TObject

fUniqueID
fBits
fgDtorOnly
fgObjectStat
kIsOnHeap
kNotDeleted
kZombie
kBitMask
kSingleKey
kOverwrite
kWriteDelete
fgIsA

~TObject
MakeZombie
DoError
TObject
TObject
operator=
AppendPad
Browse
ClassName
Clear
Clone
Compare
Copy
Delete
DistancetoPrimitive
Draw
DrawClass
DrawClone
Dump
Execute
Execute
ExecuteEvent
FindObject
FindObject
GetDrawOption
GetUniqueID
GetName
GetIconName
GetOption
GetObjectInfo
GetTitle
HandleTimer
Hash
InheritsFrom
InheritsFrom
Inspect
IsFolder
IsEqual
IsSortable
IsOnHeap
IsZombie
Notify
Is
Paint
Pop
Print
Read
RecursiveRemove
SavePrimitive
SetDrawOption
SetUniqueID
UseCurrentStyle
Write
operator new
operator new[]
operator new
operator new[]
operator delete
operator delete[]
operator delete
operator delete[]
SetBit
SetBit
ResetBit
TestBit
TestBits
InvertBit
Info
Warning
Error
SysError
Fatal
AbstractMethod
MayNotUse
GetDtorOnly
SetDtorOnly
GetObjectStat
SetObjectStat
Class
Class_Name
IsA
ShowMembers

TNamed

fName
fTitle
fgIsA

~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TVirtualMCGeometry

fgInstance
fgIsA

~TVirtualMCGeometry
Instance
Material
Material
Mixture
Mixture
Medium
Medium
Matrix
Gsvolu
Gsvolu
Gsdvn
Gsdvn2
Gsdvt
Gsdvt2
Gsord
Gspos
Gsposp
Gsposp
Gsbool
VolId
VolName
NofVolumes
VolId2Mate
operator=
Class
Class_Name
IsA
ShowMembers

TGeoMCGeometry

fG3CompatibleVolumeNames
fgInstance
fgIsA

~TGeoMCGeometry
TGeoMCGeometry
TGeoMCGeometry
Material
Material
Mixture
Mixture
Medium
Medium
Matrix
Gsvolu
Gsvolu
Gsdvn
Gsdvn2
Gsdvt
Gsdvt2
Gsord
Gspos
Gsposp
Gsposp
Gsbool
VolId
VolName
NofVolumes
VolId2Mate
CreateDoubleArray
Vname
TGeoMCGeometry
operator=
Class
Class_Name
IsA
ShowMembers