetMinHeight Class_Name AddInput ChangeBackground GetMaxWidth IsA RemoveInput SetBackground GetMinHeight ShowMembers HandleEvent GetForeground GetSize HandleConfigureNotify GetColor HandleButton GetOptions GetY HandleDoubleClick ChangeOption GetBorderWidth			

TQObject			
fListOfSignals fListOfConnections			
@~TQObject	EmitVA	Emit	Destroyed
GetSender	Emit	Emit	ChangedBy
GetSenderClassName	Emit	Message	
ConnectToClass	Emit	Connect	Connect
ConnectToClass	Emit	Connect	Connect
CheckConnections	Disconnect	Disconnect	
TQObject	Emit	HighPriority	Disconnect
operator=	Emit	LowPriority	LoadRQ_OBJECT
TQObject	Emit	HasConnections	Class
GetListOfClassSignals	NumberOfSignals	Class_Name	
GetListOfSignals	Emit	NumberOfConnections	ShowMembers
GetListOfConnections	Emit	Connected	
EmitVA	Emit	Disconnected	